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Resolved CFD-DEM Simulation of Free Settling of Polyhedral Particles with Various Orientations: Insights Provided by Oscillation Behavior in Quiescent Liquid

Zhimin Zhang ^{1,2,3}, Yuanyi Qiu ^{1,2,3}, Hao Xiong ^{1,2,3,*} and Rui Tang ^{1,2,3}

- ¹ Key Laboratory of Coastal Urban Resilient Infrastructures (MOE), Shenzhen University, Shenzhen 518060, China; zhangzhimin3210@163.com (Z.Z.); qiuyuanyi1999@outlook.com (Y.Q.); ruitang.tangrui@gmail.com (R.T.)
- ² College of Civil and Transportation Engineering, Shenzhen University, Shenzhen 518060, China
- ³ Shenzhen Key Laboratory of Green, Efficient and Intelligent Construction of Underground Metro Station, Shenzhen University, Shenzhen 518060, China
- * Correspondence: xionghao19529@gmail.com; Tel.: +86-755-8658-1085

Abstract: Particle settling is the process by which particulates move toward the bottom of a liquid, which can affect the sediment transport and energy balance of marine systems. However, the deficiency in understanding the resolved fluid–particle interactions with complex boundaries in the settling process awaits resolution. This study employs a hybrid approach that combines computational fluid dynamics (CFD) with the discrete element method (DEM) to fully simulate the free-settling behavior of polyhedral particles in water. The accuracy of the method is verified by comparing numerical results with experimental data of ellipsoidal particle settling. Two series of tests with horizontal and vertical particle release directions are established to investigate the effects of particle shape features, such as the aspect ratio (AR) and corner (C), on the particles' mechanical behavior and hydrodynamic characteristics. The results demonstrate that particle shape exerts a substantial influence on fluid resistance, rotational motion, and fluid disturbance throughout the settling process. The maximum velocities in vertically released cases are roughly 1.2–1.3 times greater than those in horizontally released cases. The study highlights the potency of the resolved CFD-DEM method as a robust technique for comprehending fluid–particle phenomena within the marine geotechnical engineering, including sedimentation and erosion of seabed sediments.

Keywords: CFD-DEM; resolved method; polyhedral shape; free settling; hydrodynamic characteristics

1. Introduction

The free-settling behavior refers to the process of a specific particle falling as a result of gravity in a quiescent fluid involving complex interactions between multiphase fluid and irregular-shaped particles. This sedimentation process is common in nature and understanding it has significant implications in fields such as marine and geotechnical engineering, in which it will help to uncover the mechanisms of transportation, deposition, and erosion of marine sediments and assess their impact on the marine environment. Some scholars [1–4] have conducted extensive experiments on particle free settling and have offered insights into the dynamic behavior during the particles' entry into fluid. The settling velocity of particles in fluid, one of the dominant factors influencing soil's erodibility and bulk behavior such as the interactions and motions [5], can be accurately measured using the Particle Image Shadow-graph (PIS) [1] and particle imaging velocimetry (PIV) [3]. They determined the relationship between the velocity evolution during settling process and the flow Reynolds numbers. Moreover, Wang et al. [4] measured the terminal falling velocity of different calcareous sand in solutions of various viscosities to develop a newly shapedependent fluid–particle drag model. Collectively, these studies indicated that the velocity



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Copyright: © 2023 by the authors. Licensee MDPI, Basel, Switzerland. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (https:// creativecommons.org/licenses/by/ 4.0/). and trajectory of particles falling into the water are closely related to fluid characteristics and particle properties, as well as the interaction between particles and container walls. Since these experiments have predominantly focused on the macroscopic behavior, complex fluid–particle interactions of particle settling in the micro-scale are challenging to fully capture through experimental means [6,7].

