Special Issue

Crowdsourcing Learning: Theories, Algorithms, and Applications

Message from the Guest Editors

Crowdsourcing provides a fast, efficient, and costeffective way to obtain large scales of labeled data. Crowdsourcing learning refers to learning from data labeled by crowd workers. It has gradually become one of the most active and important research areas in the machine learning and data mining community. The main challenges in the field of crowdsourcing learning contain class-imbalanced crowdsourcing learning, active crowdsourcing learning, semi-supervised crowdsourcing learning, multi-label crowdsourcing learning, multi-view crowdsourcing learning, transfer crowdsourcing learning, and so on. The aim of this Special Issue is to provide a forum for researchers to disseminate their latest theories, algorithms, and applications in the field of crowdsourcing learning. P otential topics include, but are not limited to, the following: recent theories of crowdsourcing learning; new algorithms for crowdsourcing learning; and promising applications of crowdsourcing learning in real-world science and engineering domains.

Guest Editors

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The journal *Mathematics* publishes high-quality, refereed papers that treat both pure and applied mathematics. The journal highlights articles devoted to the mathematical treatment of questions arising in physics, chemistry, biology, statistics, finance, computer science, engineering and sociology, particularly those that stress analytical/algebraic aspects and novel problems and their solutions. One of the missions of the journal is to serve mathematicians and scientists through the prompt publication of significant advances in any branch of science and technology, and to provide a forum for the discussion of new scientific developments.

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