



# Article LinkNet-B7: Noise Removal and Lesion Segmentation in Images of Skin Cancer

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Abstract: Skin cancer is common nowadays. Early diagnosis of skin cancer is essential to increase patients' survival rate. In addition to traditional methods, computer-aided diagnosis is used in diagnosis of skin cancer. One of the benefits of this method is that it eliminates human error in cancer diagnosis. Skin images may contain noise such as like hair, ink spots, rulers, etc., in addition to the lesion. For this reason, noise removal is required. The noise reduction in lesion images can be referred to as noise removal. This phase is very important for the correct segmentation of the lesions. One of the most critical problems in using such automated methods is the inaccuracy in cancer diagnosis because noise removal and segmentation cannot be performed effectively. We have created a noise dataset (hair, rulers, ink spots, etc.) that includes 2500 images and masks. There is no such noise dataset in the literature. We used this dataset for noise removal in skin cancer images. Two datasets from the International Skin Imaging Collaboration (ISIC) and the PH2 were used in this study. In this study, a new approach called LinkNet-B7 for noise removal and segmentation of skin cancer images is presented. LinkNet-B7 is a LinkNet-based approach that uses EfficientNetB7 as the encoder. We used images with 16 slices. This way, we lose fewer pixel values. LinkNet-B7 has a 6% higher success rate than LinkNet with the same dataset and parameters. Training accuracy for noise removal and lesion segmentation was calculated to be 95.72% and 97.80%, respectively.

Keywords: deep learning; LinkNet; EfficientNet; noise removal; skin cancer

# 1. Introduction

Cancer can be defined as a disease that results from the uncontrolled proliferation of cells in various organs [1]. An estimated 10 million people died from cancer in 2020 [2]. In recent years, the number of skin cancer cases has increased rapidly under the influence of environmental conditions. Melanoma is the most deadly skin cancer. According to the American Cancer Society, the number of new melanoma cases in the United States in 2019 is 115,320 and the number of deaths is 11,540, and ~63% of skin cancer-related deaths are caused by melanoma [3].

Early diagnosis is crucial for the treatment of skin cancer. When diagnosis is made early and treatment is initiated, the five-year survival rate is 92% [4]. The increasing mortality rate of skin cancer causes additional costs for treatment services [5]. Dermoscopy images are assessed by dermatologists, which is usually a very time-consuming and error-prone process [6]. The visual examination requires many serious steps such as dermoscopy and biopsy. The success rate, especially for visual inspection, may decrease significantly depending on the dermatologist's qualifications. Visual examination of skin cancer shows that the success rate is ~80% even for the best dermatologists [7].

Nowadays, image processing and deep learning algorithms are widely used to diagnose skin cancer [8]. When detecting skin cancer with deep learning and image processing, it is crucial to remove hair-like noise from the lesion. If the hair removal is not done



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**Copyright:** © 2022 by the authors. Licensee MDPI, Basel, Switzerland. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (https:// creativecommons.org/licenses/by/ 4.0/). correctly, the success rate in classifying the lesion decreases [9]. In one study, an image processing algorithm was developed to segment images of skin cancer and other pigmented cancer lesions. The results were consistent with those obtained by experts [10].

As deep learning and image processing algorithms eliminate the human factor, they can provide more reliable results than conventional methods. One of the main advantages of these methods is that they do not require surgical intervention, and these advantages help to significantly reduce the diagnosis time. Surgical techniques are time-consuming and disturb patients. These algorithms ensure that human errors are eliminated and the expert obtains successful results. In addition, these methods reduce the costs in the diagnostic phase to almost zero and reduce the error rates. The use of machine learning in diagnosing the disease has recently increased significantly [11]. Medical imaging is a tool for clinicians to make diagnoses and plan surgeries. Uncertainty influences decision-making processes. Visualization can help understand and communicate these uncertainties [12].

As stated earlier, the human factor leads to errors in the diagnosis process. In our study, the noise in the skin cancer images is removed and the lesion is segmented. Thanks to this visualization, physicians can more easily examine the lesion without noise and make more successful diagnostic decisions. One of the most critical problems with using such automated methods is the inaccuracy of cancer diagnosis, as noise removal and segmentation cannot be performed effectively. In addition, the lack of hair removal datasets hinders the development of deep learning techniques for hair removal. If you look at the literature, there is no such dataset. What we have done is different from the existing literature.