Fortunately, numerical simulation provides an alternative approach to facilitate a better understanding of micro-scale behavior for the particle and fluid during free settling. Many coupled methods have been proposed and employed to resolve the obstacles that exist in the way of modeling geotechnical problems related to particle-fluid interaction. The motion of fluids can be governed by the so-called Navier–Stokes (NS) equations [8] in some numerical methods, such as smoothed particle hydrodynamics (SPH) [9] and CFD [10], while the Lattice–Boltzmann method (LBM) stands as an important alternative to traditional Navier–Stokes approaches [11]. For particle modeling, the DEM is a general and robust technique [12,13] used to model granular materials, and it has extensive applications in many engineering fields due to its excellent algorithmic compatibility with other techniques, such as SPH-DEM [14–16], LBM-DEM [7,17,18], CFD-DEM [6,19–21]. Specifically, the coupled SPH-DEM approach cannot accurately calculate the dynamic pore pressure [22] and presents some obstacles with regard to characterizing the variation in permeability and porosity [23]. Although the LBM-DEM may be an option for modeling particle-fluid interactions, it generally has less computational efficiency compared to CFD-DEM [23]. The scale level between the fluid cells and particles needs to be determined in the coupling of the CFD and DEM, which can categorize the CFD-DEM coupled approach into an unresolved and a resolved one [5]. To deal with large fluid–particle systems, the unresolved CFD-DEM [24,25] is the appropriate approach, in which the particle size is markedly smaller than the size of cells in the fluid phase to ensure the computational efficiency [26,27]. For example, the internal erosion of soil induced by seepage has been successfully investigated according to this unresolved approach [19,28–30]. However, the flow around each particle cannot be fully resolved in the framework of the unresolved method, which is approached by solving the locally volume-averaged NS equations [28,31,32], resulting in a coarse-scale simulation of fluid-particle interaction. Since the resolved method discretizes the fluid phase to a particle scale and fully describes the flow surrounding each particle [33], it can be used to handle problems which require more fine meshing of the fluid. Schnorr Filho et al. [34] investigated hydraulic transport of grains in a curved pipe and presented a validation of this resolved method. Gago et al. [35] conducted resolved CFD-DEM simulations of fluid–solid interaction and successfully capture the dynamics in the solid system behavior. Consequently, the resolved CFD-DEM method can be considered one of the most suitable techniques with which to simulate the free-settling process and accurately capture the mechanical behavior of particles, as well as the hydraulic behavior of the fluid after water entry Ma et al. [36]. However, there is little published research on the application of the resolved method for simulating free settling, while the unresolved method is widely used [4,37]. In the unresolved CFD-DEM method, the fluid grid size even surpasses that of the particles [2,4,37]. Although this unresolved method can effectively reproduce experimental results [2,4,38], it cannot capture detailed information about the fluid around particles and also struggles to handle complex boundary problems. In contrast, within the resolved CFD-DEM framework, the boundaries of polygonal particles can be accurately identified [5]. Moreover, this method captures the fluid behavior surrounding the particles, thereby facilitating a more meticulous examination of particle sedimentation behavior in water.

Unlike ideal spherical particles, soil particles in nature exhibit more complex geometrical characteristics and entry conditions (e.g., original orientation), and using particles with more irregular shape in the simulation can reflect a more realistic free-settling process. In view of this, Chen et al. [39] investigated the flow characteristics and clogging mechanism of irregularly shaped particles in hydraulic conveying pipelines. Ma et al. [36] introduced several examples about the application of the non-spherical particles in the resolved CFD-DEM simulations of solid–fluid systems and various particle models such as the multi-sphere model [40] and polyhedral model [41]. Additionally, the polyhedral granular material is characterized by three main shape parameters [42,43]: roughness, angularity, and sphericity, as illustrated in Figure 1. The difference between irregular and spherical particles significantly affects the dynamic properties of fluid–solid interaction. To the best of the authors' knowledge, far too little attention has been paid to the effect of these shape characteristics and the original orientation of particles on the kinematics behaviors and fluid during the free-settling process.



Figure 1. Three main shape parameters: roughness, angularity, and sphericity.

The objective of this study is to gain a better understanding of the influence of particle shapes on the fluid–particle interaction during the free-settling process using the resolved CFD-DEM method. The accuracy of the numerical analysis in representing the mechanical behavior of the freely falling particle is experimentally verified by comparing the velocity of the particle settling in the water. Then, a series of numerical model tests of particles with different AR and C values are conducted to investigate the mechanical and hydraulic behavior of the fluid–particle systems, such as velocity field, revolution of particles and vortex of fluid.

2. Methodology of Resolved CFD-DEM

The main focus of this study is the issue of particle free-settling commonly encountered in marine engineering. Considering the scarcity of particles involved in this matter, a resolved CFD-DEM coupling approach is employed, which addresses fluid flow equations at scales smaller than individual particles. The fluid–particle interaction is achieved by exchanging data from CFD and DEM after the governing equations of the fluid domain and particles are separately solved using the two methods. These data exchange processes at regular intervals N_c , for instance at each five CFD time iteration [33]. When fully resolving the pore flow interacting particles, several methods are available, such as the body-conformal mesh methods, the Immersed Boundary (IB) methods, and the Fictitious Domain (FD) methods [32].

2.1. Governing Equations of DEM

Within the DEM system where the fluid is considered, the complex translational and rotational movements of each particle *i* are simultaneously governed by Newton's second law of motion at any time *t* (modified from Zou et al. [44] and Cheng et al. [32]):

$$m_i \frac{\mathrm{d}\boldsymbol{v}_i}{\mathrm{d}t} = \sum_{w} \boldsymbol{F}_{iw}^c + \boldsymbol{F}_i^g + \boldsymbol{F}_i^h \tag{1}$$

$$I_i \frac{\mathrm{d}\omega_i}{\mathrm{d}t} = \sum_w M_{iw}^c + M_i^h \tag{2}$$

where m_i is the mass of particle *i* and I_i denote the moment of inertia; v_i and ω_i are the translational and angular velocities of particle *i*, respectively; m_i and the mass; F_{ij}^c and M_{ij}^c are the contact force and torque acting on particle *i* by particle *j* or a wall section *w*; F_{iw}^c and M_{iw}^c are the force and torque acting on the contact point between a particle *i* or a wall; F_i^h is the total hydraulic force the fluid conveys to particle *i* and M_i^h is the hydraulic moment induced by F_i^h ; F_i^g is the gravitational force. Since the free-settling simulation only takes one particle into account, there are no terms concerning the contact force between particles in the above equations.

