

## Appendix

The 22 glare/luminance/Illuminance indices extracted from Evalglare [1] are detailed in the following table;

Index	Description
DGP	<b>Daylight Glare Probability</b> is a glare metric developed based on an empirical approach [2]
Av_lum	<b>Average Luminance of Image</b>
E_v	<b>Vertical Illuminance</b>
DGI	<b>Daylight Glare Index</b> predict discomfort glare from large sources (i.e., visible sky from the window). [3]
UGR	<b>Unified Glare Rating</b> is developed by CIE and is restricted to a specific small glare source sizes within the upper part of the visual field [4]
VCP	<b>Visual Comfort Probability</b> [5]
CGI	<b>CIE Glare Index</b> Einhorn [6]
Lum_sources	<b>Average Luminance of All Glare Sources</b>
Omega_sources	<b>Sum of Solid Angles of Glare Sources</b>
Lum_backg	<b>Background Luminance</b>
E_v_dir	<b>Direct Vertical Illuminance</b>
Lveil	<b>Veiling Luminance</b> (disability glare according Poynter)
Lveil_cie	<b>Veiling Luminance</b> (sum of disability glare according Stiles-Holladay CIE)
DGR	<b>Discomfort Glare Ratio</b>
UGP	<b>Unified Glare Probability</b> is a modified version of the Unified Glare Rating (UGR) [7]
UGR_exp	<b>Unified Glare Rating</b>
DGI_mod	<b>Daylight Glare Index</b> Nazzal and Chutarat [8]
Av_lum_pos	<b>Average luminance weighted by position index</b>
Av_lum_pos2	<b>Average luminance weighted by squared position index</b>
Med_lum	<b>Median luminance of image</b>
Med_lum_pos	<b>Median of position index weighted luminance of image</b>
Med_lum_pos2	<b>Median of squared position index weighted luminance of image</b>

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