

## Special Issue

# New Advances in Visual Computing and Virtual Reality

### Message from the Guest Editors

The aim of this Special Issue of *Electronics* is to seek high-quality submissions that highlight emerging applications, address recent breakthroughs in the broad area of visual computing and virtual reality, including virtual reality (VR), augmented reality (AR), mixed reality (MR), 3D interaction, visualization, computer graphics, computer vision, and deep learning. We invite researchers to contribute original and unique articles, as well as sophisticated review articles. Topics include, but not limited to, the following areas:

- Visualization;
- VR/AR/MR computer graphics;
- 3D object reconstruction;
- 3D deep learning;
- Signal and image processing;
- Deep learning for computer vision;
- Image and video communication;
- Tracking and sensing;
- Human-computer interaction;
- 3D display techniques and display devices;
- Modeling, simulation and animation;
- Emerging applications and systems, including techniques, performance, and implementation.

### Guest Editors

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### Deadline for manuscript submissions

closed (30 September 2022)



## Electronics

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## About the Journal

### Message from the Editor-in-Chief

*Electronics* is a multidisciplinary journal designed to appeal to a diverse audience of research scientists, practitioners, and developers in academia and industry. The journal is devoted to fast publication of latest technological breakthroughs, cutting-edge developments, and timely reviews of current and emerging technologies related to the broad field of electronics. Experimental and theoretical results are published as regular peer-reviewed articles or as articles within Special Issues guest-edited by leading experts in selected topics of interest.

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### Editor-in-Chief

Prof. Dr. Flavio Canavero

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