The Hertz–Mindlin contact force model is widely used in studies involving granular materials to investigate the motion behaviors of each particle and their interactions with neighboring particles. The Hertzian spring–dashpot model controls the normal force F_n , in which the damping and elastic components of F_n are nonlinear functions of the overlap in the normal force model [45,46], and the F_n is given by:

$$F_n = C\dot{s}_n s_n^{\frac{1}{4}} + K s_n^{\frac{3}{2}}$$
(3)

$$C = 2\eta_{hertz} \sqrt{m_e K} \tag{4}$$

$$K = \frac{4}{3}E_r\sqrt{r_e} \tag{5}$$

where s_n account for the contact normal overlap between two contacting surfaces, and \dot{s}_n denotes the time derivative of s_n . *C* and *K* indicate the damping and contact stiffness coefficients, respectively. η_{hertz} is the damping ratio, m_e and r_e represent the equivalent mass and radius, and E_r is the reduced Young's modulus.

On the other hand, the tangential component of the contact force F_{τ} is calculated according to the Mindlin–Deresiewicz model [47], is given by:

$$F_{\tau} = -\mu F_n \frac{s_{\tau}}{|s_{\tau}|} \left(1 - \varsigma^{\frac{3}{2}}\right) + \eta_{\tau} \dot{s}_{\tau} \varsigma^{\frac{1}{4}} \sqrt{\frac{6\mu F_n m_e}{s_{\tau m}}}$$
(6)

$$\varsigma = 1 - \frac{\min(|\boldsymbol{s}_{\tau}|, \boldsymbol{s}_{\tau m})}{\boldsymbol{s}_{\tau m}}$$
(7)

$$\eta_{\tau} = -\frac{ln\varepsilon}{\sqrt{\pi^2 + ln^2\varepsilon}} \tag{8}$$

where μ and ε are the friction and restitution coefficients. s_{τ} and \dot{s}_{τ} represent the tangential relative displacement and velocity at the contact, respectively, and $s_{\tau m}$ denotes the maximum value.

2.2. Immersed Boundary Methods for Fluid

In the framework of resolved CFD-DEM, several methods are available to fully resolve the particulate flows around particles, as mentioned. The IB method [48] is adopted in this study, and it proves particularly valuable with regard to addressing problems involving particles submerged in fluid. Each particle typically does not need to conform to the fluid grid, resulting in some of the computational meshes being split by the boundary of particles. Consequently, the governing equations of the fluid cells near the particle boundary are required to be modified. In this methodology, the boundary of particles (Γ_p) established through a sequence of Lagrangian points (Figure 2) can be used to classify the grid points of the fluid as internal, external, or part of the interface [49]. Within this context, the internal points inside the particles do not require the solution of the fluid equations. Subsequently, the enforcement of boundary conditions is achieved by incorporating a body forcing term denoted by **F** into the Navier–Stokes equations at predefined boundary points

$$\rho(\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u}) = -\nabla p + \mu \nabla \mathbf{u} + \mathbf{F}$$
(9)

$$\nabla \mathbf{u} = 0 \text{ in } \Omega_{\rm f} \text{ and} \tag{10}$$

$$\mathbf{u} = \mathbf{u}_{\Gamma} \text{ on } \Gamma_{\mathsf{p}} \tag{11}$$

where **u** and *p* represent the velocity and pressure of fluid, respectively. The ρ is the fluid density and μ denotes its viscosity. Γ_p is the particle boundary and Ω_f denotes the surrounding domain occupied by fluid. In the forcing method used in this study, the immersed boundaries can be described as a series of material Lagrangian points with positions \mathbf{x}_k . The cumulative external force $\mathbf{f}(\mathbf{x}_k)$ exerted on these points arises from both hydrodynamic interactions and boundary deformation [49], and it can effectively spread to the adjacent fluid meshes, completing the interaction between the particle boundary and fluid domain. The spreading process is approached by employing a Dirichlet function δ to disperse the total boundary forces across the fluid domain based on their respective distances between the Lagrangian boundary point and the Eulerian fluent point

υ

$$\mathbf{F}(\mathbf{x}) = \sum_{k} \mathbf{f}_{k} \delta(\mathbf{x} - \mathbf{x}_{k}) \tag{12}$$

where \mathbf{x}_k and \mathbf{x} represent the Lagrangian position vector and the Eulerian position vector, respectively. The $\mathbf{F}(\mathbf{x})$ represent the Eulerian force which will be applied in the NS equations, as mentioned. To prevent oscillations and instabilities in the numerical solution, multiple smooth distribution functions are proposed as alternatives to the sharp delta function [50,51].



Figure 2. (a) Immersed boundary illustration; (b) entire computational domain Ω divided into particle domain Ω_p and fluid domain Ω_f , and their boundaries Γ_p and Γ_f , respectively.

