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# **Stochastic Model Predictive Control for Urban Traffic Networks**

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Abstract: This paper proposes a stochastic model predictive control (MPC) framework for traffic signal coordination and control in urban traffic networks. One of the important features of the proposed stochastic MPC model is that uncertain traffic demands and stochastic disturbances are taken into account. Aiming to effectively model the uncertainties and avoid queue spillback in traffic networks, we develop a stochastic expected value model with chance constraints for the objective function of the stochastic MPC model. The objective function is defined to minimize the queue length and the oscillation of green time between any two control steps. Furthermore, by embedding the stochastic simulation and neural networks into a genetic algorithm, we propose a hybrid intelligent algorithm to solve the stochastic MPC model. Finally, numerical results by means of simulation on a road network are presented, which illustrate the performance of the proposed approach.

Keywords: urban traffic signal control; model predictive control; genetic algorithm; neural networks

### 1. Introduction

In many major metropolitan areas, inevitable delays and traffic congestion would be incurred by road users due to inappropriate design of traffic signal settings and uncertain traffic demand in road networks. Therefore, developing effective traffic signal control strategies for urban road networks has long been one of the imperative issues for traffic researchers and practitioners. In general, traffic signal control methodologies can be classified into three categories (Isolated Intersection Control, Fixed Time Coordinated Control and Coordinated Traffic-Responsive Control) by their characteristics [1].

As one of the earliest and simplest methods, isolated intersection control strategy is mainly used to access the optimal signal timing plan of an isolated intersection. Therefore, in many cases, it is a myopic control approach [2,3]. Since their settings are based on history traffic flow information, fixed time coordinated control strategies can only provide good control performance under the condition of minor fluctuations in traffic demand [4]. As a result, coordinated traffic-responsive control strategies are proposed to overcome the drawbacks that existed in the previous two methods. Since the 1970s, lots of model-based traffic-responsive control strategies have been proposed. For example, SCOOT [5], SCATS [6], OPAC [7], PRODYN [8], and RHODES [9] are widely used in many cities. It is worth mentioning that the store-and-forward(SF) approach [10] is also one of the typical representatives in the family of coordinated traffic-responsive control strategies. Based on the SF approach, a number of traffic models and control strategies [11–14] have been proposed.

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Without a doubt, a suitable traffic model can not only be convenient to assist traffic engineers to analyze the traffic dynamics, but also provides the basis for designing effective traffic signal control strategies. Since model predictive control (MPC) can deal with complex constraints and avoid myopic control schemes in large-scale control problems, MPC approaches are used to model and coordinate traffic signals in urban traffic networks [15–22]. For instance, the authors in [15] proposed a linear model and a multi-agent control strategy for traffic signal coordination in urban traffic networks (UTN). In their model, by decomposing the centralized MPC problem into a number of coupled subproblems, the original control problem was solved by several distributed agents. Based on this work, a distributed interior-point algorithm was proposed to speed up the solving process in [16]. By using an improved nonlinear traffic flow model, Ref. [17] proposed a centralized MPC model for network-wide traffic signal coordination. In addition, the optimization model reported in [17] was improved and replaced by a mixed-integer linear programming model in [18]. To enhance the computational efficiency and make the application of the MPC approach feasible for large scale urban traffic networks, hierarchical (or decentralized) and distributed MPC models can be found in later works [19–22].

It is worth noting that the MPC methods aforementioned are all designed within a deterministic framework. However, uncertainties widely exist in reality and urban traffic networks are no exception. Hence, uncertainties (e.g., uncertain traffic demand, stochastic disturbances) have to be investigated in traffic model building. It is well known that using appropriate tools or methods to deal with uncertainties in traffic networks is very important for accessing the optimal signal timing plan of traffic networks. To our knowledge, so far, the studies that take these uncertainties into consideration on modeling of traffic signal control are rarely seen particularly under MPC framework. Aiming to minimize the average delays under changing traffic demand, Ref. [23] proposed three models to determine optimal signal timing plan. Ref. [24] reported a stochastic optimization method to access a robust signal timing plan for arterial signal coordination, in which day-to-day demand variations were taken into account. Ref. [25] proposed a robust MPC model and a constrained mini-max approach to achieve optimal signal splits for urban traffic networks, in which uncertainties (e.g., inaccurate nominal state and demand prediction) were taken into account and assumed to be bounded. However, in their work, the objective function was defined to access the minimal cost under the largest possible model uncertainties. Accordingly, the optimal solution reported in [25] was calculated from a worst-case scenario formulation. Ref. [26] proposed a receding horizon parameterized control method for freeway networks. In this method, a scenario-based min-max scheme is designed to handle uncertainties. The authors in [27] proposed a novel MPC model for traffic signal control, whereby chance constraints are embedded into the model to prevent the arteries in the traffic network over-saturated in stressed load situations. Nevertheless, the uncertain model reported in [27] mainly focuses on preventing queue spillback on major trunk roads.

Different from the aforementioned studies, by utilizing the store-and-forward model, we propose a stochastic MPC framework for traffic signal coordination in urban traffic networks. The objectives of the proposed stochastic MPC model are to prevent queue spill-back and to shorten the queue length of the whole network. One of the important features of our framework is that chance constrained programming [28] is used to handle uncertain traffic demands and stochastic disturbances on traffic networks. Furthermore, by embedding the stochastic simulation and neural networks (NNs) [29,30] into a genetic algorithm (GA) [28,31], we propose a hybrid intelligent approach to solve the uncertain optimization problem of the traffic network.

The outline of this paper is organized as follows. In Section 2, we employ an improved store-and-forward traffic model to describe the traffic dynamics in urban traffic networks (UTN). In Section 3, a stochastic MPC model for UTN is proposed. In the proposed stochastic MPC model, uncertain traffic demands and disturbances are both taken into account and modeled by chance constrained programming. To avoid the spill-back congestion and reduce the queue length, chance constraints are imposed on the queue length of the road network. In Section 4, we propose a hybrid intelligent method to solve the stochastic MPC model. Section 5 reports the results of numerical

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simulation which aimed to verify the effectiveness of the proposed model and solution method. Finally, Section 6 concludes this paper with a summary of work.