- 1. We divided the images into 16 layers ( $256 \times 256 \times 3$ ). The images in the PH2 dataset have a resolution of 765  $\times$  533 pixels. In the ISIC 2018, the images have different resolutions such as 4288  $\times$  2848, 3024  $\times$  2016. If the input data are below these resolutions, data loss in the image is inevitable. To minimize this, we can divide the images into 16 slices and use an image with a total size of 1024  $\times$  1024 as input. This way we can minimize the loss of pixels.
- 2. We proposed LinkNet-B7. The results show us that LinkNet-B7 has high accuracy. There is no LinkNet-based algorithm for skin cancer segmentation and noise removal in the literature.
- 3. We created a noise dataset that includes hair, water bubbles, ink stains, and ruler marks. No such dataset exists in the literature (only hair masks).
- 4. Some images have a black frame and band-aid noises. In the segmentation phase, these noises were eliminated.

The following sections of our study are planned as follows. The Section 2 contains related work. The Section 3 will explain the material and method. In the Sections 4 and 5, the results of the method are presented, discussed, and a conclusion is drawn. The overall representative structure of the study is shown in Figure 1.



Figure 1. The overall representative structure of the study.

# 2. Related Works

One of the first studies to offer a solution to the hair removal problem is the DullRazor algorithm developed by Lee et al. [13]. This algorithm removes hairs in the lesion using thresholds and morphological operations. Ali et al. [14] proposed a study on hair removal and lesion segmentation on skin cancer images. They said that hair removal is important because the CNN model will detect correlations between the noise and the target (skin cancer class). If we do not remove this noise from the image, the CNN must learn to ignore the noise using gradient descent and a large image dataset.

Nowadays, image datasets are used for skin cancer diagnosis with deep learning. Two of the most commonly used datasets are the ISIC and the PH2 [15]. Wei et al. [16] proposed a UNet-based method for hair removal. They prepared a hair dataset. They achieved ~96% dice coefficient with UNet in hair removal phase and 86.5% in segmentation. In the study of Zafar et al. [17], their method allows replacing the parts containing hairs in the lesion with the colors in the areas closest to them. They proposed a UNet-based deep learning algorithm for lesion segmentation. They used ResNet50 as the encoder. In the segmentation phase, the study achieved a Dice coefficient rate of 85.8% with the the ISIC 2017 dataset and 92.4% with the PH2 dataset. In this study, the accuracy increased by approximately 1% when they used a dataset with cleaned hair.

Zhang et al. [18] presented a DSM algorithm for segmentation. They used the the ISIC 2017 and PH2 datasets. In this study, segmentation was performed after the hair removal phase using DSM. The study obtained a dice coefficient of 92% with the PH2 dataset. In one study [19], the UNet and FCN algorithms are applied together. A success rate of approximately 87% was obtained with the ISIC 2017 dataset. It was found that the desired segmentation results were not achieved. Hair noise, brightness, and color variations on the lesion were shown to be the cause. In another study [20], the UNet algorithm was used, and the training accuracy was 88.580% in the hair removal phase and 92.600% in the segmentation phase. In the hair removal phase, 1534 images and masks with hair were used, and in the segmentation phase, 13,000 images and masks were used (the ISIC 2018). Only images with hair noise (without other noises) were used in this study.

Nowadays, some models are commonly used as pre-trained coders in deep learning algorithms. This allows them to achieve higher accuracy in the training stages. One of the latest coding algorithms is EfficentNetB7. EfficentB7 from Google has 66M parameters, fast training time, and high accuracy [21]. In another study [22], a UNet-based algorithm was used for lesion segmentation. In this study, denseness was used as an encoder. They achieved a dice accuracy of 94% in the PH2 dataset. Baheti et al. [23] proposed the Eff-Unet model. This model is based on UNet and uses efficientNetB7 as the encoder. This study shows that UNet with efficientNetB7 as encoder has higher accuracy than others (ResNet 18, 34, 50, 101). In another study [24], a deep learning algorithm called EAR-UNet was proposed. This algorithm includes EfficientNet and ResNet.

