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Analysis of the Applicable Range of the Standard Lambertian Model to Describe the Reflection in Visible Light Communication

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Abstract: The existing visible light communication simulation research on reflection is mainly based on the standard Lambertian model. In recent years, some papers have mentioned that the standard Lambertian model is too simplified and approximate to meet the actual situation. To solve this problem, a variety of more complex reflection models have been proposed. However, the more complex models require more computation. To balance computation and simulation accuracy, by consulting the literature, this study found that the standard Lambertian model has a certain requirement of the incident angle range to describe reflection on a wall covered in plaster. In this paper, the inappropriate index Q of the standard Lambertian model is defined, and then the relationship between Q and the light-emitting diode position with only the first reflection considered is determined through a preliminary calculation. The calculation shows that, in an empty room with plaster walls, and when the distance is greater than 0.685 m, the standard Lambertian model can be used; when the distance is less than 0.685 m, other, more complex models need to be adopted according to the actual situation.

Keywords: Lambertian model; reflection model; visible light communication



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1. Introduction

The existing visible light communication (VLC) simulation research is mainly based on two important theoretical models, the generalized Lambertian model of a light-emitting diode (LED) light source and the standard Lambertian model of a reflective surface [1–5]. With the improvement in computer performance and the continuous advancements in VLC research, some researchers are aware that these previous relevant works assumed some sort of simplification to evaluate the propagation channel, which might not hold true for many practical cases [6–8].

In [9], the Lambertian specular reflections model and the Lambert–Phong diffuse reflection model for both vertical- and angular-oriented receiver detectors were considered. In [10], Phong's model was used to describe the reflection pattern. In [11], depending on the materials, reflection was assumed to be Lambertian or to follow the Blinn–Phong model. In [12], the integration of new reflection models into the impulse response estimation of the indoor wireless optical communication channels is proposed, including Phong's model, retroreflective Phong's model, Blinn's model, and Lafortune's model.

Complex models require more calculations. To balance computation and simulation accuracy, first, this study reviewed the related papers on the standard Lambertian model in VLC. Second, the inappropriate index Q of the standard Lambertian model was defined. Then, based on [1], in which the standard Lambertian model was first applied to optical

communication to describe reflection, calculations of the relationship between the Q and the position of the LED in some different situations with only the first reflection considered were performed. Finally, by analyzing the calculation results, the applicable range of the standard Lambertian model to describe the reflection of an empty room with plaster walls in VLC was obtained.

Based on the above discussion, the contributions of this paper are as follows:

- The inappropriate index Q of the standard Lambertian model is defined for the first time;
- The relationship between the Q and the position of the LED is simulated in some different situations with only the first reflection considered;
- The range of LED positions, for which the standard Lambertian models can be used to describe the reflection of an empty room with plaster walls applicably, is determined.

Following the introduction, this paper is organized into four sections. In Section 2, the application scope of the standard Lambertian model in the original paper is explained. In Section 3, the inappropriate index Q of the standard Lambertian model is defined, and then three simplified situations—one infinitely long wall, a corner between two infinitely long walls, and a square empty room with an LED installed in the center of the ceiling—are used to simulate and analyze the relationship between the Q and the LED position. In Section 4, the relationship between the Q and the LED position in differently sized rooms is simulated and analyzed. Finally, our conclusions are given in Section 5.

2. Standard Lambertian Model

2.1. Definition of the Standard Lambertian Model

The standard Lambertian light source (Lambertian body, Lambertian surface) is an ideal light source model in which luminous intensity conforms to the law of cosines, as shown in Figure 1. In this model, the luminous intensity along one orientation (I_θ) is equal to the cosine of the angle between the orientation and the optical axis (θ) multiplied by the luminous intensity along the optical axis (I_0), in candela units (cd) [13], as follows:

$$I_\theta = I_0 \cos \theta \quad (1)$$

where I_θ is the luminous intensity along the orientation with the θ angle between the optical axes; θ is the angle between the orientation and the optical axes; I_0 is the luminous intensity along the optical axes.

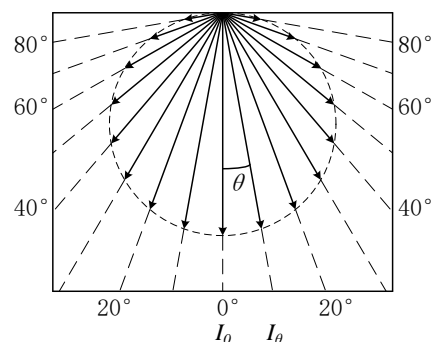


Figure 1. Schematic diagram of normalized luminous intensity of the standard Lambertian light source.

Figure 2, a normalized luminance distribution diagram, shows that the luminance in candelas per square meter (cd/m^2) of the standard Lambertian light source is independent of orientation [13], as follows:

$$L_\theta = \frac{dI_\theta}{dS} = \frac{dI_0 \cos \theta}{dA \cos \theta} = \frac{I_0}{dA} \quad (2)$$

where dS is the surface element of the light beam cross-section; dA is the surface element of the luminous surface; θ is the angle between the normal dA and the light beam direction.

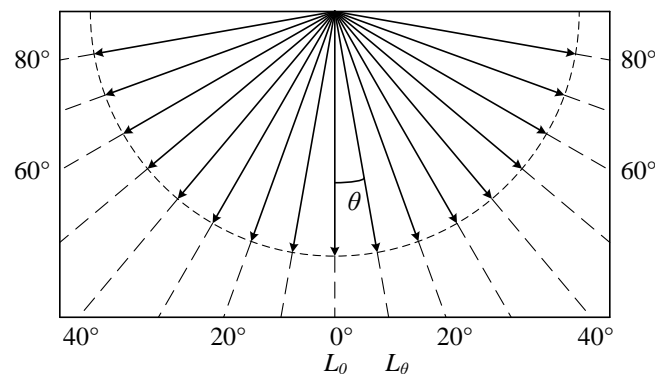


Figure 2. Schematic diagram of the normalized luminance of the standard Lambertian light source.

Due to the fact that the luminance of the standard Lambertian light source is independent of direction, the standard Lambertian surface is regarded as an ideal diffuse reflection surface [14,15].

2.2. Origin of the Standard Lambertian Model in VLC

In [1], the standard Lambertian model is first introduced into optical communication reach, and some important conclusions in it are as follows:

- Using an infrared light with a wavelength of 950 nm to measure the reflected luminous intensity distribution of a white plaster wall, Figure 3 was drawn, where the letters indicate the incident angle, and the dotted circle is the luminous intensity distribution characteristic diagram of the standard Lambertian surface;
- The reflection characteristics are generally composed of a diffuse and a specular component, the latter becoming significant with very shallow angles of the incident radiation;
- Typical values of the reflection coefficient for plaster walls vary between 0.7 and 0.85 depending on the surface texture and angle of incidence, and the radiation characteristics are a close fit to a Lambertian distribution.

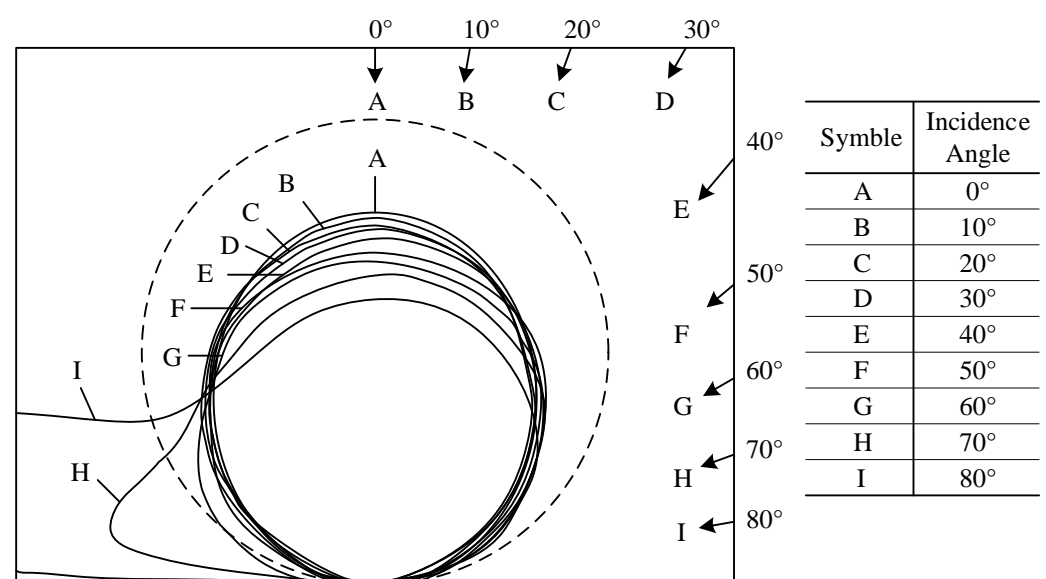


Figure 3. Diffuse reflection polar diagram of a plaster wall.