#### 2. Modeling of Traffic Dynamics

#### 2.1. Notations

An overview of the notations used in this paper is presented below. We define the discrete time step as k, the prediction horizon length as P, the sampling time as T, the number of vehicles within link r of intersection i at the beginning of the kth time interval as  $x_{i,r}(k)$ , the effective green time of phase p of intersection i as  $u_{i,p}$  and the set of phases of intersection i as  $v_i$ . The lost time  $L_i$  and cycle time  $C_i$  of each intersection i satisfy  $C_i = L_i + \sum_{p \in v_i} u_{i,p}$ . In addition, the saturation flow of each link  $r_i$  is defined as  $S_{r_i}$ . Let  $\tau_{j,w;i,r}$  denote the turning rate. It means that the rate of vehicles that reach the link  $r_i$  of intersection i from the link i0 of intersection i1 is i1.

#### 2.2. Traffic Dynamics

To optimize traffic signal splits, Gazis and Potts proposed a Store-and-forward (SF) method [10] in 1963. In the SF method, they designed a simplified linear model to describe traffic dynamics in UTN. Since the linear model allows the use of high efficient control and optimization technology for signal coordination in large-scale networks, the SF method has been widely used for modeling and optimization of traffic signal splits in road networks [11–16,19,20]. Therefore, in this paper, we use an improved SF method [20,22] to model the traffic dynamics. The technique defines a simple vehicle-conservation equation between two signalized intersections.

Assume that the link r (as shown in Figure 1a) connects intersection i to intersection j. The traffic dynamics on r can be defined by the following equation:

$$x_{i,r}(k+1) = x_{i,r}(k) + T \cdot \left( q_{i,r}^{in}(k) - q_{i,r}^{out}(k) \right) + e_{i,r}(k), \tag{1}$$

where  $q_{i,r}^{in}(k)$  ( $q_{i,r}^{out}(k)$ ) and  $e_{i,r}(k)$  are the inflow (outflow) and the disturbances (e.g., unexpected traffic fluctuations caused by accidents or parking garage) of link r, respectively. In fact, Equation (1) describes the "vehicle-conservation" on the link r. It should be noted that Guarnaccia [32] has cleverly used the "Kirchhoff Current Law" to define the "vehicle-conservation" of an intersection.

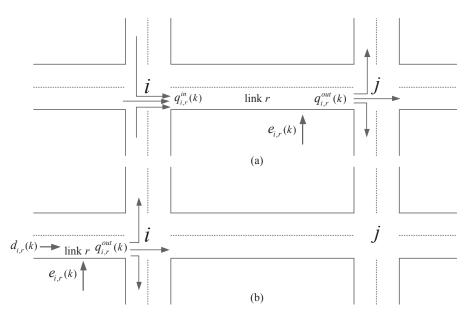


Figure 1. Traffic dynamics on a link. (a) dynamics on a non-input link; (b) dynamics on an input link.

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In addition, the inflow  $q_{i,r}^{in}(k)$  and outflow  $q_{i,r}^{out}(k)$  are calculated by assuming the offset between intersection i and intersection j is equal to zero. They are given by the following two equations:

$$q_{i,r}^{in}(k) = \sum_{w \in L_{i,r}^{in}} \tau_{j,w;i,r} \cdot q_{j,w}^{out}(k),$$
(2)

$$q_{i,r}^{out}(k) = \frac{S_{i,r}}{C} \cdot \sum_{p \in v_{i,r}} u_{i,p}(k),$$
(3)

where  $L_{i,r}^{in}$  denotes the incoming links of the link r.  $v_{i,r}$  is the set of phases that provides the right of way to the link r of intersection i.

Then, by plugging Equations (2) and (3) into Equation (1), the following state equation can be obtained:

$$x_{i,r}(k+1) = x_{i,r}(k) + T \cdot \left( \sum_{w \in L_{i,r}^{in}} \tau_{j,w;i,r} \cdot q_{j,w}^{out}(k) - \frac{S_{i,r}}{C} \cdot \sum_{p \in v_{i,r}} u_{i,p}(k) \right) + e_{i,r}(k).$$
(4)

Furthermore, it should be noted that when the link r is one of the incoming links of the UTN (shown in Figure 1b), the inflow  $q_{ir}^{in}(k)$  should be calculated by the following equation:

$$q_{i,r}^{in}(k) = d_{i,r}(k),$$
 (5)

where  $d_{i,r}(k)$  is the traffic demand (vehicles which enter the network through the link r of intersection i). Meanwhile, the Equation (4) should be rewritten as

$$x_{i,r}(k+1) = x_{i,r}(k) + T \cdot \left( d_{i,r}(k) - \frac{S_{i,r}}{C} \cdot \sum_{p \in v_{i,r}} u_{i,p}(k) \right) + e_{i,r}(k).$$
 (6)

For simplicity of notation, we merge Equations (4) and (6). Then, a general description of the dynamics on the link r can be defined as

$$x_{i,r}(k+1) = x_{i,r}(k) + T \cdot \left( \sum_{w \in L_{i,r}^{in}} q_{j,w}^{out}(k) + d_{i,r}(k) - \frac{S_{i,r}}{C} \cdot \sum_{p \in v_{i,r}} u_{i,p}(k) \right) + e_{i,r}(k).$$
 (7)

# 3. Stochastic MPC-Based Model

#### 3.1. Uncertainty

Due to the complexity and diversity in the real world, uncertainty widely exists in practical engineering problems, and the urban traffic signal control system is no exception. For instance, the traffic demands at the boundary of a specific urban road network, unexpected traffic fluctuations (caused by accidents or parking garage), and the entering (or exiting) traffic flow of a link between the adjacent intersections. As pointed out in [25,27], the variance of traffic demand through the network is the most important. Accordingly, in this paper, we mainly focus on traffic signal modeling and optimization of urban traffic networks with uncertain traffic demand and disturbances.