In the study by Talavera-Martinez et al. [25], they created a hair dataset. Their dataset contains only simulated hair sounds. They used the CNN-based model with an input size of  $512 \times 512$ . It is easy to find sounds in these images. However, in reality, the images may contain more different hair sounds (different colors, contrast, etc.). Therefore, we do not know how their model works for real hair sounds. Chaurasia et al. [26] proposed a deep learning model called LinkNet. LinkNet provides short epoch time, high performance with 11.5 M parameters. According to this study, LinkNet has higher accuracy than old models (SegNet, Enet, Dilation10, Deep-Lab CRF (Vgg16), Deep-Lab CRF (ResNet101)). UNet is widely used in medical segmentation. However, UNet also has a significant drawback. The UNet model has the problem of creating a unified mask for many kernels. In addition, these either overlap or seem to be very close to each other. In the study by Kallam et al. [27], LinkNet has higher accuracy than UNet (UNet = 94.8 and LinkNet = 97.2). They used the architecture of LinkNet34. LinkNet uses ResNet18 as the encoder. However, LinkNet34 uses ResNet34 as the encoder.

Dong et al. [28] proposed a deep learning model called FAC-Net. In this study, 91.19% dice coefficient was obtained with using the ISIC 2018 dataset. The model is based on upsampling, not downsampling like the UNet architecture. There are modified LinkNet architectures in the literature; one of them is D-LinkNet. D-LinkNet uses ResNet34 as the encoder and a middle block containing dilated convolutional layers. They achieved a 2% higher accuracy rate than LinkNet34 [29]. Xiong et al. [30] proposed Dp-LinkNet. It is similar to D-LinkNet. They used a different center block than D-LinkNet. They achieved 0.9% higher accuracy rate than D-LinkNet. However, it also increases the training time. Şahin et al. [31] proposed a signet-based model for lesion segmentation. They used the Dullrazor algorithm to remove the hair noise. The study shows that Dullrazor is not sufficient for thin hairs. They achieved a dice accuracy of 88.43%. This study shows that hair removal increases the accuracy. In another study [32] on skin lesion segmentation, SegNet was used. They achieved 85.16% dice accuracy on the PH2 dataset. In another study, Bagheri et al. [33] proposed a Mask R-CNN based model. They reached 89.83 % dice accuracy on the PH2 dataset.

Looking at the literature, using deep learning and image processing together is a more suitable solution to increase the success rate of noise removal and lesion segmentation. Image processing is insufficient because the contrast is different and the noise has similar pixel features as the lesion. In addition, the use of data enhancement techniques is beneficial to increase the success rate.

# 3. Materials and Methods

Our study consists of the noise removal and lesion segmentation phases. The data are divided into 70% training, 20% validation, and 10% test sets in both phases. These rates are acceptable values used in deep learning studies.

#### 3.1. Datasets

Two ISIC datasets were used, taken from the 2018 ISIC Challenge. The first dataset consists of 10,015 RGB images with lesions in jpeg format. There are no segmentation masks in the dataset of 10,015 images from the ISIC 2018 [34]. Therefore, we can only use this dataset for noise removal phase. From this dataset, we created 2500 images containing noise, ink and ruler traces, and water bubble noise. We created 2500 noise masks from the cleaned dataset and increased them to 10,000 in the noise removal phase by data expansion. This dataset is now called the cleanup dataset. The process of creating this dataset is shown in Figure 2. We could have created a mask by using fireworks without other processes; however, it was easier for us to use a different process. We used OpenCV functions. Functions and parameters used in the processes:

1. Adaptive thresholding: If the pixel value is less than the threshold, it is set to 0. Otherwise, it is set to a maximum value. The algorithm determines the threshold value for a pixel based on a small area around the pixel. Thus, we get different thresholds for other regions of the same image, leading to better results for images those suffer with uneven lighting.

We used cv2.adaptiveThreshold(image, 255, cv2.ADAPTIVE\_THRESH\_MEAN\_C, cv2.THRESH\_BINARY, 11, 8).

First parameter: Original image. Second parameter: Maximum value.

Third parameter: This is using the arithmetic mean of the local pixel neighborhood to compute our threshold value.

Fourth parameter: THRESH\_BINARY indicates that any pixel value that passes the threshold test will an output value of 0. Otherwise, it will have a value of 255.

Fifth parameter: The mean grayscale pixel intensity value of each  $11 \times 11$  sub-region will be computed in the image to compute threshold value.

Sixth parameter: A constant which is subtracted from the mean or weighted mean calculated.

2. Median filter: The function computes the median of all the pixels under the kernel window and the central pixel is replaced with this median value. This way we can remove small noises from the image. We used cv2.medianBlur(image, 5) (5 is kernel size).