2.3. Numerical Scheme of Fluid–Particle Interaction

The CFD-DEM coupling method can be categorized into three approaches, including resolved, semi-resolved, and unresolved methods, based on the ratio of the fluid cell size (Δ) to the particle diameter *d*, as shown in Figure 3. In the process of particle free settling in the water, strong emphasis is placed on the hydraulic behavior of fluid in this study. Therefore, the flow cell size is typically set to 1/10 or smaller than the particle diameter, ensuring that detailed fluid information around the particles can be captured accurately [52]. As the ratio Δ/d increases to the range from 1/10 to 3, the method is classified as semi-resolved. While the precise capture of fine fluid details around particles is not achievable, computational efficiency is enhanced, making it suitable for larger-scale problems. When the ratio exceeds

threefold of 3, a single fluid cell can encompass numerous particles, which are typically applicable to engineering problems involving tens of thousands of particles or more.



Figure 3. Illustration of the simulation gap between resolved, semi-resolved, and unresolved CFD–DEM approaches.

The CFD-DEM coupling process starts by initializing the particle data, and then contact forces of the particle assemble are calculated to update the velocities and positions of the particle (Figure 4). Once the calculation of intervals N_c are complete, the Lagrangian fields of particles, such as positions and velocities, are transferred into the Eulerians domain. Furthermore, the forcing term *F* is obtained from the force density on the Lagrangian point in the particle boundaries and incorporated into the following solution of the fluid motion, namely, the NS equations. Subsequently, these coupling forces are calculated based on the pressure and velocity of the fluid and transmitted to the DEM solver, which are then employed in the ensuing cycle.



Figure 4. Flowchart for the computational procedure of resolved CFD-DEM coupling.

3. Method Verification

Simulation of the ellipsoidal particle free-settling experiment performed by Guo et al. [2] is conducted to validate the proposed resolved CFD-DEM method, including non-spherical particle generation, fluid handling through the IB methods, and the resolved coupling approach. The simulation results are then compared with the experimental data.

An ellipsoidal particle comprising triangular facets is fabricated, as depicted in Figure 5. The ellipsoidal particle exhibits a shape similar to that of three overlapping spheres with varying radii, where R = 3.5 mm and an AR value of 1.30. The particle density is set to

1031 kg·m⁻³, aligning with the 3D printing material. For further details of the setup, refer to Guo et al. [2].



Figure 5. Construction of ellipsoidal Particle by triangular facets: (**a**) Ellipsoidal particle used in Guo et al. [2]; (**b**) ellipsoidal particle in this verification.

The experimental process involved the release of ellipsoidal particles into a cylindrical container filled with water, as depicted in Figure 6a. Subsequently, the particle sunk freely under the force of gravity. With an increase in velocity, the particle experienced a gradual increase in the upward resistance until it was balanced by the force of gravity, ultimately leading to a state of equilibrium. At this point, the velocity stabilized, attaining the terminal settling velocity. For numerical simulation using the proposed resolved method, the parameters of the elliptical particles are consistent with the experimental setup (including shape, size, density, and initial orientation). As shown in Figure 6b, the dimensions of the CFD domain are 0.07 m × 0.07 m × 0.3 m, avoiding an excessive scale effect [53]. The upper boundary of the fluid has been designated as a pressure-inlet condition; all other boundaries have been defined as non-slip walls. The Δ is set to 0.6 mm, which is approximately 1/12 of the short axis of the elliptical particle. Time steps for the fluid and solid phases are set to 1.0×10^{-4} s and 1.0×10^{-7} s, respectively.



Figure 6. Diagrams of free-settling experiment and simulation: (a) Experiment conducted by Guo et al. [2]; (b) resolved model in this verification.

Figure 7 illustrates the comparison between the resolved result from resolved CFD-DEM and the experimental and simulated data from Guo et al. [2], indicating excellent agreement in the settling velocity. The resolved CFD-DEM algorithm effectively characterizes the free settling of the ellipsoidal particle and adequately represents the intricate fluid–particle interactions. This provides a robust basis for the in-depth exploration of the mechanics and hydraulic behavior of fluid–particle systems.



Figure 7. Calibration of the resolved CFD-DEM method and the material parameters of particle and fluid [2].

4. Establishment of the CFD-DEM Model

This study aims to explore both macroscopic and microscopic behaviors exhibited by non-spherical particles in fluid. The free-settling process of polyhedral particles with different AR and C values submerged in water under the influence of gravity is investigated to demonstrate the capabilities of the resolved CFD-DEM approach. The corner count C of a particle refers to the number of triangular facets composing the particle, reflecting its complexity and roundness. In the context of this article, polyhedral particles are constructed using triangular facets. A higher value of corner count C signifies a particle shape that is closer to spherical, while a lower value of corner count C indicates a more irregular shape. Two different corner count (C = 20 and 50) values are employed to generate polyhedral particles, and their impact on the settling process is investigated. This section offers a thorough and comprehensive overview of the geometric conditions and parameters utilized within the numerical model. Additionally, the construction of the particle free-settling model is elaborated, outlining the sequential steps and modeling techniques utilized in this study.