It is no doubt that the traffic demand (e.g.,  $d_{i,r}(k)$  defined in Equation (5)) varies from day to day and from hour to hour. Assume that we can access the historical traffic information, which was collected during the last few months (or years) and recorded in the database of traffic information management system. Then, by utilizing the previous information and statistic techniques (or tools), we can derive the estimation of the variation tendency. In general, normal distribution can effectively describe the stochastic process in real-world system. Without loss of generality, in this paper, we assume that the traffic demand (e.g.,  $d_{i,r}(k)$ ) defined in Equation (5)) follows a normal distribution function, i.e.,

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$$d_{i,r}(k) \sim N(\mu_1, \sigma_1^2), \ k = 1, 2, 3, ...,$$
 (8)

where  $\mu_1$  and  $\sigma_1^2$  denote the mean value and variance of  $d_{i,r}(k)$ , respectively.

Similarly, by using the historical data, we can also approximately derive the probability distribution function of disturbance  $e_{i,r}(k)$ . In addition, for the convenience of discussion, we define  $e_{i,r}(k)$ , which follows normal distribution. Assume the mean value and variance of  $e_{i,r}$  are  $\mu_2$  and  $\sigma_2^2$ ; then, the distribution function of  $e_{i,r}(k)$  can be defined as

$$e_{i,r}(k) \sim N(\mu_2, \sigma_2^2), \ k = 1, 2, 3, ...$$
 (9)

It should be noted that we can also define  $e_{i,r}(k)$  (or  $d_{i,r}(k)$ ), which obeys Poisson distribution [33,34]. In summary, in a practical application, we should use the historical data to estimate the distribution function of  $d_{i,r}(k)$  and  $e_{i,r}(k)$  reasonably.

# 3.2. Constraints

In general, to guarantee the safety of pedestrians and cyclists, there usually exists a green constraint for each phase p of intersection i. In other words, the control variable  $u_{i,p}(k)$  should satisfy the following constraints:

$$g_{i,p}^{min} \le u_{i,p}(k) \le g_{i,p}^{max}, \ k = 1, 2, 3, ...,$$
 (10)

where  $g_{i,p}^{min}$  and  $g_{i,p}^{max}$  are the predefined minimum and maximum green time, respectively. In addition, the control variables  $u_{i,p}(k)$   $(k=1,2,\cdots)$  should satisfy the cycle time constraint  $C_i=L_i+\sum_{p\in v_i}u_{i,p}$  as defined in Section 2.1.

There can be no doubt that the maximum number  $(N_{i,r})$  of vehicles in a link r is determined by the length of link r between intersection i and j. Accordingly, to avoid causing serious congestion, the state variable  $x_{i,r}$  usually should satisfy the following constraints:

$$0 \le x_{i,r}(k) \le N_{i,r}, \ k = 1, 2, 3, \dots$$
 (11)

Assume that the uncertain demand  $d_{i,r}(k)$  and the disturbance  $e_{i,r}(k)$  are independent random variables. Then, according to Equations (7)–(9), we derive easily that the state variable  $x_{i,r}$  is a random variable that also follows normal distribution. As a result, Equation (11) can be rewritten as

$$\mathbf{P}\{0 \le x_{i,r}(k) \le N_{i,r}\} \ge \beta_{i,r}, k = 1, 2, 3, ...,$$
(12)

where  $\mathbf{P}(\cdot)$  is the probability distribution function, and  $\beta_{i,r}$  is the confidence level that is usually set close to 1. It means that the number of vehicles on the link r of intersection i is set below the maximum allowed  $N_{i,r}$  with the probability, which is less than  $\beta_{i,r}$ . As noted in [27], to avoid the system becoming overly conservative, one does not impose  $\beta_{i,r} = 1$ .

# 3.3. MPC Framework

As one of the most powerful control technologies, since it can efficiently solve control problems with complex constraints, model predictive control (MPC) has been widely used in industrial applications [35]. The main idea of MPC is to access an optimal sequence of future control actions by designing a suitable predictive model. At each control step, only the first element of the optimal sequence is implemented. The horizon is then rolled forward one step and the procedure is repeated with the updated information. Since it has the ability to deal with complex constraints and avoid myopic control schemes in large-scale control problems, various MPC approaches are proposed to coordinate and control the traffic signals for urban traffic network. Furthermore, uncertainties should be reasonably modeled and handled for traffic networks. It is significant to access the optimal signal

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timing plan of traffic networks. As a result, in the following, we focus on designing a stochastic MPC model to optimize the signal splits for urban traffic networks.

Applying Label (7) to all links of an urban traffic network, we can derive the dynamic equation of the network as follows:

$$\mathbf{x}(k+1) = \mathbf{x}(k) + \mathbf{B}\mathbf{u}(k) + \mathbf{D}\mathbf{d}(k) + \mathbf{e}(k), \tag{13}$$

where  $\mathbf{x}(k)$ ,  $\mathbf{u}(k)$ ,  $\mathbf{d}(k)$  and  $\mathbf{e}(k)$  denote the state vector, control vector, demand vector and disturbance vector, respectively.  $\mathbf{B}$  is the control input matrix, which is used to denote some basic network characteristics (e.g., topology, saturation flows, fixed staging and turning rates), and  $\mathbf{D}$  is the demand matrix.

Assume the length of the prediction horizon length of the control problem is P. For notational simplicity, we define  $\xi_{i,z}=(\varepsilon_1,\varepsilon_2,...,\varepsilon_P)$  whose element  $\varepsilon_k$  denotes the predicted traffic demand  $d_{i,z}(k_0+k|k_0)$  (k=1,2,...,P) corresponding to one link z of the network. As noted in [27], we can use the historical traffic information to estimate the mean value  $\mu_k$  and variance  $\sigma_k$  of  $\varepsilon_k$ . Then, the mean vector  $\mu$  and the covariance matrix  $\Sigma$  of  $\xi_{i,z}$  can be computed and given in advance as follows:

$$\mu = [\mu_1, \mu_2, ..., \mu_P]^T, \tag{14}$$

$$\Sigma = \begin{bmatrix} \sigma_{1}^{2} & r_{1,2}\sigma_{1}\sigma_{2} & \dots & r_{1,p}\sigma_{1}\sigma_{p} \\ r_{1,2}\sigma_{1}\sigma_{2} & \sigma_{2}^{2} & \dots & r_{2,p}\sigma_{1}\sigma_{p} \\ \vdots & \vdots & \ddots & \vdots \\ r_{1,N}\sigma_{1}\sigma_{p} & r_{2,N}\sigma_{2}\sigma_{p} & \dots & \sigma_{p}^{2} \end{bmatrix},$$
(15)

where  $r_{i,j}$  is the correlation coefficient between random variables  $\xi_i$  and  $\xi_j$ . Then, the probability density function of the traffic demand of link z is

$$\psi(\xi_{i,z}) = \lambda e^{-\frac{1}{2}(\tilde{\xi}_{i,z} - \mu)^T \Sigma^{-1}(\tilde{\xi}_{i,z} - \mu)},$$
(16)

where  $\lambda$  is a constant.