3. Morphological operations.

(a) The opening process is obtained by the erosion of an image followed by a dilation. Erosion erodes away the boundaries of foreground object. Furthermore, dilation increases the white region in the image or size of foreground object increases. It is useful for removing small objects. A kernel tells us how to change the value of any given pixel by combining it with different amounts of the neighboring pixels. **kernel = np.ones((3,3),np.uint8)**.

We used cv.morphologyEx(image, cv.MORPH\_OPEN, kernel).

(b) The closing process is the reverse of opening, dilation followed by erosion. It is useful for closing small holes in foreground objects or small black dots on the object [35]. We used cv.morphologyEx(img, cv.MORPH\_CLOSE, kernel).



Figure 2. The cleanup dataset creation process.

In this study, three different datasets were used to increase the total number of images because the first ISIC 2018 dataset did not contain segmentation masks. Figure 3 shows examples of our cleaned dataset.



Figure 3. Examples of the cleanup dataset.

The second ISIC dataset (13,000 images in jpeg format and masks in png format) [36] and the PH2 dataset (200 images and masks in .bmp format) [37] were used for lesion



segmentation. The dataset was increased to 52,800 by data expansion. This dataset is now called the segmentation dataset. Figure 4 shows some examples of the segmentation dataset.

Figure 4. Examples of the segmentation data set.

# 3.2. Data Augmentation and Dataset Slices

During the noise removal and lesion segmentation phases, the data were augmented to increase learning and prevent overfitting. Parameters:

- rescale = 1./255 color\_mode = 'rgb' horizontal\_flip = True vertical\_flip = True.
  width\_shift\_range = 0.1 height\_shift\_range = 0.1.
  - widur\_stint\_tange = 0.1 height\_stint\_tange = 0.1

We have divided all the images in the datasets into 16 slices ( $256 \times 256 \times 3$ ). This allows us to use a total of  $1024 \times 1024 \times 3$  images as inputs. The cleanup dataset consists of 160,000 images, and the segmentation dataset consists of 844,800 images. Figure 5 shows examples of sliced images.



Figure 5. Examples of sliced images.

### 3.3. EfficientNet and ResNet

The basic building block of the EfficientNet architecture is Mobile Inverted Bottleneck Convolution (MBConv) [38] with a squeeze and excitation optimization. The concept of MBConv is shown in Figure 4. The family of EfficientNet networks has different numbers of these MBConv blocks. From EfficientNetB0 to EfficientNetB7, depth, width, resolution, and model size continue to increase, and the accuracy also improves. The best performing model, EfficientNetB7, outperforms previous state-of-the-art CNNs in terms of ImageNet accuracy and is also 8.4-fold smaller and 6.1-fold faster than the best existing CNN [21]. The network architecture of EfficientNetB7 is shown in Figure 6. It can be divided into seven blocks based on the filter size, striding, and a number of channels [23].

In semantic segmentation, each pixel of an image is labeled, and therefore the preservation of spatial information is of paramount importance [26]. EfficientNet is widely used in image classification and segmentation. For example, Chetoui et al. [39] used EfficientNet to achieve the best performance in work on diabetic retinopathy (DR). Kamble et al. [40] used EfficientNet as an encoder combined with UNet++ and achieved high accuracy in optic disk segmentation (OD). Messaoudi et al. [41] used EfficientNet to convert a 2D classification network into a 3D semantic segmentation of brain tumors, which also resulted in satisfactory performance [24]. The figure shows the architecture of EfficientNetB7.



**Figure 6.** EfficientNetB7 architecture.

The formulation of F(x) + x can be realized by neural feedforward networks with "shortcut connections". The ResNet architecture the network is shown in Figure 7. Shortcut connections are connections that skip one or more layers [42].



Figure 7. ResNet architecture.

#### 3.4. Proposed Model: LinkNet-B7

The optimizer was determined to be Adam. Sigmoid was used as the output function. The activation function for the output is usually chosen as a sigmoid function when there are two potential output classes [43]. The parameters are given in Table 1.

Table 1. Parameters used in training phases.

