Special Issue

Novel Multimedia Technologies for Cultural Heritage

Message from the Guest Editor

This Special Issue invites the submission of original research articles on topics related to multimedia technologies and tools for the realization of tangible and intangible cultural heritage. Potential topics include, but are not limited to:

- web-based solutions for cultural heritage;
- virtual museums;
- visualization techniques in cultural heritage;
- virtual and augmented reality in cultural heritage;
- virtual reality in archaeology and historical research;
- mobile solutions for the valorization of cultural heritage;
- interactive applications for cultural heritage;
- analysis of user experience;
- 3D reconstructions of cultural sites;
- storytelling and gaming in cultural heritage;
- tools for education, documentation, and training in cultural heritage; and
- mobile and wireless solutions for intangible cultural heritage.

Guest Editor

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Deadline for manuscript submissions

closed (31 December 2021)

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About the Journal

Message from the Editor-in-Chief

Informatics (ISSN 2227-9709) is an international, peer-reviewed, open access journal, which publishes original theoretical and empirical work on the science of informatics and its application in multiple fields. Our concept of Informatics includes technologies of information and communication as well as the biological, social, linguistic and cultural changes that initiate, accompany and complicate their development. *Informatics* publishes regular research articles, reviews and short notes. There is no restriction on the length of papers, and we encourage researchers to publish their theoretical and empirical results in as much detail as possible. The scientific community and the public have unlimited and free access to the content as soon as it is published. We would be pleased to welcome you as one of our authors.

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