Professor Masao Nakagawa of Japan started the research on VLC early, and his published paper [2] cited the standard Lambertian model in [1], which is the most cited paper in this field, to introduce the standard Lambertian model to VLC.

3. Simplified Analysis

In this paper, relative attenuation was adopted as the inappropriate index Q , in dB units, of the standard Lambertian model, as follows:

$$Q = 10 \lg \frac{F_{no-L}}{F_L} \quad (3)$$

where F_{no-L} is the luminous flux of the reflected light not in the standard Lambertian model, namely the luminous flux of the part with the incident angle greater than 70° , according to Figure 3; F_L is the luminous flux of the reflected light in the standard Lambertian model, namely the luminous flux at an incident angle of less than or equal to 70° , according to Figure 3. Both F_{no-L} and F_L are shown in lumens (lm).

The larger the Q is, the larger the proportion of the luminous flux of the reflected light not in the standard Lambertian model to the total luminous flux reflected. In this case, the inappropriateness of the standard Lambertian model is higher, and the model cannot fit the actual situation well. On the contrary, the smaller the Q is, the smaller the proportion of the luminous flux of the reflected light not in the standard Lambertian model to the total luminous flux reflected. Similarly, the inappropriateness of the standard Lambertian model is lower, and the model can fit the actual situation well.

This section is divided into three parts. The relationship between the Q and the LED position was simulated and analyzed under three different simplified situations—one infinitely long wall, a corner between two infinitely long walls, and a square empty room with an LED installed in the center of the ceiling.

3.1. One Infinitely Long Wall

3.1.1. Situation Description

In the situation of one infinitely long wall, the LED installation position and the calculation analysis of the inappropriate standard Lambertian model are shown in Figure 4. The LED installation height h_{LED} was 2.5 m and the luminous surface was placed horizontally downward. The height of the receiving plane h_r was 0.75 m, and the receiving surface was placed horizontally upward. In Figure 4, the line area was a half cone, with the LED as the vertex, the wall as the bottom, and a 70° cone half-angle. In the half cone, the incident angle of any light emitted from the LED to the wall was less than or equal to 70° , so the luminous flux reaching the line area on the wall was reflected in the standard Lambertian model. Since only the first reflection was considered in this calculation and the receiver was placed horizontally upward, it was impossible for the wall area below the height of the receiving plane to reach the receiving area after a reflection. Therefore, the luminous flux above the height of the receiving plane and outside the line area was not reflected in the Lambertian model. The distance x between the LED and the wall was the independent variable. Appendix A shows the specific calculation formulas.

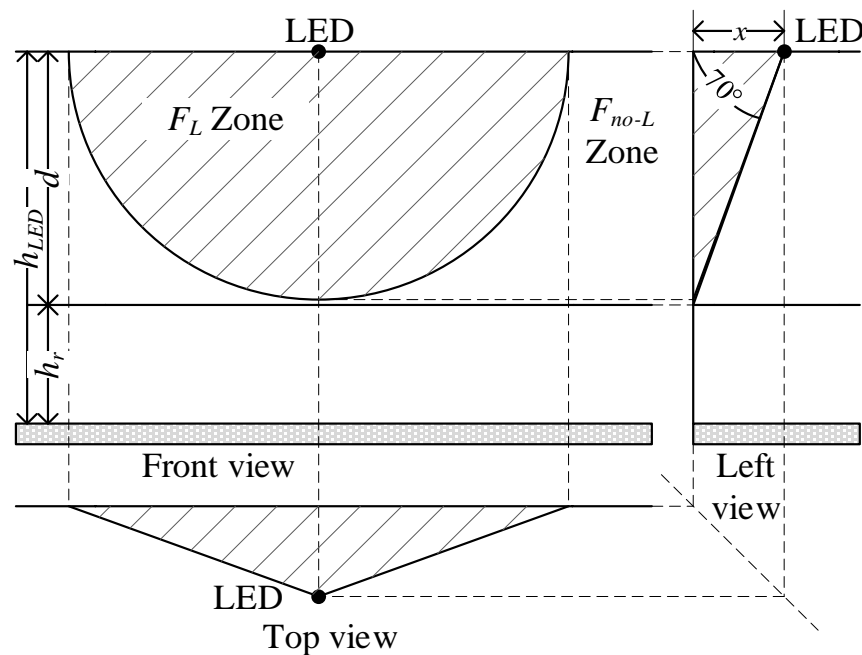


Figure 4. Schematic diagram of the calculation analysis of one infinitely long wall.

3.1.2. Calculation Setting

Table 1 shows the calculation settings for all three situations. According to Equation (3), the calculation results are independent of the axial luminous intensity of the LED. However, based on the needs of the calculations, the axial luminous intensity of the LED is consistent with that in [2].

Table 1. Calculation setting data table.

Item	Data
The height of the LED h_{LED}	2.50 m
The height of the receiving plane h_r	0.75 m
The distance between the LED and wall x	0.05:0.05:10 m
The axial luminous intensity of the LED I_0	0.73 cd
The semi-luminous intensity angle of the LED $\theta_{1/2}$	10:10:70°
The maximum incidence angle to the standard Lambertian model $\theta_{L,Max}$	70° ($7\pi/18$ rad)

3.1.3. Calculation Results

Figure 5 shows the calculation results of the relationship between the Q and x in the situation of one infinitely long wall. According to Figure 5, when the LED was close to the wall, the Q was high, and the standard Lambertian model was not applicable. The Q decreased as the distance x increased, and the downward trend of the Q first increased and then decreased as x increased. The larger the semi-luminous intensity angle was, the smaller the initial value of the Q was, and the more gentle the change in the Q was, the earlier it entered the stabilization stage and the larger the Q was at the stabilization stage.

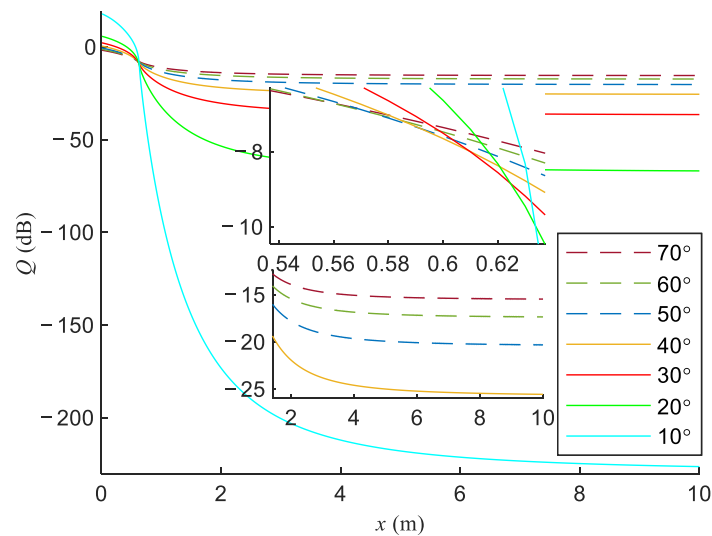


Figure 5. Calculation results of the relationship between the Q and x in the situation of a single infinitely long wall.

3.2. A Corner between Two Infinitely Long Walls

3.2.1. Situation Description

In the situation of a corner between two infinitely long walls, the LED installation position and the calculation analysis of the inappropriateness of the standard Lambertian model are shown in Figure 6. In Figure 6, the line area is composed of two half cones with the LED as the vertex, the wall as the bottom, and a 70° cone half-angle. In the two-half-cone complex, the incident angle of any light emitted from the LED to the wall was less than or equal to 70° , so the luminous flux reaching the line area on the wall was reflected in the standard Lambertian model. The LED was installed on the bisector of the angle between the two walls on the ceiling. The other settings were the same as in Section 3.1. Appendix B shows the specific calculation formulas.

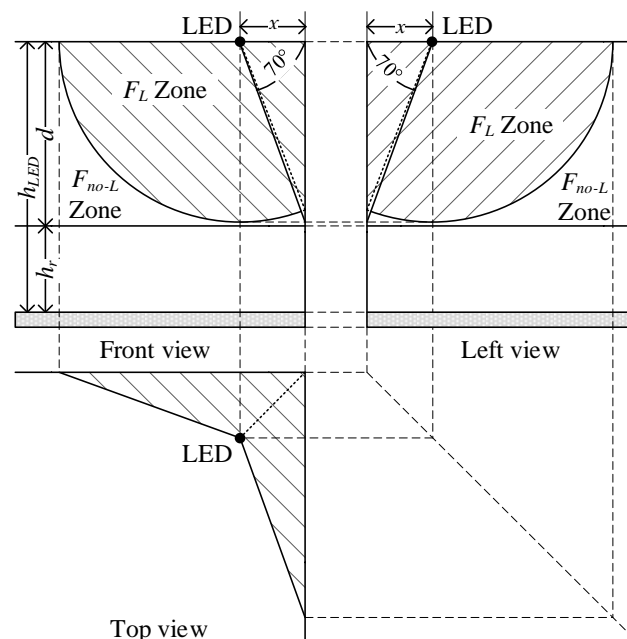


Figure 6. Schematic diagram of the calculation analysis of a corner between two infinitely long walls.

