# Special Issue

# Deep Learning for Multimedia Processing

## Message from the Guest Editors

Deep learning (DL) technologies have become one of the core technologies in artificial intelligence for multimedia data analysis. In recent years, DL has been successfully explored in various multimedia applications such as natural language processing, visual data analytics, speech recognition, etc. DL inspired from the neuroscience field, building neural networks (NN) structured in a way that resembles the human brain. Considering multimedia data are characterized as large, unstructured, and heterogeneous, DL has the potential to overcome these issues by allowing computers to easily and automatically extract features from unstructured data without the need to rely on human intervention. The convergence of big annotated data and affordable CPU/GPU hardware has allowed the training of neural networks for multimedia analysis. However, there are a lot of critical aspects in multimedia DL: (1) multimedia big data efficient management; (2) utilization of different data modalities exploiting DL; and (3) explainability, insight view and understanding of the DL decision-making mechanisms.

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