Spatial Augmented Reality

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Deadline for manuscript submissions:
closed (6 August 2018)

Message from the Guest Editors

Dear Colleagues,

Spatial augmented reality (SAR) seamlessly merges the real and virtual worlds by superimposing computer-generated graphics onto real surfaces using projectors. Unlike other types of AR, such as video see-through and optical see-through, SAR provides AR experiences of wide field-of-views (FOVs) for multiple users without requiring them to wear and/or hold any devices. Due to these advantages, it has been applied in many application fields, such as medical operations, industrial design, education, collaboration, various art and entertainment applications (such as art installation, game, theme park, and theatre), and so on.

We encourage authors to submit original research articles, case studies, research, reviews, theoretical and critical perspective and viewpoint articles. Of particular interest are articles that explore new SAR techniques.

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Guest Editors

Special Issue

Editor-in-Chief

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Message from the Editor-in-Chief

Towards the end of 2018, I was approached to be the new Editor-in-Chief for the *Multimodal Technologies and Interaction* (*MTI*) journal. I was honored to be considered and happily accepted the role, starting in January 2019.

MTI is a new journal, and since starting in 2017, has published over 800 papers, with the number of publications continuing to grow. As Editor-in-Chief, I would like to continue increasing the number of high-quality papers that we publish, and in addition, work towards improving the journal in other ways, such as getting the journal listed on ISI, establishing an impact factor, and increasing our social media presence.

I would also like to better engage with the research community, including bringing some new members onto the Editorial Board, focusing the journal on the latest areas of interest, marketing at leading conferences and, most importantly, getting feedback from our readers.

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