Particles with complex shapes can be characterized by polyhedral particles, possessing specific angles, edges, and triangular planes [36]. Consequently, this study centers on polyhedral particles as the subject of investigation. Additionally, eight polyhedral particles with varying AR and C values are generated using a particle generator capable of controlling individual morphological parameters. The particle morphologies are presented in Figure 8. The particle sizes are expressed in terms of equivalent sphere diameter *d*, with a fixed value of 10 mm, and the particle density is 2650 kg·m⁻³.



















Figure 8. Diagrams of particle shapes employed in simulations, equivalent sphere diameter *d* = 1 mm: (a) AR = 1.25, C = 20; (b) AR = 1.25, C = 50; (c) AR = 1.5, C = 20; (d) AR = 1.5, C = 50; (e) AR = 1.75, C = 20; (f) AR = 1.75, C = 50; (g) AR = 2.0, C = 20; (h) AR = 2.0, C = 50.

Particle free-settling occurs within a CFD domain, in which the Δ is set to 0.8 mm. The chosen ratio Δ/d , which is less than 0.1, satisfies the criteria required for the resolved CFD-DEM algorithm [52]. The particles are initially generated at z = 0.28 m. Horizontally placed and submerged in water, they sink freely under gravity's influence. Furthermore, simulations of vertically released particles are carried out to capture complex fluid–particle interactions. All the simulation cases carried out in this study are shown in Table 1. To provide a comprehensive understanding, the key parameters have been summarized in Table 2, drawing upon insights from relevant prior research and the characteristic properties of natural soil particles and water [5,54,55]. The coupling process allows for parallel computation of the CFD solver on a CPU device (Intel(R) Xeon(R) Platinum 8268 CPU @ 2.90 GHz) and the DEM solver on a GPU device (NVIDIA GeForce RTX(TM) 4080Ti).

Table 1. Details of simulation cases.

Numerical Case	Aspect Ratio	Corner Number	Release Direction
A1.25C20-H	1.25	20	Horizontal
A1.25C50-H	1.25	50	Horizontal
A1.5C20-H	1.5	20	Horizontal
A1.5C50-H	1.5	50	Horizontal
A1.75C20-H	1.75	20	Horizontal
A1.75C50-H	1.75	50	Horizontal
A2C20-H	2.0	20	Horizontal
A2C20-H	2.0	50	Horizontal
A1.25C20-V	1.25	20	Vertical
A1.25C50-V	1.25	50	Vertical
A1.5C20-V	1.5	20	Vertical
A1.5C50-V	1.5	50	Vertical

Table 2. Parameters adopted in the verification at standard atmospheric pressure.

Property	Unit	Value
Fluid		
Density	$kg \cdot m^{-3}$	$1.0 imes 10^3$
Dynamic viscosity	Pa·s	$1.0 imes10^{-3}$
CFD time step size	S	$1.0 imes10^{-4}$
Temperature	°C	25
Fluid cell size (Δ)	mm	0.8
Particle		
Density	kg∙m ⁻³	2.650×10^{3}
Young's modulus	GPa	0.1
Poisson's ratio	—	0.3
Particle friction coefficient	—	0.2
Restitution coefficient	—	0.3
DEM time step size	S	$1.0 imes10^{-7}$
Fluid-particle interaction		
Coupling duration	S	1
Coupling time step size	S	$1.0 imes10^{-4}$
Coupling steps	-	$1.0 imes10^4$

5. Numerical Results of Free-Settling

The sedimentation characteristics of a particle in water are influenced by its shape, size, and density, as well as various properties of the surrounding fluid. This section primarily delves into the underlying mechanisms governing the behavior of particles with different AR and C values when subjected to horizontal and vertical release. Many observations and insights into the evolution of settling velocity and fluid dynamics behaviors that

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occur during the sedimentation process (Figure 9), particularly the turbulence of the fluid, have profound implications on the natural gravel-sized particle sedimentation behavior in marine Geotechnical Engineering.



Figure 9. Schematic diagram of a particle subjected to a fluid causing: (**a**) pure rotation; (**b**) pure translation; (**c**) rotation and translation (modified from Stringham et al. [56]).

5.1. Horizontal Deposing Particles Cases

5.1.1. Effects of the Particle Shape on Free Settling Velocity

Figure 10 illustrates the temporal evolution of settling velocity for particles exhibiting different AR and C values. The settling velocity change is characterized by three discernible stages. Stage I is initiated by basically linear acceleration a_p , in which particles undergo relatively stable resistance during settling. In the second stage, the a_p gradually decelerates, leading to a smaller increasing rate in settling velocity until a plateau is reached (critical velocity, V_c). In stage III, the force acting on the particle by fluid is balanced by gravity, resulting in nearly uniform sinking, which can be also observed in previous studies ([3,57]). Prior to hitting the bottom, the settling rate start to slows down, indicating a change in the fluid–particle interaction. Eventually, particles reach the bottom, and their velocity rapidly drops to zero upon contact with the floor. Some of the faster particles exhibit a bouncing behavior after touching the bottom. Remarkably, the settling process of particles with different *AR* and *C* demonstrates a consistent trend, wherein all particles exhibit a monotonic increasing pattern before reaching the bottom. This trend has been defined as the steady-flat pattern in Stringham et al. [56].