Parameter	Noise Removal Phase	Segmentation Phase
Batch size	8	8
Learning rate	0.001	0.001
Epoch number	5000	5000
Input size	$256 \times 256$	$256 \times 256$
Optimizer	Adam	Adam

There are four encoder blocks and four decoder blocks [29]. LinkNet was chosen because of its high accuracy and low epoch time in medical image segmentation [30]. We used EfficientNetB7 as the encoder. This is because it has higher accuracy and parameter count than other types [30]. We proposed a LinkNet-based deep learning algorithm called LinkNet-B7 with input size  $256 \times 256 \times 3$  and EfficientNetB7 as the encoder. Table 2 shows the structure of the encoder.

We added a single ResNet block to our model before the last layer, because other ResNet models have more layers which increases the epoch time and slows down the model. Moreover, we used a middle block before the decoder blocks. This way we could obtain more features before the decoder blocks and thus improve the accuracy.

Phase	Operator	Resolution	Channels	Layers
1	$conv 7 \times 7, /2$	128  imes 128	64	1
2	conv 3 $\times$ 3	128  imes 128	64	1
3	Block 1—MBconv1 3 $\times$ 3	128  imes 128	32	3
4	Block 2—MBconv6 3 $\times$ 3	64  imes 64	48	7
5	Block 3—MBconv6 5 $\times$ 5	64 imes 64	80	7
6	Block 4—MBconv6 3 $\times$ 3	$32 \times 32$	80	10
7	Block 5—MBconv6 5 $\times$ 5	$32 \times 32$	224	10
8	Block 6—MBconv6 $5 \times 5$	16  imes 16	384	13
9	Block 7—MBconv6 3 $\times$ 3	16  imes 16	640	4

Table 2. The structure of the encoder.

Finally, we used a modified hybrid model called LinkNet-B7. The first block of the model performs a convolution of the input image using a kernel of size  $7 \times 7$  with a stride of 2. A max-pooling layer follows this with a stride of 2. The model is shown in Figure 8.

### 3.5. Parameters

• Dice coefficient: This metric is computed by comparing the pixel-wise correspondence between the ground truth Y and the corresponding predicted segmentation X [44]. The format of an equation should be as follows:

$$Dice \ coefficient = (2 * |X \cap Y|) / (|X| + |Y|) \tag{1}$$

• Loss function: In this study, MSE (mean squared error) is a loss function for both phases. MSE is the sum of the squared distances between our target variable and the predicted values [45].

• Optimizer: We choose the Adam optimizer in the Keras library. The Adam optimizer is a stochastic gradient descent method [46].

• mIoU (Intersection Over Union): This measure gives the similarity between the predicted region and the actual region for an object present in the image [47]. We have used mean *IoU* in the Keras library. *TP*: True Positive, *FP*: False Positive, *FN*: False Negative. The format of an equation should be as follows:



$$mIoU = TP/(FP + TP + FN)$$
(2)

Figure 8. LinkNet-B7 Architecture.

3.6. Noise Removal Phase

• Step 1: The cleanup dataset is divided into 112,000 training, 32,000 validation, and 16,000 test datasets.

- Step 2: The model has been trained for 5000 epochs.
- Step 3: Make predictions with the model.

• Step 4: Postprocess: Remove noise from the results using median filter and morphological operations (opening, closing). During postprocessing, the noise was removed from the image using the mask estimated by the INPAINT function.

# 3.7. Lesion Segmentation Phase

The noise in the dataset was removed using the model created in the previous step. The training accuracy of nearly 2% increases with the dataset that has been cleared of noise.

• Step 1: The segmentation dataset is divided into 591,360 training, 168,960 validation, and 84,480 datasets.

- Step 2: The model has been trained for 5000 epochs.
- Step 3: Make predictions with the model.
- Step 4: Postprocess: Remove noise from the results using median filter and morphological operations (opening, closing).

# 4. Results

In the noise removal and the lesion segmentation phases, we tested the proposed model with the dataset described in Section 3.1 and obtained a dice coefficient of 0.9572 and 0.9670, respectively. Four models were run with the same parameters and data set. The results obtained at this phase are shown in Tables 3 and 4.

Table 3. The results were obtained with different models in the noise cleanup phase.

