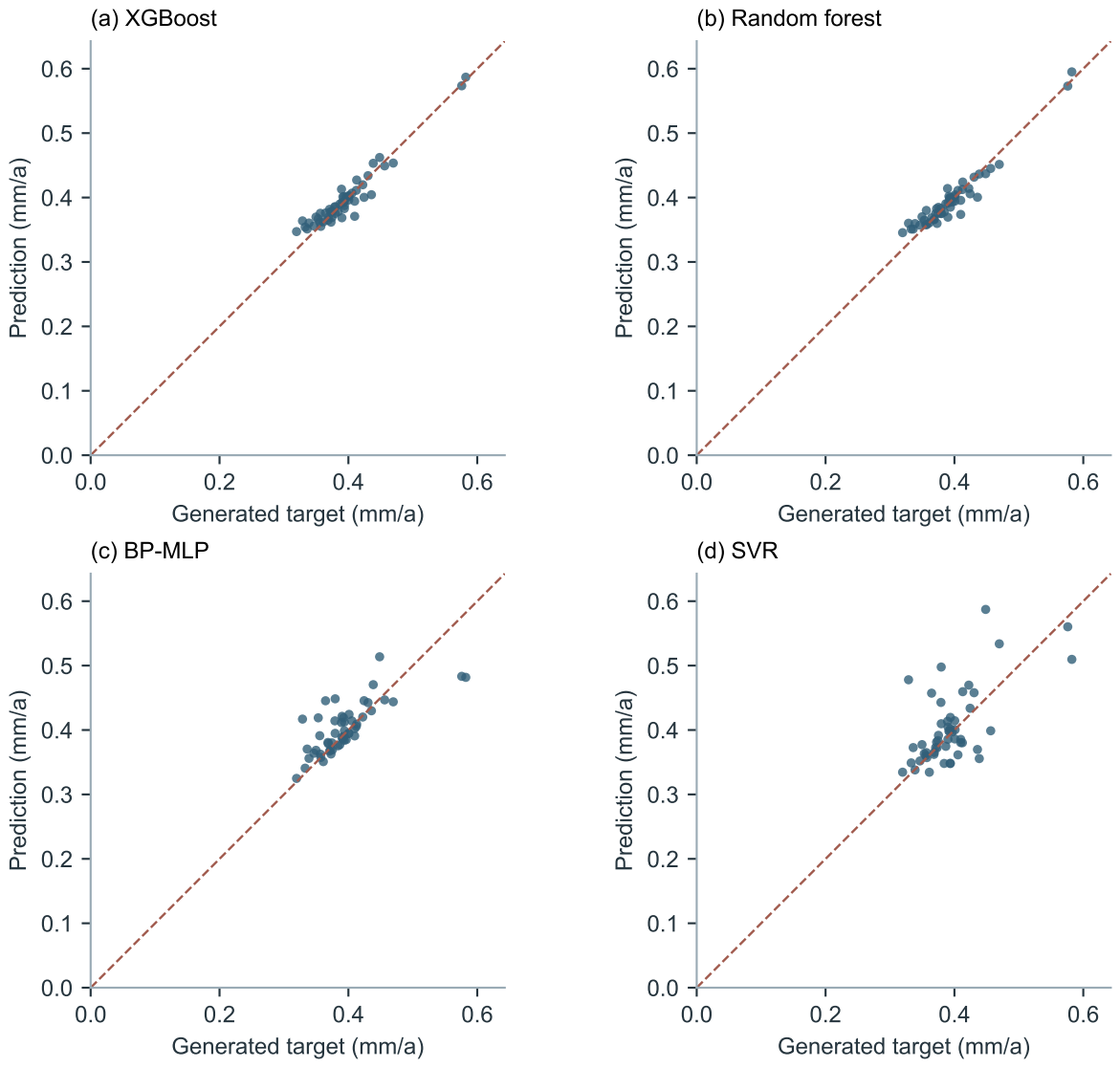

(a) XGBoost
(b) Random forest
(c) BP-MLP
(d) SVR
Prediction (mm/a)
Generated target (mm/a)
0.0
0.1
0.2
0.3
0.4
0.5
0.6