The evolution of setting velocity in these cases remained consistent for particles which are subjected to a horizontal release, but the AR and C exerted an influence on the final stabilized velocity V_c to some extent. As illustrated in Figure 11, the critical velocity gradually decreases with the increase in AR, but conversely, when C increases from 20 to 50, the final velocity grows slightly. The increase in the number of triangular facets comprising the particle leads to smoother edges in the cross-section, resulting in a particle that is closer to being round. As a consequence, the particle experiences less resistance during its settling. The influence of the C value on free-settling behavior becomes more evident when the particles are vertically released (see the next section for details). The particles of the larger AR, despite possessing an equivalent significant gravitational force to the particles of the smaller AR, experience a more pronounced influence of fluid force on their velocity owing to their increased contact with the surrounding fluid cells.



Figure 10. Evolution of settling velocity of polyhedral particles with different C value: (a) C = 20; (b) C = 50.



Figure 11. The ultimate settling velocity of polyhedral particles with different AR and C values.

5.1.2. Kinematics Behavior during Settling

As mentioned in the previous section, particles with larger AR experience more resistance compared to those with smaller AR. As illustrated in Figure 12, during the stage I, the resolved force of the fluid (F_{res}) cell gradually increases due to the particles' increasing settling velocity. However, after 0.2 s, all particles are subjected to almost the same critical force F_c , and there is a surge of F_{res} just before they hit the bottom, corresponding to a short deceleration of the particles in Figure 10. During the acceleration phase, particles with larger AR experience greater F_{res} . Force balance occurs when the gravitational forces acting on the particles are counteracted by the fluid force, resulting in equilibrium states. At this point, the particle velocity reaches a maximum, and as a consequence, the fluid resistance remains constant, forming a closed loop.



Figure 12. The resolved force acting on particle by the fluid.

5.1.3. Hydrodynamic Characteristics in the Fluid

The interactions of fluid with particles and boundaries enhance the complexity of the fluid motion. The study of hydrodynamic characteristics in fluid–solid systems plays a crucial role in comprehending the fluid behavior in various natural and engineered phenomena. The evolution of fluid velocity fields leads to diverse hydrodynamic responses, including vortices, turbulence, boundary layer interactions, and wake patterns. These phenomena exert a substantial influence on the macroscopic behavior and microscopic characteristics of the fluid.

The resolved CFD-DEM method offers an effective way to forecast the evolution of fluid velocity fields and gain insights into complex flow patterns that are difficult to be capture through experiments. In this study, the line integral convolution (LIC) is employed to visualize the velocity field in resolved CFD. LIC is a widely accepted technique used to represent intricate fluid flow patterns and convey crucial information regarding velocity distribution in the fluid domain. By convolving the velocity vectors with a noise texture, this technique generates streak-like patterns that correspond to the flow's direction and magnitude [58,59].

Figure 13 shows representative snapshots of the velocity field at different stages (Stage I, II, and III) of the free-settling process for various-shaped particles. The influence of gravity causes particles to experience a continuous downward acceleration, leading to a gradual increase in particle velocity. In stage I, the particle velocity is comparatively low, and the fluid velocity field remains relatively smooth. With the increasing settling velocity of particles, the F_{res} correspondingly rises. During stage II, a significant transformation is observed in the velocity field of the fluid. As the particles descend, both the particle velocity field around the particles. The fluid beneath the particles experiences rapid compression, while the fluid above undergoes stretching, resulting in a reduction in velocity and the

emergence of the gradient. Additionally, a wake forms in the fluid behind the particles. Within this wake, the fluid velocity is faster, with the highest velocity occurring at the center and gradually decreasing as it extends outward. In stage III, the velocity of the particles stabilizes, and they experience nearly balanced forces, resulting in dynamic equilibrium. The center velocity in the wake region reaches its maximum value during the free-settling process, leading to the formation of distinct vortex patterns. This phenomenon arises due to the uneven distribution of fluid velocities induced by the motion of particles [60,61].



(a) A1.25C20-H (Stage I: 0.05 s)



(d) A1.25C50-H (Stage I: 0.05 s)

(g) A2C20-H (Stage I: 0.05 s)

(j) A2C50-H (Stage I: 0.05 s)





(e) A1.25C50-H (Stage II: 0.20 s)



(c) A1.25C20-H (Stage III: 0.50 s)



(f) A1.25C50-H (Stage III: 0.50 s)



(i) A2C20-H (Stage III: 0.50 s)



(l) A2C50-H (Stage III: 0.50 s)



(k) A2C50-H (Stage II: 0.20 s)

Z_velocity (m/s) -0.50 -0.45 -0.40 -0.35 -0.30 -0.25 -0.20 -0.15 -0.10 -0.05 0.00

Figure 13. Representative snapshots of velocity field at different stages.