3.2.2. Calculation Results

Figure 7 shows the calculation results of the relationship between the Q and x in the situation of a corner between two infinitely long walls. In comparing Figure 7 with Figure 5, it can be found that all the features in Figure 5 are also reflected in Figure 7. Figure 8 is the result of subtracting the Q in Figure 5 from the data in Figure 7. It can be found that the Q of Section 3.2 was lower than that of Section 3.1, and the difference first decreased and then increased with the increase in distance. When the distance reached a certain level, the difference basically remained unchanged.

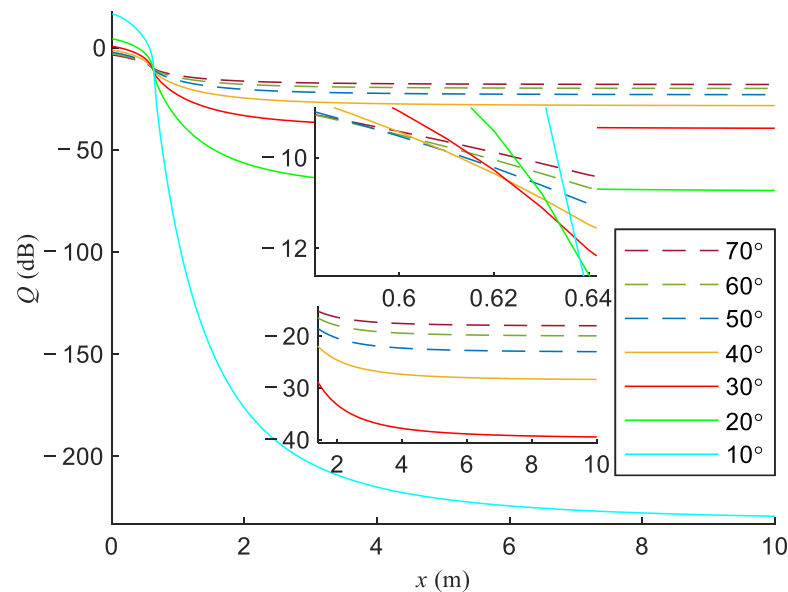


Figure 7. Calculation results of the relationship between the Q and x in the situation of a corner between two infinitely long walls.

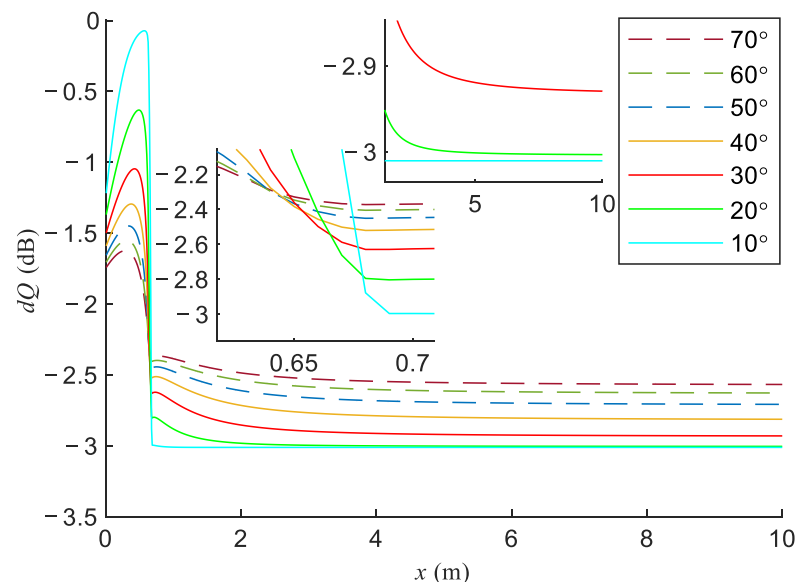


Figure 8. Differences in the Q between Figures 5 and 7.

3.3. A Square Empty Room with an LED Installed in the Center of the Ceiling

3.3.1. Situation Description

The LED installation position in this situation is shown in Figure 9. An LED was installed in the center of the ceiling, and the length and width of the room were equal. Appendix C shows the specific calculation formulas.

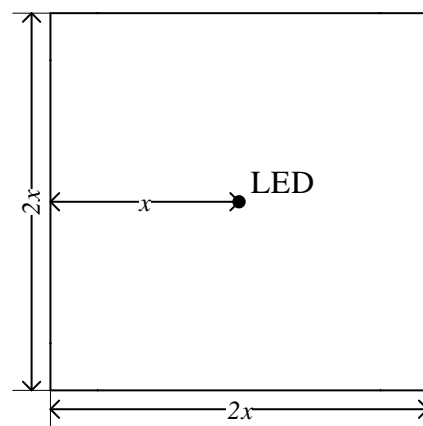


Figure 9. Schematic diagram of a square empty room with an LED installed in the center of the ceiling.

3.3.2. Calculation Results

Figure 10 shows the calculation results of the relationship between the Q and x in the situation of a square empty room with an LED installed in the center of the ceiling. According to Figure 10, the Q decreased as the distance x increased, and the downward trend of Q increased as x increased. When the x reached 0.69 m, the Q was reduced to minus infinity, that is, in this case, F_{no-L} was 0 lm when the distance between the LED and the wall was 0.69 m or greater. After the calculation, the Q was minus infinity, when the distance between the LED and the wall was greater than 0.6839 m; this distance is denoted as x_{min} . Appendix C shows the specific calculation formulas.

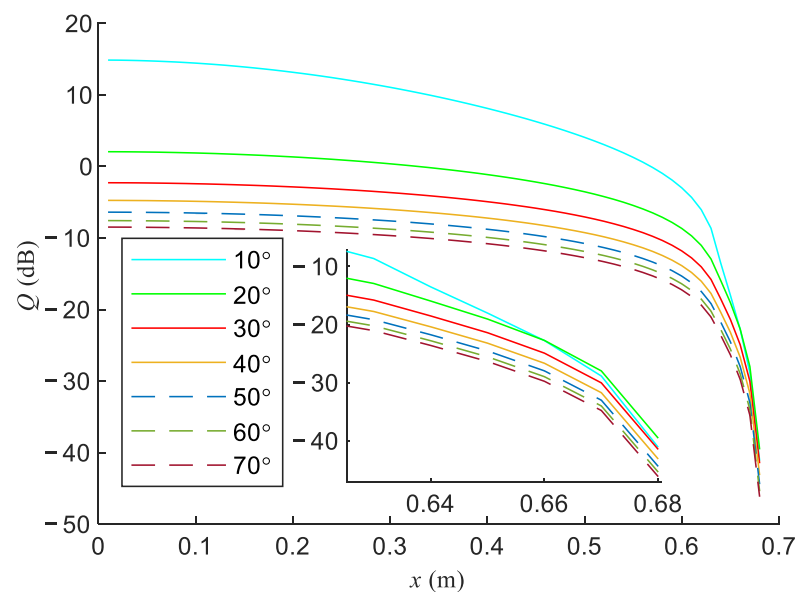


Figure 10. Calculation results of the relationship between the Q and x in the situation of a square empty room with an LED installed in the center of the ceiling.

4. Detailed Analysis

In this section, more practical and specific situations are considered, and the calculation settings in Section 3 are extended to an actual rectangular room. The scope of the LED position consideration traversed the whole ceiling, that is, the entire possible installation area was simulated and analyzed to explore the relationship between the Q and the LED position.

4.1. Situation Description

The calculation situation in this section is more complex than that in Section 3, but it can loosely refer to Section 3. Appendix D shows the specific calculation formulas.

4.2. Calculation Setting

All parameters were the same as in Table 1, except for the room size and the LED calculation area. Regarding the room size, we considered a variety of scenarios, the LED calculation areas were throughout the ceilings of each room, and the grid spacing was set to 1 cm.

4.3. Calculation Results

Figure 11 shows the calculation results of the relationship between the Q and LED position at a room size of $1\text{ m} \times 1\text{ m}$. According to Figure 11, because the room size was too small, the distance between the LED and the wall was less than x_{\min} , so there was no area where the Q was minus infinity, and the overall Q was high.