Assume the current time index is  $k_0$ . The length of the prediction horizon of the control problem is P. Since there may exist uncertainty in the state variable ( $x_{i,r}(k)$ ), aiming to minimize the vehicle queue lengths and reduce the oscillation of control variable, we define the control cost function as an expected value model

$$\min_{\mathbf{u}} E[f(\mathbf{x}, \mathbf{u})], \tag{17}$$

$$f(\mathbf{x}, \mathbf{u}) = \sum_{k=1}^{P} \| \mathbf{x}(k_0 + k|k_0) \|_{Q}^{2} + \sum_{k=0}^{P-1} \| \mathbf{u}(k_0 + k + 1|k_0) - \mathbf{u}(k_0 + k|k_0) \|_{R}^{2},$$
(18)

subject to Labels (10)–(16) and the cycle constraints  $C_i = L_i + \sum_{p \in v_i} u_{i,p}$  which are defined in Section 2.1. Q and R are diagonal weighting matrices. The diagonal elements of Q are set equal to  $1/N_{i,r}$ . Matrix R reflects the penalty imposed on control effort. Noted that  $\mathbf{u}(k_0 + k|k_0) = [u_1(k_0 + k|k_0), \cdots, u_m(k_0 + k|k_0)]$ , and m denotes the number of links of the road network.

For notational simplicity, the objective function (18) can be rewritten as

$$f(\mathbf{x}, \mathbf{u}) = \mathbf{x} Q \mathbf{x}^T + \mathbf{u} R \mathbf{u}^T, \tag{19}$$

where the state vector  $\mathbf{x} = [\mathbf{x}(k_0 + 1|k_0), \dots, \mathbf{x}(k_0 + P|k_0)]$ . The control vector  $\mathbf{u} = [\mathbf{u}(k_0 + 1|k_0) - \mathbf{u}(k_0|k_0), \dots, \mathbf{u}(k_0 + P|k_0) - \mathbf{u}(k_0 + P - 1|k_0)]$ .

As we can see from Labels (7) and (13), the proposed stochastic MPC-based model is a linear model. It worth noting that, compared with linear models, nonlinear models usually describe the traffic dynamics of road networks more precisely. In future, in order to develop a nonlinear stochastic MPC framework, we can reference the ideas of modeling that were used in the nonlinear MPC models [21,36].

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Furthermore, since the emission produced by traffic is one of the important pollution sources, the integrated flow-emission model [37] can also be embedded in the proposed stochastic MPC framework.

# 4. Optimization Method

#### 4.1. Stochastic Simulation

According to Label (7), the variable  $x_{i,r}(k+1)$  could be rewritten as

$$x_{i,r}(k+1) = h(x_{i,r}(k), u_{i,p}(k), d_{i,r}(k), e_{i,r}(k)).$$
(20)

In addition, applying Label (7) to the whole network, we have Label (13). Then, by defining  $\Theta(k) = [\mathbf{d}(k)^T, \mathbf{e}(k)^T]^T$  we can rewrite Label (13) as follows:

$$\mathbf{x}(k+1) = \varphi(\mathbf{x}(k), \mathbf{u}(k), \mathbf{\Theta}(k)). \tag{21}$$

Similarly, for k = 1, 2, 3, ..., the vector form of chance constraints (12) can be defined as follows:

$$\mathbf{P}\{0 \le \varphi(\mathbf{x}(k), \mathbf{u}(k), \mathbf{\Theta}(k)) \le N\} \ge \beta. \tag{22}$$

In order to solve the optimization problem (17), the key issue is to deal with the chance constraints (22). One traditional method to solve the aforementioned problem is transforming the chance constraints (22) to deterministic constraints. However, the results reported in [27] pointed out that the deterministic constraints include multi-integrated terms. The transformed deterministic problem is a special nonlinear problem that can hardly be solved with analytic methods. It is well known that a stochastic simulation method can trace the evolution of variables, which change stochastically (randomly) with certain probabilities. In [28], by using a stochastic simulation method, Liu et al. developed a convenient method to deal with a certain class of uncertain functions.

Based on the above discussion, both the expected value of the objective function defined in Label (17) and the left term in Label (22) can be seen as uncertain functions. Therefore, to calculate the probability value  $\mathbf{P}\{0 \le g(\cdot) \le N\}$  defined in Label (22) and the expected value  $E[f(\mathbf{x}, \mathbf{u})]$  defined in Label (17), for any k = 1, 2, 3, ... and given variable  $\mathbf{x}(k)$  and  $\mathbf{u}(k)$ , we propose a stochastic simulation algorithm (Algorithm 1) to generate input–output data for the uncertain function

$$F: (\mathbf{x}, \mathbf{u}) \to (F_1(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}), F_2(\mathbf{x}, \mathbf{u}, \mathbf{\Theta})), \tag{23}$$

$$F_1(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) = \mathbf{P} \{ 0 \le \varphi(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) \le \mathbf{N} \}, \tag{24}$$

$$F_2(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) = E[f(\mathbf{x}, \mathbf{u})], \tag{25}$$

where  $\Theta = [\mathbf{d}^T, \mathbf{e}^T]^T$  denotes the uncertainty vector corresponding to the whole network. Furthermore, we define  $(\Omega_1, A_1, Pr_1)$  and  $(\Omega_2, A_2, Pr_2)$  as the probability spaces of  $\mathbf{d}$  and  $\mathbf{e}$ , respectively.

