



## Enhancing User Experience in Virtual Reality Environments: Innovative Interaction Design Strategies

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### Message from the Guest Editors

In the era of Virtual Reality (VR) hardware and software, we witness a new dawn for immersive applications, necessitating fresh approaches to defining, measuring, and implementing User Experience (UX) and advanced interaction methodologies.

Designing a high-resolution, quasi-realistic 3D environment is no longer sufficient to convey a compelling experience. To advance the state of the art, additional factors must be considered. Coordination is required to enhance UX inside a VR environment and provide advanced methods to interact collaboratively with remote participants.

This Special Issue invites researchers to present high-quality, original works on improving UX in VR environments. Contributions focused on enhancing perception and user involvement, designing extended experiences, innovative interaction approaches, and next-gen applications are particularly welcome. Papers addressing difficulties in designing hardware and architectures are also encouraged.





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## Message from the Editor-in-Chief

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