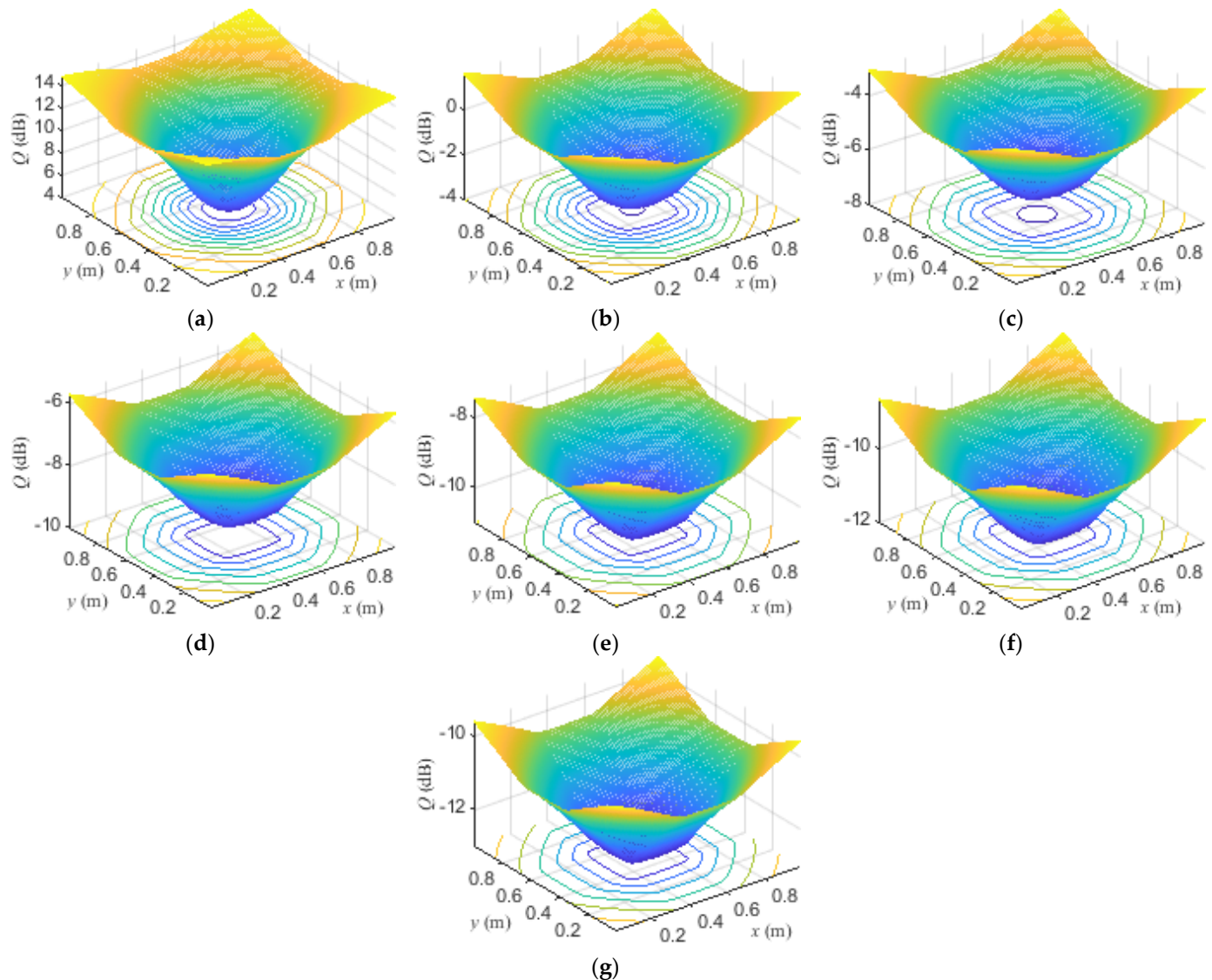


Figure 11. Calculation results of the relationship between the Q and LED position in a room size of $1\text{ m} \times 1\text{ m}$: (a) $\theta_{1/2} = 10^\circ$; (b) $\theta_{1/2} = 20^\circ$; (c) $\theta_{1/2} = 30^\circ$; (d) $\theta_{1/2} = 40^\circ$; (e) $\theta_{1/2} = 50^\circ$; (f) $\theta_{1/2} = 60^\circ$; (g) $\theta_{1/2} = 70^\circ$.

Figure 12 shows the calculation results of the relationship between the Q and LED position in a room size of $2\text{ m} \times 2\text{ m}$. According to Figure 12, as the size of the room was greater than $2x_{\min}$, a region with a minus infinity Q appeared in the center, and the distance between the edge of the region and the wall was 0.685 m , which is larger than and the closest to the x_{\min} in the mesh used in the calculation.

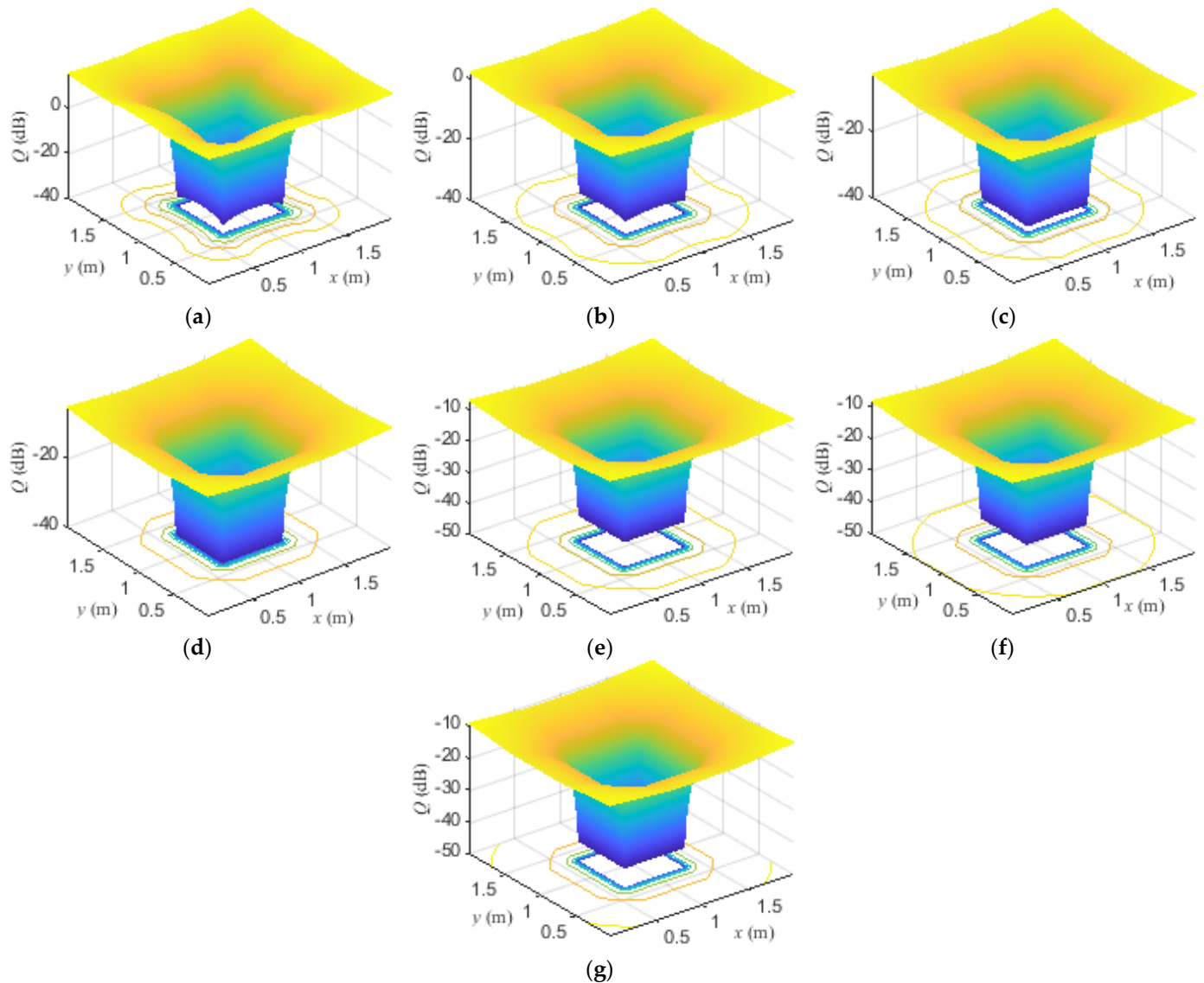


Figure 12. Calculation results of the relationship between the Q and LED position at a room size of $2\text{ m} \times 2\text{ m}$: (a) $\theta_{1/2} = 10^\circ$; (b) $\theta_{1/2} = 20^\circ$; (c) $\theta_{1/2} = 30^\circ$; (d) $\theta_{1/2} = 40^\circ$; (e) $\theta_{1/2} = 50^\circ$; (f) $\theta_{1/2} = 60^\circ$; (g) $\theta_{1/2} = 70^\circ$.

