Special Issue

Conflict and Communication: Applications of Game Theory to Political Economy

Message from the Guest Editors

This Special Issue of *Games* is dedicated to game theoretic modeling of conflict and communication in the context of political economy applications. We invite theoretical and experimental contributions that advance our understanding of political phenomena that rely on such modeling. Potential topics include, but are not limited to:

- Models of debate and rhetoric;
- Informational electoral campaigning;
- Communication and negotiation in the shadow of conflict.

We also encourage submissions that contribute to developing modeling technologies for soft and hard information games, disclosure games, wars of attrition, and conflict success function technologies.

Guest Editors

Prof. Dr. Dimitri Landa
Department of Politics, New York University, New York, NY, USA

Dr. Le Bihan Patrick
Sciences Po, CEVIPOF, Paris, France

Deadline for manuscript submissions

28 February 2026

Games

MDPI

About the Journal

Message from the Editorial Board

Editors-in-Chief

Prof. Dr. Ulrich Berger
WU Vienna, Department of Economics, Welthandelsplatz 1, 1020 Wien,
Austria

Prof. Dr. Kjell Hausken
Faculty of Science and Technology, University of Stavanger, 4036
Stavanger, Norway

Author Benefits

High Visibility:
indexed within Scopus, ESCI (Web of Science),
MathSciNet, zbMATH, RePEc, EconLit, EconBiz, and other
databases.

Rapid Publication:
manuscripts are peer-reviewed and a first decision is
provided to authors approximately 32.6 days after
submission; acceptance to publication is undertaken in 6.9
days (median values for papers published in this journal in
the first half of 2025).

Recognition of Reviewers:
reviewers who provide timely, thorough peer-review
reports receive vouchers entitling them to a discount on
the APC of their next publication in any MDPI journal, in
appreciation of the work done.