# Algorithm 1 Stochastic Simulation for Uncertain Functions.

```
Step 1 : (Initialize) Set K = 0, J = 0.

Step 2 : (Sample) Generate \omega_1 and \omega_2 from the probability space (\Omega_1, A_1, Pr_1) and (\Omega_2, A_2, Pr_2), respectively. Produce \xi_1(\omega_1) and \xi_2(\omega_2). Then generate two random vector \xi_1 and \xi_2 from their probability distribution. As a result, we have \mathbf{\Theta} = [\xi_1^T, \xi_2^T].

Step 3 : (Check) If the constraint \mathbf{P}\{0 \le \varphi(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) \le \mathbf{N}\} is satisfied, then we let K = K + 1.

Step 4 : (Update) Let J = J + f(\mathbf{x}, \mathbf{u}). Herein f(\mathbf{x}, \mathbf{u}) is the objective function defined in Equation (17).
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Step 5 : (**Repeat**) Repeat Step 2 to Step 4 *n* times.

Step 6 : (**Terminate**) Return  $F_1(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) = K/n$  and  $F_2(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) = J/n$ .

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#### 4.2. Uncertain Function Approximation

Neural networks (NNs) (also referred to as connectionist systems) are a computational approach, which is inspired by the current understanding of using biological brain to solve problems. It is a class of adaptive systems consisting of a number of simple processing elements, called artificial neurons. Neural networks (NNs) typically consist of multiple layers or a cube design, and the signal path traverses from front to back. An important advantage of NNs is the ability to learn to perform operations, not only for inputs exactly like the training data, but also for new data that may be incomplete or noisy. It has been widely recognized from literature [28–30,38] that neural networks (NNs) have the ability to approximate continuous or discontinuous functions and achieve a high speed of operation. Therefore, we decided to train a feedforward NN to approximate the uncertain function (23), aiming at speeding up the solution process of the optimization problem (17).

As pointed out in the user's guide of the neural network toolbox, a fairly simple neural network can fit any practical function. In this study, we create a single-hidden layer feedforward neural network (SFNN) by using the neural network toolbox of MATLAB (R2016a, MathWorks, Beijing, China). The number of input neurons and that of output neurons are defined as  $N_{in}$  and  $N_{out}$ , which are both decided by the function needed to be approximated. Since the number of input neurons is bigger than that of the output neurons, we set  $N_{hide}$  the number of neurons in the hidden layer is proportional to that of the input neurons. That is,  $N_{hide} = \gamma N_{in}$  ( $\gamma > 1$  is a constant). In order to use the input and output data to train the SFNN, we need to preprocess the data first. In practical application, both input data and output data are usually normalized in the interval [0,1].

# 4.3. Hybrid Intelligent Algorithm

Over the past several decades, genetic algorithms (GAs) have been widely used in the area of management science, operational research and industrial and system engineering. GAs are a class of powerful and broadly applicable stochastic search and optimization methods that really work for many problems that are difficult to be solved by conventional techniques [28,31,39]. As pointed out in [38], the major advantage of GAs is that it is independent of the concave-convex feature of the particular problem being analyzed. GAs require only an objective (fitness) function that can be evaluated for any set of the decision variables. This function can be nonlinear, non-differentiable, or discontinuous. In other words, as a global optimization method, genetic algorithm (GAs) can be implemented to solve the optimization problems (17). As a result, in this paper, we embed the stochastic simulation and neural networks (NNs) into a genetic algorithm (GA) and produce a hybrid intelligent algorithm (HIA). The procedure of the proposed method HIA is summarized as shown in Algorithm 2.

GAs with the basic evaluation, selection, crossover and mutation operators is employed. The first step of GAs is to generate an initial population. According to the objective function defined in Equation (17), it can be easily found that the task of HIA is to get the best control decision serial  $[\mathbf{u}(k_0|k_0),\cdots,\mathbf{u}(k_0+P-1|k_0)]$  at each control step  $k_0$ . Since the size of each vector of the decision serial is assumed to be equal to m, m\*P variables are needed to be optimized at the beginning of each control step. Each variable is coded with L digits of binary number. The length L is determined by the desired representation accuracy [38]. Although there are a number of ways to make selections, a nonlinear selection strategy is adopted in this study. It is worth noting that the feasibility of the offspring individuals (generated by crossover operation or mutation operation) should be checked with a neural network created by Algorithm 1. In addition, to help readers to better understand the main idea of the proposed algorithm HIA, Figure 2 illustrates the scheme diagram of HIA.

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#### Algorithm 2 Hybrid Intelligent Algorithm

- Step 1: (Generate Training Data) Using Algorithm 1 to generate a set of input–output data for the uncertain function (23). For example,  $(\mathbf{x}, \mathbf{u}) \to \mathbf{P}\{0 \le \varphi(\mathbf{x}, \mathbf{u}, \mathbf{\Theta}) \le \mathbf{N}\}, \quad (\mathbf{x}, \mathbf{u}) \to E[f(\mathbf{x}, \mathbf{u})].$
- Step 2: (Train Neural Network) Using the set of input–output data generated at Step 1 to train a neural network to approximate the uncertain function (23).