According to the calculation results in Figure 12, the distance between the edge of the region with a minus infinity Q and the wall boundary was 0.685 m , but when the room size or the $\theta_{1/2}$ of the LED were different, the corresponding curves of the same Q value were different. Figure 13 shows the contour maps with Q values of -10 dB , -20 dB , and -30 dB , respectively, with the $2\text{ m} \times 2\text{ m}$ room. Combined with Figure 12, it can be seen that the Q inside the contour line was less than or equal to the corresponding Q of the contour line. When the Q was high, $\theta_{1/2}$ had a greater effect on the region, but as the Q decreased, the regions corresponding to $\theta_{1/2}$ were close to the region with a minus infinity.

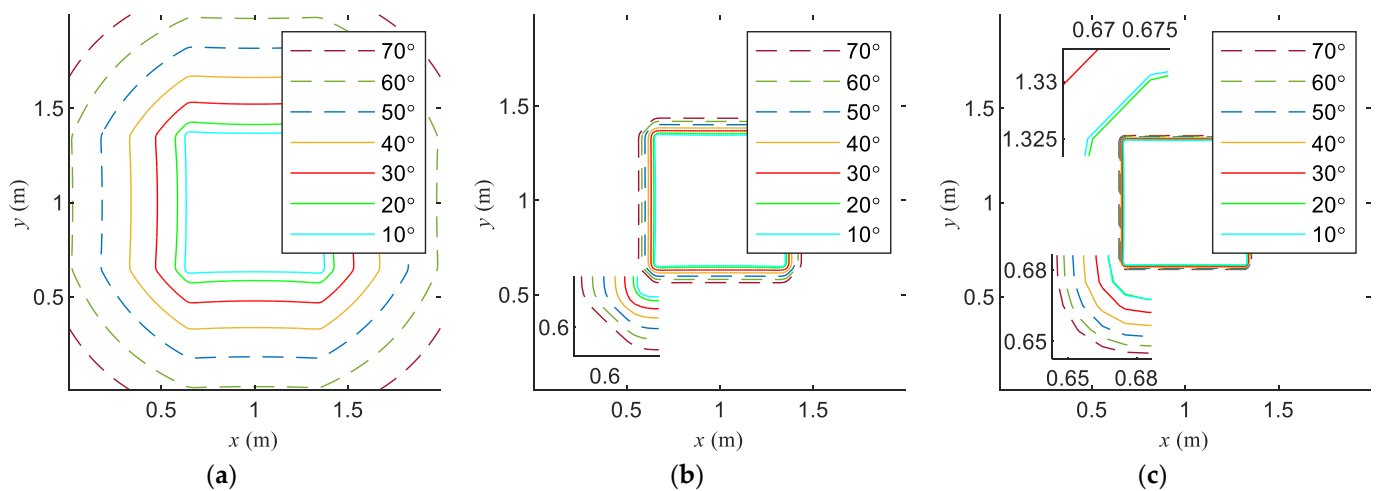


Figure 13. Contour map of Q in a room size of $2\text{ m} \times 2\text{ m}$: (a) $Q = -10\text{ dB}$; (b) $Q = -20\text{ dB}$; (c) $Q = -30\text{ dB}$.

5. Conclusions

From [1], it was found that the standard Lambertian model had a certain requirement for the incident angle range to describe reflection on a wall covered in plaster. Next, the boundaries $\theta_{L,Max}$ in an incident angle domain were determined as 70° . When the incident angle was less than or equal to $\theta_{L,Max}$, the standard Lambertian model was applicable; when the incident angle was greater than $\theta_{L,Max}$, the standard Lambertian model was not applicable. Thus, the inappropriate index Q of the standard Lambertian model is defined. In addition, calculations of the relationship between the Q and LED position under different situations were carried out.

By analyzing the calculation results, the conclusions are as follows:

- When the LED is close to the wall, the inappropriateness of the standard Lambertian model is relatively high;
- With an increase in distance, the inappropriateness decreases gradually;
- When the distance between the LED and the wall reaches 0.685 m , the inappropriateness decreases sharply and reaches the minimum;
- When the distance is greater than 0.685 m , the standard Lambertian model can be adopted completely. When the distance is less than 0.685 m , other more complex models need to be adopted according to the actual situation.

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Appendix A

The solid angle corresponding to the wall above the receiving plane is denoted as Ω_W , and the solid angle, in the Ω_W , where the light reflects and conforms to the standard Lambertian model, is denoted as Ω_L . The corresponding luminous flux calculation is as follows:

$$\begin{cases} F_W = \int_{\Omega_W} I_\theta d\Omega \\ F_L = \int_{\Omega_L} I_\theta d\Omega \\ F_{no-L} = F_W - F_L \end{cases} \quad (A1)$$

where I_θ is the luminous intensity along the orientation with the θ angle between the optical axis; $d\Omega$ is the infinitesimal section of the solid angle; Ω_W is the solid angle corresponding to the wall above the receiving plane; Ω_L is the solid angle in the Ω_W of the light incident on the wall above the receiving plane, and it is reflected in the standard Lambertian model; F_W is the luminous flux of the wall above the receiving plane, that is, the luminous flux of Ω_W ; F_L is the luminous flux of the light incident on the wall above the receiving plane, and it is reflected in the standard Lambertian model, that is, the luminous flux of Ω_L ; F_{no-L} is the luminous flux of the light incident on the wall above the receiving plane and is not reflected in the standard Lambertian model, that is, it is the difference between F_W and F_L . Using the spherical coordinate system, Equation (A1) can be reduced to Equation (A2). The relevant symbols are shown in Figure A1:

$$\begin{cases} F_W = \int_{\Omega_W} I_\theta \sin \theta d\theta d\varphi \\ F_L = \int_{\Omega_W} I_\theta \sin \theta d\theta d\varphi \end{cases} \quad (A2)$$

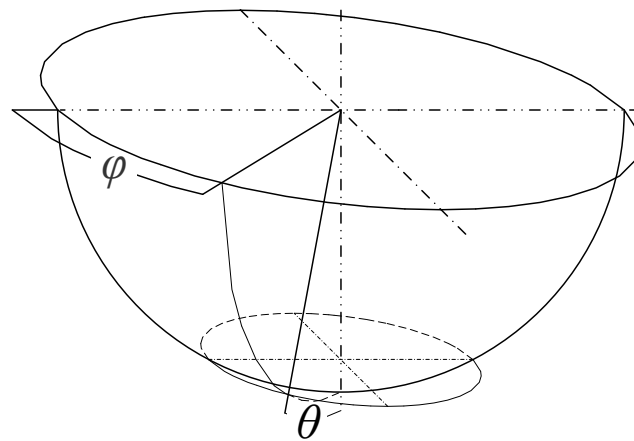


Figure A1. Symbolic schematic diagram.

In the following sections, the axial angle θ is taken as the outermost integral to calculate F_W and F_L , respectively, by spherical coordinates.

Appendix A.1. F_W

According to the definition of Ω_W , the scope of the axial theta angle θ of Ω_W is as follows:

$$\begin{cases} \theta_W \leq \theta \leq \pi/2 \\ \theta_W = \arctan(x/d) \end{cases} \quad (A3)$$

where θ_W is the angle between the ceiling normal and the plane, which is formed by the LED position and the intersection line of the receiving plane and wall; x is the distance between the LED and the wall; d is the distance between the ceiling and the receiving plane.

As shown in Figure A2, point P_I is the intersection of Ω_W and the hemisphere, with the axial angle θ . The azimuth angle of P_I is denoted as $\varphi_{W,\theta}$, and point P'_I is the projection of P_I on the hemisphere bottom surface. Point O is the center of the hemisphere bottom surface, and point O' is the center of the circle passing P_I , with the axial angle θ . Point P_W is the intersection of the line l_W —the intersection line of Ω_W and the hemisphere surface and a plane—the plane passes through O and is perpendicular to the plane where l_W is. Point P'_W is the projection of P_W on the hemisphere bottom surface. Point Z is the intersection of the line through P_W and O and the line parallel to the hemisphere bottom surface and through P_I , and Point Z' is the projection of Z on the hemisphere bottom surface. The radius of the hemisphere is denoted as R .

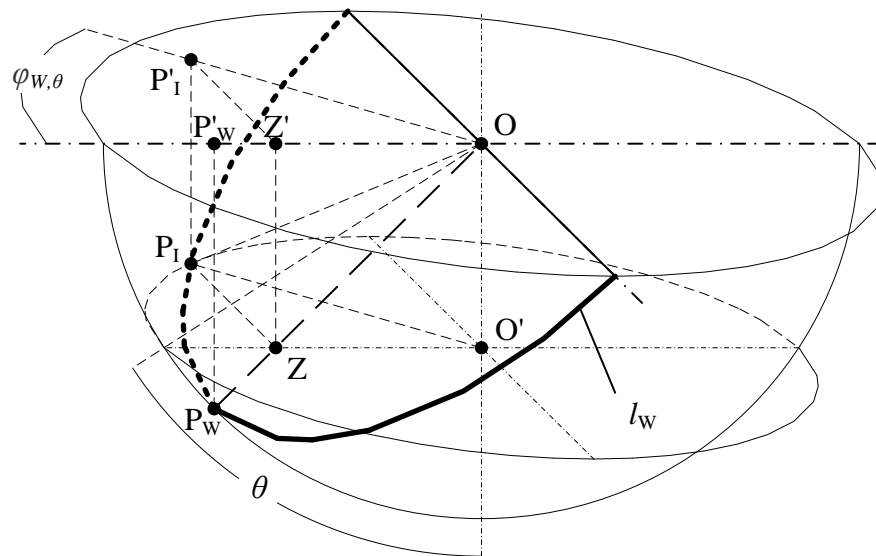


Figure A2. Ω_W geometric sketch.