Furthermore, as particles continuously descend, their velocities and the fluid wake region velocity remain stable. When particles approach the bottom boundary, variations in the fluid velocity field start to emerge in its vicinity. The presence of the bottom boundary alters the fluid velocity patterns, giving rise to a gradient in the fluid velocity field, as depicted in Figure 14. Substantial changes in the fluid velocity field arise upon particle collisions with the bottom boundary, resulting in rapid variations in fluid velocity and the formation of vortices. These interactions subject the particles to a reactive force from the bottom boundary, leading to deceleration. Additionally, these representative snapshots of the velocity fields demonstrate the influence of particle shape, particularly as the particle's AR value increases. Larger surface contact with the fluid occurs beneath the particles, leading to elevated resistance. Resolved CFD-DEM effectively captures the intricate boundaries of the polyhedral particles.



Figure 14. Representative snapshots of velocity field pre- and post- collision with bottom boundary.

The velocity contours and streamlines of the fluids in three cases (A1.25C20-H, A2C20-H, A2C50-H) at the time of 0.6s are presented in Figure 15. Notably, it can be observed that the fluid surrounding the particles exhibits higher velocity, while the fluid situated above the particles experiences deceleration as the height increases. It is evident that the fluid velocities differ across each case. For instance, for A2C20-H, the particle exhibits a slower velocity, yet its associated fluid velocity is relatively higher. This observation is attributed to the larger reaction force exerted by the particle on the fluid. Additionally, the velocity distribution of the fluid displays greater symmetry within its domain, with vortices being observed solely around the particles [5].

By understanding the progressive changes in hydrodynamic characteristics within fluid systems, we can improve our capacity to forecast and manipulate fluid behaviors in various contexts.

5.2. Vertical Deposing Particles Cases

As discussed in the preceding section, wherein particles were released horizontally, their velocity direction coincided with the orientation of the particles' short diameter, resulting in enhanced stability during settling and reduced susceptibility to fluid disturbances. The determination of particle instability in water relies on assessing whether there is a change in the orientation of their long diameter during the settling process. Conversely, in this section, the particles are released with their long sides perpendicular to the settling direction, significantly increasing the possibility of particle destabilization due to the fluid forces acting on their sides.



Figure 15. Velocity contours and streamlines of the fluid field for various types of particles at 0.6 s.

5.2.1. Effects of the Particle Shape on Free-Settling Velocity

As depicted in Figure 16, it is evident that the settling velocity in all four cases does not reach a stable plateau after initial acceleration. Instead, there is a tendency toward deceleration once the velocity reaches a certain point, followed by a subsequent increase after a period of time. This cyclic pattern of acceleration and deceleration continues until the particle eventually reaches the bottom. Based on these observations, the deceleration behavior observed during particle sedimentation is attributed to rotational motion. The presence of an asymmetric fluid disturbance subjects the particles to lateral forces, inducing rotation towards one side, which can be defined as oscillation behavior in Stringham et al. [56]. Consequently, during the rotation process, the upstream surface area of the particles gradually increases, resulting in a progressive increase in resistance. Notably, the velocity at this point exceeds the critical velocity V_c discussed in the previous chapter, causing the fluid's resistance to outweigh gravity, thereby leading to the deceleration of the particle. During the rotation of particles, the settling velocity curve exhibits peaks and valleys, while the particle velocity gradually converges towards the V_c through repeated cycles of acceleration and deceleration. Furthermore, our observations reveal that the particles undergo destabilization at a specific point, leading to a rotation of the long diameter orientation to 60° from the horizontal, which reaches maximum velocity at the same time. Meanwhile, at the trough of the wave, the particles are oriented at an angle of 60° from the horizontal (Figure 16a). Additionally, the particles will attain a horizontal position between the peak and trough of the wave (Figure 16b). During the settling process of vertically released particles, those with a higher C value exhibit prolonged stabilization times, indicating greater resistance to fluid perturbation. This phenomenon can be attributed to the presence of more triangular facets comprising the particles, which results in a more uniform interaction of the fluid on the particles.



Figure 16. Evolution of settling velocity of polyhedral particles with: (a) AR = 1.25; (b) AR = 1.5.

Figure 17 illustrates the rotational velocity of particles during the settling process. When subjected to an asymmetric fluid disturbance, the particles undergo deflection towards one side. This asymmetric force induced by fluid becomes more pronounced as the settling z-velocity increases. Consequently, after a certain duration of settling, the rotational velocity of the particles experiences rapid growth until the long axis of the particles aligns parallel to the horizontal line, reaching its peak rotational velocity. At this point, the particles encounter less disturbance, leading to a gradual decline in rotational speed. However, when the particles rotate in the direction of a larger fluid disturbance again due to inertia, particles begin to accelerate their rotation. During the settling process, particles with larger *C* values initiate rotation earlier and reach their peak rotational velocity faster. Particles with larger *AR* are capable of attaining higher maximum rotational speeds.