- Step 3: (Initialize Population) Initialize a population Pop (contains N individuals) in which each individual should be checked by the trained neural network.
- Step 4: (Evaluate) Using the trained neural network and Equations (17) and (18) to calculate the objective function value (fitness) of each individual in the population *Pop*. Meanwhile, save the fitness of each individual into a set *E*.
- Step 5: (**Select**) Select 2 \* m individuals from the population Pop according to the fitness set E and previously defined crossover rate CroRate, and save them into a set SelPop. Randomly divide the set SelPop into two groups ( $G_1$  and  $G_2$ ) of the same size m.
- Step 6: (Crossover) Randomly select two individuals (one from  $G_1$  and the other from  $G_2$ ). Perform the crossover operations on these two individuals to produce two new individuals whose feasibility should be checked by the trained neural network. Repeat the select operation and the cross operation m times. At the same time, use these new individuals (produced in the cross process) to replace the original 2 \* m individuals (selected at Step 5) in population Pop.
- Step 7: (**Mutation**) Randomly Select k individuals from the population Pop according to previously defined mutation rate MuaRate and perform mutation operations on these k individuals, whereby k new individuals will be produced. The feasibility of these new individuals should be checked by the trained neural network. Then, replace the original k individuals in the population Pop with the k new individuals.
- Step 8: (Repeat) Repeat the fourth step to the seventh step until the terminate criterion is satisfied.
- *Step* 9: (**Output**) Return the best individual in the *Pop* and its fitness.

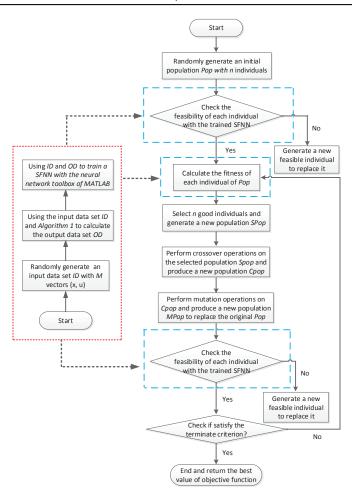


Figure 2. Scheme diagram of the proposed algorithm Hybrid Intelligent Algorithm (HIA).

#### 5. Simulation Results

In this paper, we perform simulation experiments on the road network consisting of four intersections. Figure 3 illustrates the basic layouts of the test network. It includes eight links, and four among them (x1, x2, x5, x6) are input sources where the traffic flow enters the test road network. The lengths of the four input links (x1, x2, x5, x6) are the same and are equal to 600 m, while about 700 m for the rest links (x3, x4, x7, x8). As shown in Figure 3, each intersection has only two phases. Furthermore, assume that the offset between any two intersections is equal to zero.

Table 1 shows some basic parameters that will be used in the simulation. The turning rates and input traffic flow are illustrated in Table 2 and Figure 4, respectively. The initial state (the number of vehicles on each link at the beginning of the first control step) of the test network is randomly generated. For instance,  $x_i \in [\alpha \cdot V_n, \beta \cdot V_n]$   $(i = 1, 2, \dots, 8)$  denotes that the number of vehicles on the link  $X_i$  ( $i = 1, 2, \dots, 8$ ) is randomly generated in the interval  $[\alpha \cdot V_n, \beta \cdot V_n]$ . Herein,  $\alpha = 0.01, \beta = 0.9$ . According to the length of each link and the average length of each vehicle (as defined in Table 1), we set  $V_n = 120$  for the link  $X_i$  (i = 1, 2, 5, 6) and  $V_n = 140$  for the rest links. Herein,  $V_n$  denotes the maximum number of vehicles that can be accommodated in a link. For simplicity, we assume that uncertainties only exist on link  $X_1$  and link  $X_7$ . Furthermore, we assume that the uncertain traffic flow  $d_1$  and disturbance  $e_7$  are both normally distributed. Aiming to demonstrate the performance of the proposed HIA, the traffic flow  $d_1$  and the disturbance  $e_7$  shown in Figure 4 are, respectively, assumed to be the mean value of the input flow of  $X_1$  and the disturbance of  $X_7$ . Furthermore,  $d_1$  and  $e_7$  are both estimated by historical data. As shown in Table 3, the covariance matrix of  $d_1$  and  $e_7$  are defined as  $\Sigma_1$  and  $\Sigma_2$ , respectively. Note that, for computational simplicity, we assume the covariance matrix  $\Sigma_1$  and  $\Sigma_2$  remain unchanged during the whole simulation period. Since previous studies [20–22] have shown that it seems reasonable to select the prediction horizon P = 3, the experiment results reported in this study are all achieved under the condition that P = 3. As a result, the covariance matrix  $\Sigma_1$  and  $\Sigma_2$  are three-dimensional matrices. For the measure of solution quality, we report the queue length and the green time of each link in the test network over a simulation period of 20 min (that is six simulation steps).

**Table 1.** Simulation parameters.

Variable	Parameter	Simulation Value		
С	common cycle time	120 s		
L	lost time	8 s		
S	saturation flow rate	3600 veh/h		
T	control interval	200 s		
1	average vehicle length	5 m		
P	prediction horizon length	3		
и	constraint on green time	$30 s \le u \le 90 s$		

**Table 2.** Turning rates for the test road network.

$ au_{w,r}$	x1	<b>x2</b>	х3	x4	<b>x</b> 5	х6	<b>x</b> 7	x8
x1	-	-	0.3	-	-	-	-	0.7
x2	-	-	0.8	-	-	-	-	0.2
x3	-	-	-	-	-	-	-	-
x4	-	-	-	-	-	-	-	-
x5	-	-	-	0.6	-	-	0.4	-
x6	-	-	-	0.2	-	-	0.8	-
x7	-	-	-	-	-	-	-	-
x8	-	-	-	-	-	-	-	-

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Table 3	Lovariance	matrix of	uncertain c	temand and	disturbance.

	Uncertain Variable						
		$d_1$				$e_7$	
	16128	0	-1152		108	-108	-54
$\Sigma_1$	0	6912	-5760	$\Sigma_2$	-108	216	108
	-1152	-5760	10368		-54	108	162

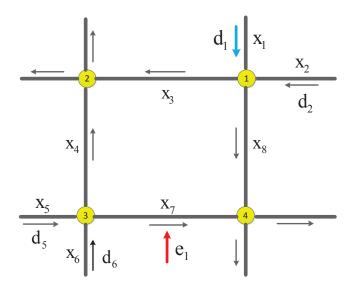


Figure 3. Test network with signalized intersections.

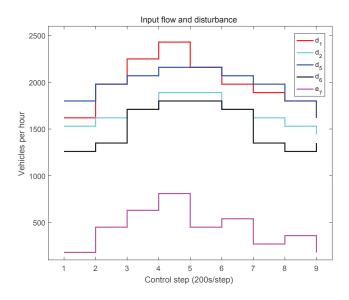


Figure 4. Input traffic flow and disturbance of the test network.