As can be seen in Figure A2, due to the luminous intensity independent of the azimuth angle $\varphi_{W,\theta}$ and the symmetry, the luminous flux calculation formula of Ω_W can be obtained as follows:

$$F_W = 2 \int_{\theta_W}^{\pi/2} \varphi_{W,\theta} I_\theta \sin \theta d\theta \quad (A4)$$

The calculation process of $\varphi_{W,\theta}$ is as follows:

$\begin{aligned} &\because l_{P'O'} \perp l_{OO'} \text{ and } \angle P_I O O' = \theta \\ &\therefore l_{P'O'} = R \sin \theta, \quad l_{OO'} = R \cos \theta \\ \text{also } &\because l_{P'I O'} \parallel l_{P'O'} \text{ and } l_{P'I P_I} \parallel l_{OO'}, \\ &\quad l_{ZO} \parallel l_{ZO'} \text{ and } l_{ZZ'} \parallel l_{OO'} \\ &\therefore l_{P'I O'} = l_{P'O'} = R \sin \theta, \quad l_{ZZ'} = l_{OO'} = R \cos \theta \\ &\because l_{P_W P_W} \parallel l_{OO'} \text{ and } \angle P_W O O' = \theta_W \\ &\therefore \angle P'_W P_W O = \angle P_W O O' = \theta_W \\ \text{also } &\because l_{P_W P_W} \perp l_{P_W O} \end{aligned}$	$\begin{aligned} &\therefore l_{P_W P_W} = R \cos \theta_W, \quad l_{P_W O} = R \sin \theta_W \\ &\because \triangle OZZ' \sim \triangle O P'_W P_W \\ &\therefore \frac{l_{P'_W P_W}}{l_{ZZ'}} = \frac{l_{P'_W O}}{l_{ZO}} \Rightarrow l_{ZO} = \frac{l_{ZZ'} l_{P'_W O}}{l_{P'_W P_W}} = \frac{R \sin \theta_W \cos \theta}{\cos \theta_W} \\ \text{also } &\because l_{P_I Z'} \perp l_{ZO} \text{ and } \angle P'_I O Z' = \varphi_{W,\theta} \\ &\therefore \cos \varphi_{W,\theta} = \frac{l_{ZO}}{l_{P_I O}} = \frac{\sin \theta_W \cos \theta}{\cos \theta_W \sin \theta} = \tan \theta_W \cot \theta \\ &\therefore \varphi_{W,\theta} = \arccos(\tan \theta_W \cot \theta) \end{aligned}$
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Appendix A.2. F_L

According to the definition of Ω_L , the scope of the axial theta angle θ of Ω_L is as follows:

$$\begin{cases} \max(\theta_W, \theta_L) \leq \theta \leq \pi/2 \\ \theta_L = \pi/2 - \theta_{L,Max} = \pi/9 \end{cases} \quad (A5)$$

where θ_W is the angle between the ceiling normal and the plane, which is formed by the LED position and the intersection line of the receiving plane and the wall; θ_L is the smallest axial angle of Ω_L ; $\theta_{L,Max}$ is the maximum incidence angle to the standard Lambertian model.

According to the relationship between θ_W and θ_L , Ω_L has two situations: when $\theta_W \leq \theta_L$, Ω_L is a complete half cone; when $\theta_L < \theta_W$, Ω_L is a partially truncated half cone.

Appendix A.2.1. $0 < \theta_W \leq \theta_L$

In this section, Ω_L is a complete half cone, as shown in Figure A3. Point P_I is the intersection of Ω_L and the hemisphere, with the axial angle θ . The azimuth angle of P_I is denoted as $\varphi_{L,\theta}$, and point P'_I is the projection of P_I on the hemisphere bottom surface. Point O is the center of the hemisphere bottom surface, and point O' is the center of the

circle passing P_I and with the axial angle θ . Point P_L is the intersection of line l_L —the intersection line of Ω_L and the hemisphere surface and a plane—the plane passes through O and is perpendicular to the plane where l_L is. Point P'_L is the projection of P_L on the hemisphere bottom surface.

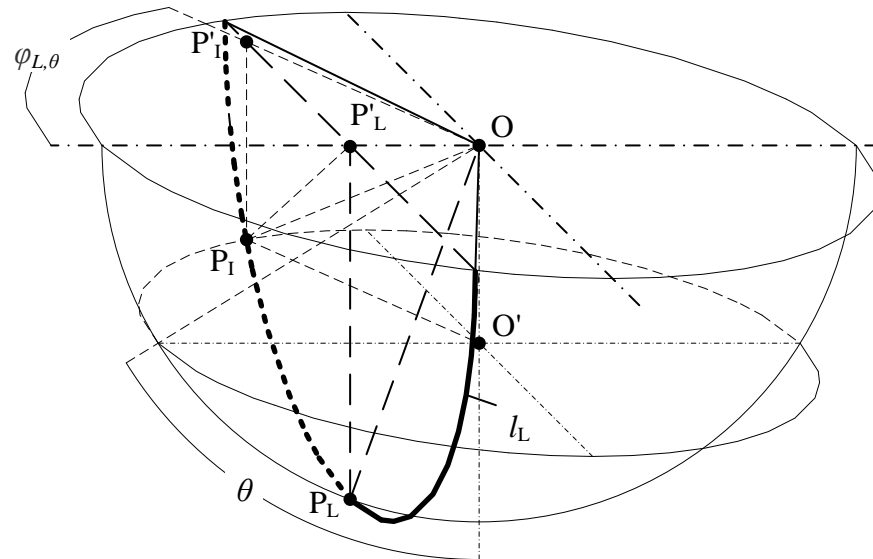


Figure A3. Ω_L geometric sketch 1.

As can be seen in Figure A3, due to the luminous intensity independent of the azimuth angle $\varphi_{L,\theta}$ and the symmetry, the luminous flux calculation formula of Ω_L can be obtained as follows:

$$F_W = 2 \int_{\theta_L}^{\pi/2} \varphi_{L,\theta} I_\theta \sin \theta d\theta \quad (A6)$$

The calculation process of $\varphi_{L,\theta}$ is as follows:

$\begin{aligned} &\because l_{P_I O} \perp l_{O O'} \text{ and } \angle P_I O O' = \theta \\ &\therefore l_{P_I O} = R \sin \theta, \quad l_{O O'} = R \cos \theta \\ \text{also } &\because l_{P_I O} \parallel l_{P_I O'} \text{ and } l_{P_I P_I} \parallel l_{O O'} \\ &\therefore l_{P_I O} = l_{P_I O'} = R \sin \theta, \quad l_{P_I P_I} = l_{O O'} = R \cos \theta \\ &\because l_{P_L P_L} \parallel l_{O O'} \text{ and } \angle P_L O O' = \theta_L \\ &\therefore \angle P'_L P_L O = \angle P_L O O' = \theta_L \\ \text{also } &\because l_{P_L P_L} = l_{P_L P_I} \\ &\therefore \angle P'_L P_I O = \angle P'_L P_L O = \theta_L \end{aligned}$	$\begin{aligned} \text{also } &\because l_{P_I P_L} \perp l_{P_L O} \\ &\therefore l_{P_I P_L} = R \cos \theta_L \text{ also } \because l_{P_I P_I} \perp l_{P_I P_L} \\ &\therefore l_{P_I P_L} = \sqrt{l_{P_I P_I}^2 - l_{P_I P_I}^2} = R \sqrt{\cos^2 \theta_L - \cos^2 \theta} \\ \text{also } &\because l_{P_I P_L} \perp l_{P_L O} \text{ and } \angle P'_I O P'_L = \varphi_{L,\theta} \\ &\therefore \sin \varphi_{L,\theta} = l_{P_I P_L} / l_{P_I O} = \sqrt{\cos^2 \theta_L - \cos^2 \theta} / \sin \theta \\ &\therefore \varphi_{L,\theta} = \arcsin \left(\sqrt{\cos^2 \theta_L - \cos^2 \theta} / \sin \theta \right) \end{aligned}$
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Appendix A.2.2. $\theta_L < \theta_W < \pi/2$

In this section, Ω_L is a partially truncated half cone, as shown in Figure A4. Point P_I is the intersection of Ω_W and Ω_L ; on the hemisphere, the axial angle of P_I is denoted as $\theta_{W,L}$, and point P'_I is the projection of P_I on the line through P'_L and P_L . Point O' is the center of the circle passing P_I and it is parallel to the hemisphere bottom surface.

