Special Issue

Motion-Based Games and Play

Message from the Guest Editors

With this special issue, we want to address the question of how to design complex, engaging, and inherently pleasant motion-based games that capture the positive elements of movement. Further, we aim to explore their application in settings that aim to improve player wellbeing, along with tackling other relevant challenges in their development. We welcome submissions covering technical aspects, but also design studies and guidelines. While motion-based games for health are certainly one focus of this special issue, we are determined to showcase the full breadth of this important area, and thus invite submissions discussing motion-based games in general, or adopting interdisciplinary perspectives such as examples from the area of play in the performing arts.

Guest Editors

Dr. Marc Herrlich
University of Kaiserslautern (TUK), Kaiserslautern, Germany

Dr. Kathrin Gerling
KU Leuven, Leuven, Belgium

Deadline for manuscript submissions

closed (15 January 2019)

About the Journal

Message from the Editor-in-Chief

Towards the end of 2018, I was approached to be the new Editor-in-Chief for the *Multimodal Technologies and Interaction* (*MTI*) journal. I was honored to be considered and happily accepted the role, starting in January 2019.

MTI is a new journal, and since starting in 2017, has published 10 issues with over 140 papers, with the number of publications continuing to grow. As Editor-in-Chief, I would like to continue increasing the number of high-quality papers that we publish, and in addition, work towards improving the journal in other ways, such as getting the journal listed on ISI, establishing an impact factor, and increasing our social media presence.

I would also like to better engage with the research community, including bringing some new members onto the Editorial Board, focusing the journal on the latest areas of interest, marketing at leading conferences and, most importantly, getting feedback from our readers.

Editor-in-Chief

Prof. Dr. Mark Billinghurst
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Author Benefits

High Visibility:

indexed within Scopus, ESCI (Web of Science), Inspec, dblp Computer Science Bibliography, and other databases.

Journal Rank:

CiteScore - Q1 (Neuroscience (miscellaneous))

Rapid Publication:

manuscripts are peer-reviewed and a first decision is provided to authors approximately 25 days after submission; acceptance to publication is undertaken in 3.8 days (median values for papers published in this journal in the first half of 2025).