For the sake of simplicity, let MPC-SPQ denote a deterministic MPC model ( $M_1$ ) that was solved by Sequential Quadratic Programming (SQP), and MPC-GA denotes a deterministic MPC model ( $M_2$ ) that was solved by Genetic Algorithms (GA). In order to demonstrate the performance of the proposed stochastic MPC model that was solved by HIA (abbreviated as MPC-HIA), the performance is compared with MPC-SPQ and MPC-GA. Firstly, the objective functions both of  $M_1$  and  $M_2$  are the same and defined as  $\min_{\mathbf{u}} f(\mathbf{x}, \mathbf{u})$  and the Equation (18). In addition, except that there are no chance constraints imposed on the queue length (as defined in Equation (12)), the rest constraints of

the model  $M_1$  are the same as those of the proposed stochastic MPC model. Except for the chance constraints (as defined in Equation (12)) being replaced by the deterministic constraints (as defined in Equation (11)), the rest constraints of the model  $M_2$  are the same as those of the proposed stochastic MPC model.

For each control step, based on the mean value and the covariance matrix of  $d_1$  (and those of  $e_1$ ) we generate 6000 input–output data with Algorithm 1. Then, by using these input–output data and the MATLAB neural network toolbox, we train a feedforward neural network (14 input neurons, one hidden layer with 18 neurons, seven output neurons) for each control step. The mean squared error of the neural network is smaller than 0.003. The population size and the maximal generation of GA is set to 50 and 1000, respectively. Selection rate 0.8 and mutation rate 0.1 are adopted. In addition, the two genetic algorithms (GAs) (which are used by MPC-HIA and MPC-GA) has the same configuration parameters. It should be noted that all of our simulations are implemented on a personal computer with 32 GB memory and 3.4 GHz, Intel(R) Core CPU i7-6700 processor in the Matlab R2016a environment.

Figure 5 illustrates the queue length of link  $X_1$  and that of link  $X_7$  at each control step. It can be found that, in terms of the queue length of the link  $X_1$ , for the first three control steps, MPC-HIA can achieve a little better (or close) performance than MPC-GA (or MPC-SQP). Beginning with the fourth step, MPC-HIA performs much better than both MPC-SQP and MPC-GA. In addition, in terms of the queue length of the link  $X_7$ , MPC-HIA can achieve better performance than both MPC-SQP and MPC-GA at each control step. This may be because, compared with the deterministic MPC models  $M_1$  (MPC-SQP) and  $M_2$  (MPC-GA), the proposed stochastic MPC model (MPC-HIA) has better ability to handle uncertainties of the test network. More importantly, one can see clearly that the queue length of  $X_1$  and that of  $X_7$  achieved by MPC-HIA are always below the maximum allowable queue length (a preset value that is proportional to the length of the link) of link  $X_1$  and that of  $X_7$  during the entire simulation period. The reason for this is that we have imposed two chance constraints on the queue length of the link  $X_1$  and that of the  $X_7$  in the proposed stochastic model MPC-HIA. However, starting with the fourth control step, the queue length of  $X_1$  and that of  $X_7$  obtained by MPC-SQP go beyond the upper bound of the allowable queue length.

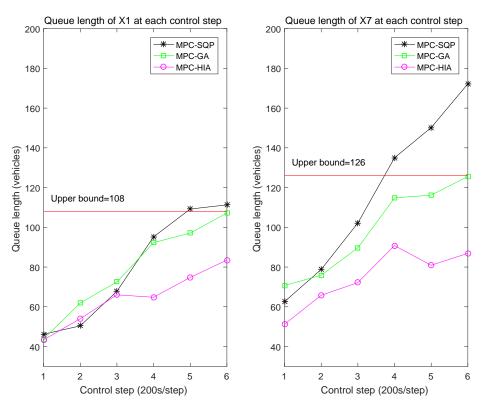
It should be noted that the upper bound of the (or the maximum) allowable queue length is a preset value, which is proportional to the length of the link. Aiming to avoid the occurrence of queue spill-back, the upper bound of the queue length of  $X_1$  (or  $X_7$ ) is set equal to 90% of the link length of  $X_1$  (or  $X_7$ ). As shown in Figure 5, the upper bounds of  $X_1$  and  $X_7$  are set to 108 (vehicles) and 126 (vehicles), respectively. Another observation on the queue length curves as shown in Figure 5 is that the queue length of  $X_1$  (or  $X_7$ ) achieved by MPC-SQP continuously increase and go beyond the upper bound since the fourth control step. Especially for the link  $X_7$ , the queue length started to mushroom from the third control step onward. These are perhaps caused by two reasons. On one hand, compared with the first two control steps, the input flow of link  $X_i$  (i = 1, 5, 6) rapidly increases from the third control step. Meanwhile, vehicles entered into the link  $X_1$  and  $X_7$  increase quickly. On the other hand, the MPC-SQP did not make a proper allotment of green time to the link  $X_1$  and link  $X_7$  like the proposed model MPC-HIA did. Since there are constraints that are imposed on the queue lengths of both  $X_1$  and  $X_7$ , both MPC-HIA and MPC-GA perform better than MPC-SQP.

Figure 6 shows the comparison of the MPC-HIA, MPC-GA and the MPC-SQP on the green time that has been assigned to the link  $X_1$  and that of the link  $X_7$  at each control step. As shown in Figure 6, during the entire simulation period, the green time of the link  $X_1$  (and  $X_7$ ) achieved by the proposed model MPC-HIA fluctuates within the minimum and maximum permissible green time (for example 30 s and 90 s). The reason for this may be due to the fact that the input flow  $d_1$  and the disturbance  $e_7$  are uncertain variables whose mean values vary over each control step (as shown in Figure 4). Furthermore, we can see that the proposed model MPC-HIA can adjust the green time assigned to link  $X_1$  (and  $X_7$ ) according to the variational traffic demand (or disturbance) and the maximum allowable queue length of the link  $X_1$  (and  $X_7$ ). This is mainly due to the fact that chance constraint programming was employed into the proposed MPC-HIA model to capture the uncertainties of the

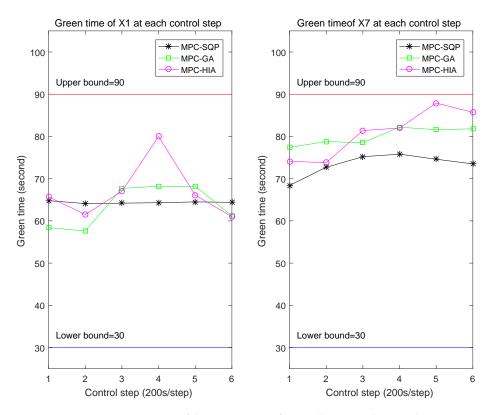