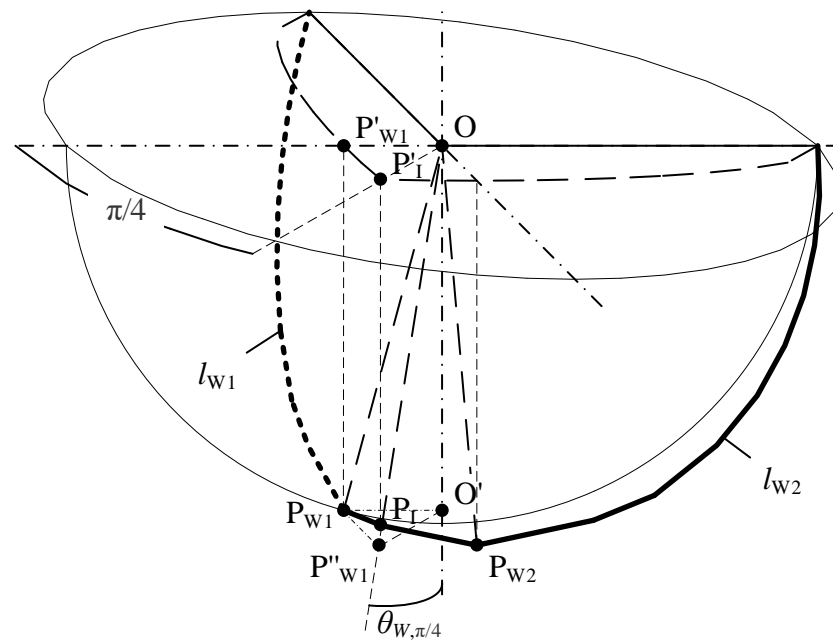


Figure A5. Ω_W geometric sketch.

As can be seen in Figure A5, Ω_W is divided into two sub-regions according to the axial angle. The area where the axial angle is less than or equal to $\theta_{W,\pi/4}$ is denoted as Ω_{W1} , and the area where the axial angle is greater than $\theta_{W,\pi/4}$ is denoted as Ω_{W2} . The following formula is derived:

$$\begin{aligned} F_W &= \int_{\Omega_{W1}} I_\theta \sin \theta d\theta d\varphi + \int_{\Omega_{W2}} I_\theta \sin \theta d\theta d\varphi \\ &= 4 \int_{\theta_W}^{\theta_{W,\pi/4}} \varphi_{W,\theta} I_\theta \sin \theta d\theta + 2 \int_{\theta_{W,\pi/4}}^{\pi/2} (\theta_{W,\theta+\pi/4}) I_\theta \sin \theta d\theta \end{aligned} \quad (A8)$$

The calculation process of $\theta_{W,\pi/4}$ is as follows:

$$\begin{aligned} \therefore \tan \theta_{W,\pi/4} &= \sqrt{x^2 + x^2}/d = \sqrt{2}x/d = \sqrt{2} \tan \theta_W \\ \therefore \theta_{W,\pi/4} &= \arctan(\sqrt{2} \tan \theta_W) \end{aligned}$$

Appendix B.2. F_L

According to the relationship between θ_W and θ_L , Ω_L has two situations: when $\theta_W \leq \theta_L$, Ω_L consists of two complete half cone angles; when $\theta_L < \theta_W$, Ω_L consists of two partially truncated half cone angles.

Appendix B.2.1. $0 < \theta_W \leq \theta_L$

As shown in Figure A6, point O is the center of the hemisphere bottom surface, and points P_{L1}/P_{L2} are the intersection of the line l_{L1}/l_{L2} —the intersection line of the hemisphere surface and Ω_L of the corresponding wall and a plane—the plane passes through O and is perpendicular to the plane where l_{L1}/l_{L2} is. Point P'_{L1} is the projection of P_{L1} on the hemisphere bottom surface. Point P_I is the intersection of l_{L1} and l_{L2} , the axial angle of P_I is denoted as $\theta_{L,\pi/4}$, and point P'_I is the projection of P_I on the hemisphere bottom surface. Point O' is the center of the circle parallel to the hemisphere bottom surface and passes through P_I on the hemisphere. Since the LED is on the bisector of the angle between the two walls on the ceiling, $\angle P'_I O P'_{L1}$ is equal to $\pi/4$.

Since the room is a rectangular room, the cone axis of Ω_L corresponding to each wall is perpendicular to the wall, so the difference between the azimuth angle of the intersection of the adjacent cones and the cone axis is $\pi/4$. When the θ_W corresponding to the four walls is greater than or equal to $\theta_{L,\pi/4,P}$, F_W is equal to F_L , that is, F_{no-L} is equal to 0 lm, as follows:

$$\begin{aligned} \therefore \theta_W &= \arctan \frac{x}{d}, \theta_{L,\pi/4,P} = \arctan \frac{\sin \theta_L}{\sqrt{\cos(2\theta_L)}}, \text{ and } \theta_W \geq \theta_{L,\pi/4,P} \\ \therefore \arctan \left(\frac{x}{d} \right) &\geq \arctan \left(\frac{\sin \theta_L}{\sqrt{\cos(2\theta_L)}} \right) \\ \therefore \frac{x}{d} &\geq \frac{\sin \theta_L}{\sqrt{\cos(2\theta_L)}} \Rightarrow x \geq \frac{d \sin \theta_L}{\sqrt{\cos(2\theta_L)}} \\ \therefore x &\geq \frac{(2.5-0.75) \sin(\pi/9)}{\sqrt{\cos(2\pi/9)}} \Rightarrow x \geq x_{\min} = 0.6839 \text{ m} \end{aligned}$$

Appendix D

This model is more complicated than the previous model, but it can be divided into eight sub-blocks according to the plane perpendicular to the wall and the angle bisector between the wall, as shown in Figure A8, and the same calculation steps can be used to calculate each block.

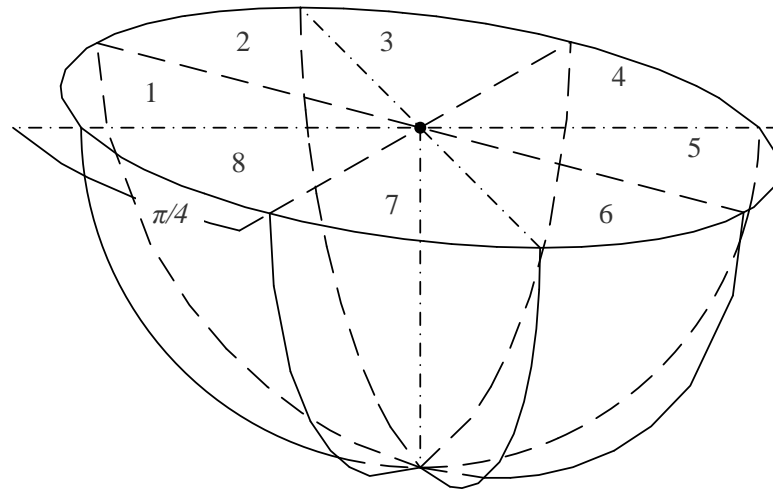


Figure A8. Sub-block sketch.

The angle between the ceiling normal and the plane is denoted as θ_{W1} . The plane passes through the LED position and the line, and the line is the intersection of the receiving plane and the wall perpendicular to one side of this block. All of the variable subscripts corresponding to the wall perpendicular to one side of the current block are 1.

The angle between the ceiling normal and the plane is denoted as θ_{W2} . The plane passes through the LED position and the line, and the line is the intersection of the receiving plane and the wall facing one side of this block at $\pi/4$. Figure A9 is a schematic diagram of θ_{W1} and θ_{W2} of block 8. All the variable subscripts corresponding to the wall facing one side of this block at $\pi/4$ are 2.

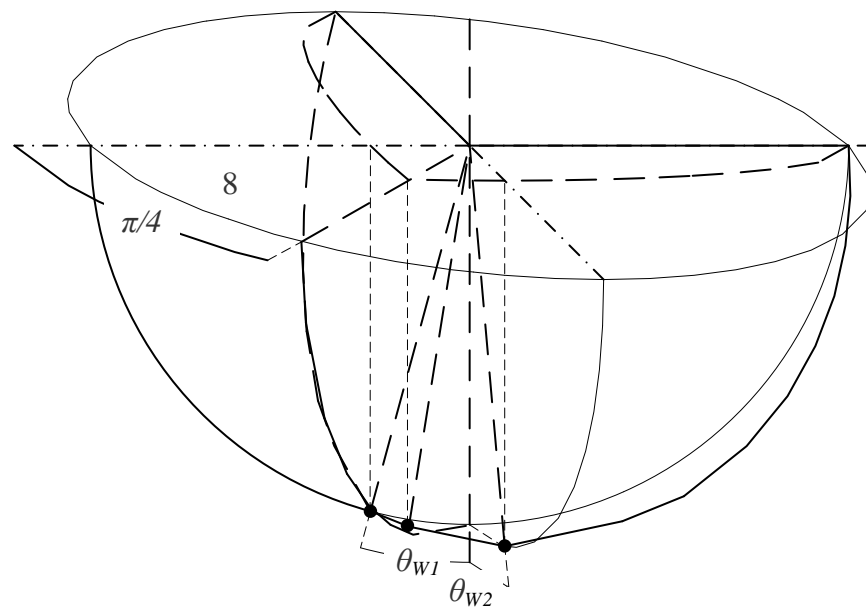


Figure A9. Schematic diagram of block 8 θ_{W1} and θ_{W2} .