Figure 17. Evolution of rotational velocity of polyhedral particles with: (a) AR = 1.25; (b) AR = 1.5.

5.2.2. Kinematics Behavior during Settling

Figure 18 illustrates the vertical and horizontal forces acting on the particles via fluid during the settling process. Initially, the vertical force surpasses the F_c at 0.2 s due to the smaller water-facing area resulting from the vertical release. However, the presence of lateral disturbance by fluid induces rotation of the particles, which in turn leads to an enlargement in the water-facing area. As the velocity increases, fluid resistance exceeds gravity, causing the particles to decelerate. Subsequently, when the deceleration is less than the F_c , gravity prevails over resistance, leading to the acceleration of the settling particles. The fluid force undergoes repeated fluctuations around the F_c until the particle ceases its rotation. After hitting the bottom, the particle briefly bounces back, during which the velocity direction becomes opposite to the direction of gravity. As a result, the fluid force acts in the same direction as gravity. After the particles have come to rest, the only remaining fluid force acting on them is buoyancy. Moreover, the horizontal force exerted on the particle gradually increases after 0.07 s, indicating an escalation in lateral disturbance of the particle by the fluid.



Figure 18. The resolved force acting on particle by the fluid: (a) vertical force; (b) horizontal force.

5.2.3. Hydrodynamic Characteristics in the Fluid

Figure 19 displays a momentary representation of the velocity field at both the peaks and valleys of the settling velocity curves (see Figure 16), obtained during the free-settling process with vertical release, for the distinct particle shapes. As depicted in the figure, due to the asymmetric fluid disturbance, a complex velocity field forms around them, resulting in the particles experiencing forces of different directions and magnitudes. The particles encounter greater fluid forces in specific directions, leading to changes in their orientations and inducing rotation. Particle rotation modifies the fluid's velocity field, generating vortices and a velocity gradient. The particle velocities experience repetitive acceleration and deceleration cycles until they collide with the bottom boundary.

The fluid's streamlines in the four cases (A1.25C20-V, A1.5C50-V, A1.5C20-V, A1.5C50-V) at the moment of 0.56 s are depicted in the Figure 20. Numerous vortices have congregated above the fluid, primarily due to the rotational motion of the particles. Notably, in the A1.5C20-V test scenario, the fluid experiences the highest level of disturbance, characterized by a broader array of vortices. Conversely, the A1.25C50-V test exhibits fewer and smaller vortices. This observation underscores the substantial influence of particle shape attributes (AR and C) on the entire fluid velocity domain. Specifically, a higher AR value results in a



more pronounced disturbance of the fluid by the particles, as evidenced by the degree of fluid turbulence.

Figure 19. Representative snapshots of velocity field at the peaks and valleys.



Figure 20. Velocity contours and streamlines of the fluid field for various types of particles at 0.56 s.

The simulation results not only facilitate the prediction of fluid behavior but also enhance comprehension of the fluid flow physics beyond the scope attainable through traditional experiments.

6. Conclusions

The article has presented a resolved CFD-DEM method to simulate the free-settling behavior of polyhedral particles in water. The method has been verified by comparing it with experimental data of ellipsoidal particle settling. The effects of particle shape parameters, such as aspect ratio and corner, on the settling velocity, kinematics, and hydrodynamic characteristics of the fluid–particle systems have also been explored. The study demonstrates that the resolved CFD-DEM method is a powerful technique for predicting complex particle–fluid phenomena in marine geotechnical engineering, include the transport, sedimentation, and erosion of seabed sediments, along with their environmental implications in marine ecosystems. Besides, the significant impact of particle shape on fluid disturbance and vortex generation offers insights and methods for controlling and optimizing fluid behavior.

1. Particle shape affects the particle velocity and its rotation during the settling process. As the AR value increases, the fluid resistance exerted on the particles strengthens, leading to a reduction in settling velocity. Conversely, an increase in the C weakens the fluid resistance towards the particles. These effects can be more pronounced when the particle is released in a vertical orientation.

2. Upon releasing particles with a long axis parallel to the settling direction, the particles are subjected to asymmetric fluid disturbance, causing the particles to deflect to one side and generate rotational motion. The particle z-velocity exhibits periodic cycles of acceleration and deceleration during the settling process.

3. Upon horizontal particle release, the fluid force exerted on the particles escalates in tandem with an augmented AR. The F_c corresponding to gravitational balance remains the same among all these cases. In the case of vertical particle release, particle rotation triggers

oscillations in the fluid force, repeatedly surpassing and falling below the critical force threshold. This dynamic explains the recurring deceleration and acceleration experienced by the particles.

4. The fluid velocity field around the particles changes significantly as the particles rotate due to the asymmetric fluid disturbance. The fluid below the particles is compressed, while the fluid above is stretched, resulting in a velocity gradient and a wake region behind the particles. The wake region has a higher fluid velocity and forms distinct vortex patterns that reflect the particle shape and orientation. The article also reveals that the larger the AR value, the more pronounced the fluid disturbance and turbulence caused by the particles, as evidenced by the degree of fluid vorticity and non-uniformity.

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