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Novel Multimedia Technologies for Cultural Heritage

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Deadline for manuscript
submissions:

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Message from the Guest Editor

This Special Issue invites the submission of original research articles on topics related to multimedia technologies and tools for the realization of tangible and intangible cultural heritage. Potential topics include, but are not limited to:

- web-based solutions for cultural heritage;
- virtual museums;
- visualization techniques in cultural heritage;
- virtual and augmented reality in cultural heritage;
- virtual reality in archaeology and historical research;
- mobile solutions for the valorization of cultural heritage;
- interactive applications for cultural heritage;
- analysis of user experience;
- 3D reconstructions of cultural sites;
- storytelling and gaming in cultural heritage;
- tools for education, documentation, and training in cultural heritage; and
- mobile and wireless solutions for intangible cultural heritage.



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Special Issue