Appendix D.1. F_W

As Figure A10, the definitions of O, P_{W1} , P_{W2} , and P_I are the same as in Appendix B.1. The axial angle of P_I is denoted as $\theta_{W1,W2}$, and the azimuth angle of P_I is denoted as $\varphi_{W1,W2}$.

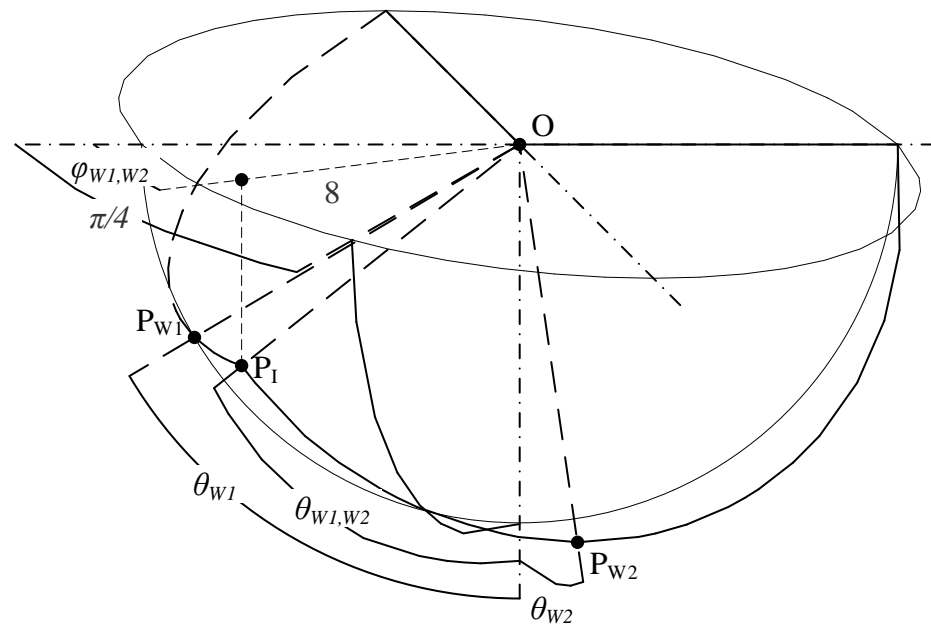


Figure A10. Ω_W geometric sketch.

As can be seen in Figure A10, the luminous flux formula of Ω_W of block 8 is as follows:

$$F_{W8} = \begin{cases} \int_{\theta_{W1}}^{\theta_{W1,\pi/4}} \varphi_{W1,\theta} I_{\theta} \sin \theta d\theta + \pi/4 \int_{\theta_{W1,\pi/4}}^{\pi/2} I_{\theta} \sin \theta d\theta & \pi/4 \leq \varphi_{W1,W2} \\ \int_{\theta_{W1}}^{\theta_{W1,W2}} \varphi_{W1,\theta} I_{\theta} \sin \theta d\theta + \int_{\theta_{W2,\pi/4}}^{\theta_{W1,W2}} (\varphi_{W2,\theta} - \pi/4) I_{\theta} \sin \theta d\theta + \pi/4 \int_{\theta_{W1,W2}}^{\pi/2} I_{\theta} \sin \theta d\theta & \varphi_{W1,W2} < \pi/4 \end{cases} \quad (A13)$$

According to Appendix A.2.1, the calculation formula of $\theta_{W1,L1}$ is as follows:

$$\theta_{W1,L1} = \arccos(\cot \theta_{W1} \sin \theta_L) \quad (A19)$$

The calculation process of $\varphi_{W1,L1}$ is as follows:

$$\begin{array}{l|l} \because l_{P_1O'} \perp l_{OO'} & \because \angle P'_{L1}P_{L1}O = \angle P_{L1}OO' = \theta_L \\ \text{and } \angle P_{L1}OO' = \theta_{W1,L1} = \arccos(\cot \theta_{W1} \sin \theta_L) & \text{also } \because l_{P'_{L1}P_{L1}} \perp l_{P'_{L1}O} \\ \because l_{P_1O'} = l_{OP_1} \sin(\arccos(\cot \theta_{W1} \sin \theta_L)) & \because l_{P'_{L1}O} = l_{OP_{L1}} \sin \theta_L = R \sin \theta_L \\ = R \sqrt{1 - \cot^2 \theta_{W1} \sin^2 \theta_L} & \because l_{P'_{L1}P_{L1}} \perp l_{P'_{L1}O} \text{ and } \angle P'_{L1}OP'_{L1} = \varphi_{W1,L1} \\ \text{also } \because l_{P'_{L1}P_{L1}} \parallel l_{OO'} \text{ and } l_{P'_{L1}O} \parallel l_{P_1O'} & \because \cos \varphi_{W1,L1} = \frac{l_{P'_{L1}O}}{l_{P_1O'}} = \frac{1}{\sqrt{1 + \cot^2 \theta_L - \cot^2 \theta_{W1}}} \\ \because l_{P_1O'} = l_{P_1O} = R \sqrt{1 - \cot^2 \theta_{W1} \sin^2 \theta_L} & \because \varphi_{W1,L1} = \arccos \frac{1}{\sqrt{1 + \cot^2 \theta_L - \cot^2 \theta_{W1}}} \\ \because l_{P'_{L1}P_{L1}} \parallel l_{OO'} \text{ and } \angle P_{L1}OO' = \theta_L & \end{array}$$

The calculation process of $\theta_{W2,L1}$ is as follows:

$$\begin{array}{l|l} \because l_{P'_{L1}P_{L1}} \parallel l_{OO'} \text{ and } \angle P_{L1}OO' = \theta_L & \because l_{P'_{L1}P_{L1}} \parallel l_{OO'} \text{ and } l_{P'_{L1}O} \parallel l_{P_1O'} \\ \because \angle P'_{L1}P_{L1}O = \angle P_{L1}OO' = \theta_L & \because l_{P_1O'} = l_{P'_{L1}O} = R \sin \theta_L \\ \because l_{P'_{L1}P_{L1}} \parallel l_{OO'} , l_{P'_{L1}P_{L1}} \parallel l_{OP_{W2}} \text{ and } \angle P_{W2}OO' = \theta_{W2} & \because l_{P_1P_1} \perp l_{P_1O'} \\ \because \angle P_{L1}P'_{L1}P'_{L1} = \angle P_{W2}OO' = \theta_{W2} & \because l_{P_1O'} = \sqrt{l_{P_1P_1}^2 + l_{P_1O'}^2} \\ \text{also } \because l_{P'_{L1}P_{L1}} \perp l_{P'_{L1}O} & = \sqrt{(R \cos \theta_L \sin \theta_{W2})^2 + (R \sin \theta_L)^2} \\ \because l_{P'_{L1}P_{L1}} = R \cos \theta_L , l_{P'_{L1}O} = R \sin \theta_L & = R \sqrt{1 - \cos^2 \theta_L \cos^2 \theta_{W2}} \\ \text{also } \because P_{L1} \in OP'_{L1} \text{ and } P_1 \in OP'_{L1} & \because l_{P_1O'} \perp l_{OO'} \text{ and } \angle P_{L1}OO' = \theta_{W2,L1} \\ \because l_{P'_{L1}P_{L1}} = l_{P'_{L1}P_{L1}} = R \cos \theta_L & \because \sin \theta_{W2,L1} = l_{P_1O'} / l_{OP_1} = \sqrt{1 - \cos^2 \theta_L \cos^2 \theta_{W2}} \\ \text{also } \because l_{P_1P_1} \perp l_{P'_{L1}P_{L1}} \text{ and } \angle P_{L1}P'_{L1}P'_{L1} = \theta_{W2} & \because \theta_{W2,L1} = \arcsin \sqrt{1 - \cos^2 \theta_L \cos^2 \theta_{W2}} \\ \because l_{P_1P_1} = l_{P'_{L1}P_{L1}} \sin \theta_{W2} = R \cos \theta_L \sin \theta_{W2} & \end{array}$$

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