Parameter	UNet [48]	LinkNet [26]	Dp-Link [30]	LinkNet-B7
Training accuracy (%)	87.25	90.18	94.86	95.72
Training loss (%)	11.88	7.28	6.36	6.22
Validation accuracy (%)	81.10	90.32	94.02	94.42
Validation loss (%)	6.82	4.68	4.22	3.60
mIoU %	86.10	89.20	93.50	94.15

Parameter	UNet [48]	LinkNet [26]	Dp-Link [30]	LinkNet-B7
Training accuracy (%)	89.25	93.18	96.60	97.80
Training loss (%)	10.88	8.28	6.80	6.22
Validation accuracy (%)	89.10	92.82	95.70	96.60
Validation loss (%)	5.82	4.28	4.20	4.05
mIoU %	87.90	92.01	95.10	96.70

Figures 9 and 10 show the results of the noise removal and the lesion segmentation phases using different models. LinkNet-B7 was more successful than other models (images (a, b, c, d, e)). We applied a median filter and opening and closing morphological functions to each of the predicted images.

The study by Wei et al. [16] is similar to our study. They created hair mask datasets (306 images and masks using the ISIC 2018). However, they did not mention other noises like water bubbles or ink blots. They used 306 images and masks in the hair removal phase, and 2594 images and masks in the segmentation phase. We do not know exactly which images they used. For this reason, we used only the same number of images belonging to the ISIC 2018. The results of the methods for compressing the hair removal and lesion segmentation phases during training can be seen in Table 5.

Table 5. Comparison of two methods in the hair removal phase with the ISIC 2018 dataset.

Reference	Method	Phase	Image Num	Dice Coef
Wei et al. [16]	UNet-based	Hair removal	306	87.42
Proposed method	LinkNet-based	Hair removal	306	97.80
Wei et al. [16]	UNet-based	Lesion segmentation	2594	96.88
Proposed method (%)	LinkNet-based	Lesion segmentation	2594	97.02



Figure 9. Comparison of models in the noise removal phase.



Figure 10. Comparison of models in the lesion segmentation phase.

We compared LinkNet-B7 in lesion segmentation with other studies. The results of the methods for compressing the lesion segmentation phase in training can be seen in Tables 6 and 7. We achieved the highest dice accuracy among the other models.

Table 6. Comparison of methods in the lesion segmentation phase with the PH2 dataset.

Reference	Method	Dataset	Image Num	Dice Accuracy %
Zafar et al. [17]	UNet-based	PH2	200	92.4
Rajan et al. [32]	SegNet-based	PH2	150	85.16
Phan et al. [22]	UNet-based	PH2	200	94.04
Bagheri et al. [33]	CNN-based	PH2	200	89.83
Proposed method	LinkNet-based	PH2	200	97.42

Table 7. Comparison of methods in the lesion segmentation phase with the ISIC dataset.

Reference	Method	Dataset	Image Num	Dice Accuracy %
Dong et al. [28]	UNet-based	ISIC2018	2594	91.19
Zafar et al. [17]	UNet-based	ISIC2017	-	85.8
Zhang et al. [18]	UNet-based	ISIC2017	2750	94.3
Hasan et al. [19]	UNet-based	ISIC2017	2750	87.5
Arıcı et al. [20]	UNet-based	ISIC2018	13,000	92.6
Şahin et al. [31]	SegNet-based	ISBI2016	900	88.43
Proposed method	LinkNet-based	ISIC 2018	844,800	96.75

# 5. Conclusions

In this study, we proposed a new LinkNet-B7 model using the superior features of the existing LinkNet and EfficientNet models. We tested UNet, LinkNet, Dp-Link, and the proposed model (LinkNet-B7) on the same dataset in the stages of noise removal and lesion segmentation. The results showed that the LinkNet-B7 model provided more successful results in noise removal and lesion segmentation in skin cancer images than other LinkNet models. We also compared our model with the others.

• In the literature, the highest resolution is usually  $512 \times 512 \times 3$ , so if the images have a higher resolution than the input size, the images will lose pixel values. We divided the images into 16 slices ( $256 \times 256 \times 3$ ) to minimize data loss. As a result, we can use a total image size of  $1024 \times 1024 \times 3$  as input. By using slices and data expansion, we were able to increase the training accuracy by almost 3%.

• In the noise removal phase, our model removed hair and water bubbles, ink spots, and ruler marks in lesion images. There is no such dataset in the literature (only hair masks). Thus, we were able to remove these noises from lesion images before training lesion segmentation.

• Some images have a black frame and patch noises. In the segmentation phase, these noises were eliminated. Thus, our segmentation results were completely removed from the noise. Figure 11 (images (a), noise removal (b), cleaned images (c), mask (d), predicted mask (e), and segmented image (f)) shows the results obtained with our model.



Figure 11. Results in the segmentation phase with images with black frame and band-aid noise.

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