network. However, the green time of the link  $X_1$  (and  $X_7$ ) obtained by the model MPC-SQP shows little changes between any two adjacent control steps. As a result, the queue length of the link  $X_1$  (and  $X_7$ ) goes beyond the maximum allowable queue length since the fourth control step as shown in Figure 5. It is obvious that results reported in Figure 6 are consistent with those shown in Figure 5.

Figure 7 shows the comparison of the total queue length (during the entire simulation period) of each link for the three models (MPC-HIA, MPC-GA and MPC-SQP). It is not hard to find that the the total lengths of the link  $X_i$  (i=3,4,5) achieved by both MPC-HIA and MPC-SQP are almost the same. Meanwhile, the total queue length of the link  $X_i$  (i=1,7) achieved by MPC-HIA is smaller than that obtained by MPC-SQP. However, for the link  $X_i$  (i=2,6,8), the situation is the reverse. For MPC-GA, a similar conclusion can be reached. The reason is that chance constraints have been imposed on the queue length of link  $X_1$  and that of link  $X_7$  in the proposed model MPC-HIA. Furthermore, the stochastic MPC model (MPC-HIA) has a better ability to deal with uncertainties than deterministic MPC models—both  $M_1$  (MPC-SQP) and  $M_2$  (MPC-GA).

For each control step, the performances of the three models (MPC-HIA, MPC-GA and MPC-SQP), in terms of the total queue length of the network, are illustrated in Figure 8. It can be seen clearly that MPC-SQP performs better than MPC-HIA during the entire simulation period. This may be because, compared with MPC-SQP, there are chance constraints that are imposed on the queue lengths in MPC-SQP. However, MPC-HIA performs better than MPC-GA over the whole simulation period. This is perhaps due to the fact that the stochastic MPC model (MPC-HIA) has better performance than the deterministic MPC model  $M_2$  (MPC-GA) in terms of dealing with uncertainties, which are imposed on link  $X_1$  and link  $X_7$ .



**Figure 5.** Comparison of the queue length of  $X_1$  and  $X_7$  at each control step.



**Figure 6.** Comparison of the green time of  $X_1$  and  $X_7$  at each control step.

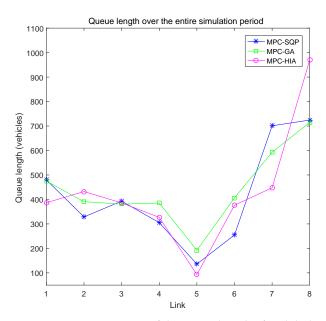
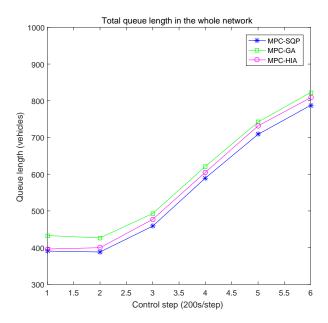


Figure 7. Comparison of the queue length of each link.

In addition, to evaluate the performance of computational cost, we report the average computation time of ten independent runs for solving the MPC optimization problem with the three methods (MPC-SQP, MPC-GA and MPC-HIA). The computational time per simulation of MPC-SQP, MPC-GA and MPC-HIA are 1.653 s, 460 s and 16,932.5 s, respectively. It is obviously that both MPC-SQP and MPC-GA perform much better than MPC-HIA. The reason for this may be that, compared with deterministic MPC models  $M_1$  (MPC-SQP) and  $M_2$  (MPC-GA), the stochastic MPC model (MPC-HIA) has much higher computational complexity.

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To summarize, it has been shown that the proposed model MPC-HIA performs better than MPC-SQP and MPC-GA in terms of avoiding queue spillback under uncertain conditions (e.g., the link  $X_i$  (i=1,7) has uncertain traffic demands or disturbances). However, both MPC-SQP and MPC-GA perform much better than the proposed model MPC-HIA in terms of the performance of computational cost. This may be because the stochastic MPC model (MPC-HIA) has a better ability to deal with uncertainties than deterministic MPC models—both  $M_1$  (MPC-SQP) and  $M_2$  (MPC-GA). Meanwhile, since there are chance constraints and uncertain objective function in the stochastic MPC model (MPC-HIA), MPC-HIA has higher computational complexity than MPC-SQP and MPC-GA.



**Figure 8.** Comparison of the queue length at each control step.

# 6. Conclusions

In this paper, we have proposed a stochastic MPC model for urban traffic signal coordination and control. Under the framework of the stochastic MPC model, we use chance constraint programming to model the uncertain traffic demands and uncertain disturbances of the road network. The detailed mathematical description of the model has been provided. Since the proposed model is a stochastic MPC model with chance constraints, by embedding the stochastic simulation and neural networks (NNs) into a genetic algorithms (GA), we propose a hybrid intelligent approach to solve the stochastic model. In addition, aiming to demonstrate the performance of the proposed stochastic MPC model, which was solved by HIA (abbreviated as MPC-HIA), the performance are compared with a deterministic MPC model (M1), which was solved by Sequential Quadratic Programming (SQP) and a deterministic MPC model (M2), which was solved by a Genetic Algorithm (GA). Numerical simulations illustrate that, compared with the deterministic MPC model, the proposed stochastic MPC model has a better ability to deal with uncertainties and avoid queue spill-back in urban road networks.

In future research, additional testing in different types (or sizes) of networks and with different arrival types (or probability distribution model) should be investigated. In order to reduce the computational cost, we can design hierarchical or distributed control strategies and algorithms to reduce the computational complexity of the stochastic MPC model. The mismatch between the proposed MPC model and real traffic systems will be considered. Furthermore, other performance indexes (e.g., the one which can reflect the fuel consumption or vehicle emissions) can also be embedded in the objective function of the proposed stochastic MPC model.

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**Author Contributions:** Bao-Lin Ye, Weimin Wu and Huimin Gao conceived, designed and performed the experiments; Yixia Lu, Qianqian Cao and Lijun Zhu analyzed the data; and Bao-Lin Ye wrote the paper.

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