

## Article

# Improving Infrastructure Installation Planning Processes Using Procedural Modeling

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**Abstract:** Time and costs are often the most critical constraints in implementing a development impact fee (DIF) for local infrastructure installation planning in South Korea. For this reason, drafting quality plan alternatives and calculating precise DIFs for improvement remain challenging. This study proposes an application of a procedural modeling method using CityEngine as an alternative to traditional methods, which rely on AutoCAD. A virtual low-density suburban development project in Jeju, South Korea was used to compare the workability of the two methods. The findings suggest that procedural modeling outperforms the other approach by significantly reducing the number of steps and commands required in the planning process. This paper also argues that procedural modeling provides real-time 2- and 3-dimensional modeling and design evaluation and allows for a more efficient assessment of plan quality and calculation of DIF. We also argue for the need to diffuse procedural modeling to better support local planning practices.

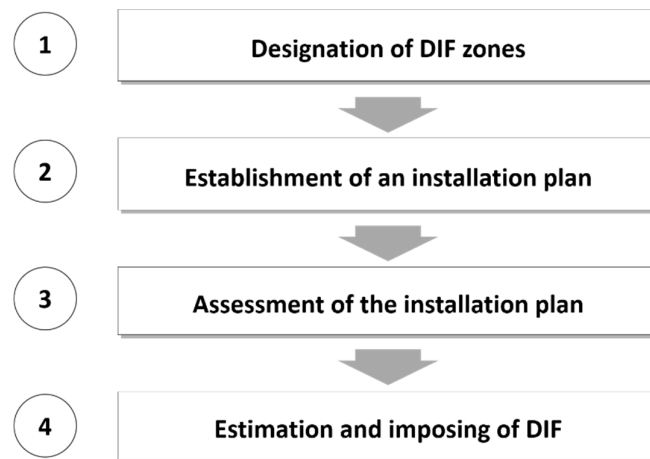
**Keywords:** infrastructure installation planning; procedural modeling; development impact fees; Jeju

## 1. Introduction

The growth of cities and regions requires planning practices to address the increasing demand for infrastructure. Supplying infrastructure is a service usually provided by central and local governments [1]. One frequently observed issue in infrastructure supply is that the cost of installation is a burden on the public sector, while the benefits are seized by a handful of individuals [2–5]. This generates a problem of equity. In response, many local governments in the United States combine development permit issues with development impact fees (DIF) as a betterment levy. DIF is a policy instrument used to control urban growth [6,7] and is recognized by many critics as a reasonable action of police power to promote equity [8,9] by imposing an installation cost of the infrastructure for new developments, theoretically equivalent to the social marginal cost, on the developers and householders. Today, DIF has triggered lively debates on housing prices, housing supply, and regional economic growth [10–20], as well as on its environmental contributions, such as restricting vehicle use and reducing air pollution levels [14,21–23].

Unsustainability is found in many suburban developments [24–28]. For this reason, infrastructure installation planning in South Korea mandates the imposition of DIF. Following a four-stage process (Figure 1), local governments calculate DIF-based infrastructure installation plans by relating capital development plans and infrastructure cost allocation plans or by applying coefficients like the land conversion factor in limited circumstances. These plans attempt to balance development permits with the provision of infrastructure and to levy a part of the costs of

installation to developers [29,30]. DIF in South Korea faces several issues that need to be resolved, as argued by local critics. Institutional and legal settings are criticized for lacking consistency [31]. The arbitrary designation of infrastructure supply zones, for example, is questioned [32–36]. Other concerns include double taxation issues and bubble effects [31].



**Figure 1.** The four stages of infrastructure installation planning in South Korea.

One clearly overlooked aspect in the literature, especially in the South Korean context, is the applicability of DIF in local planning practice. Time and cost are often the most critical concerns in implementing DIF in infrastructure installation planning, though it is difficult to find empirical studies that investigate this. Typically, zoning requirements are automatically cleared if a plan is not established within a year after going through public hearings and planning commission meetings. We found, from a series of interviews with local planners and practitioners, that their work efficiency and consistency are often challenged when drafting plan alternatives and calculating precise DIFs; these problems require major improvements. For these reasons, with a specific focus on the infrastructure installation planning process, we propose the application of procedural modeling using CityEngine in the planning process as an alternative to the existing method for calculating DIF, which relies on AutoCAD, to enhance workability. We do so by applying the traditional method and procedural modeling to a virtual single-family housing development project in Jeju, South Korea. We compare the work processes of the two methods and identify the benefits of the latter by investigating the detailed steps and commands required for each method. The findings of the research may inform planners and policymakers at the local levels.

## 2. Procedural Modeling

Technologies heavily used in planning, like computer-aided design (CAD) and the geographic information system (GIS), have significantly enhanced efficiency in practice but retain limitations. In practice, these two tools require the extensive drawing of objects in the plan. These drawings are produced manually using a computer mouse or tablet pencil. On the other hand, procedural modeling provides distinct advantages. It automatically generates and updates 3-dimensional models of urban environments by incorporating information on roads, blocks, buildings, and other physical elements in real-time.

In general, procedural modeling refers to a computer graphics technology that automatically implements a completion model from spatial and attribute information with a set of rule files, similar to the use of grammar in linguistics. This methodology has already been used in many 3-dimensional modeling programs, including 3ds Max, Blender, Cinema 4D, and OpenSCAD. CityEngine is one of the many applications that apply procedural modeling [37] based on shape grammar [38]. It is widely accepted as an effective tool in designing and implementing street patterns and subdivision plans for a given site during the initial states of urban development.

Shape grammar, introduced by Stiny and Gips, is a type of grammatical system that generates geometric figures and spaces [39]. It focuses on interpreting orders through which a complex shape can be delineated with a group of simple shapes, just as sentences, paragraphs, and texts are ultimately produced by combining individual words using grammar. The composition of a shape grammar is built upon an initial form to be transformed; a group of shape rules, which define the initial form transformation; and a generation engine for selecting and executing the shape rules. Efforts to apply shape grammar to realistic modeling works have long been carried out in a wide range of industrial fields like architecture and urban planning [40–44], coffee makers [45], and Harley-Davidson motorcycles [46].

Procedural modeling is based on the theoretical basis of the L-System, derived from biology [37] and first introduced by Lindenmayer [47]. This system is capable of simultaneously generating new forms from each initial form [47] and could be useful for modeling an organism such as a tree, because the tree's genesis and growth in all directions are accurately and simultaneously explained by this theory. Procedural modeling perceives the city as an organism, in which elements such as buildings, roads, and parcels are intertwined. Recent studies of procedural modeling (mostly by computer graphics engineers) have focused on various elements of the city, like topography [48,49], vegetation [50–52], water systems [53,54], roads, buildings [37,55], building interiors, and the overall urban systems [56].

### 3. A Virtual Development Project

Jeju is geographically the largest island in South Korea located in the south of the Korean Peninsula, as presented in Figure 2, and is a special self-governing administrative unit. Although the island is globally recognized as an area with high environmental values [57,58], its coastal waters and soil are being severely damaged by pollution [59,60] because of the growing amount of discharged wastewater that often exceeds the island's treatment capacity [61]. The indiscriminate allowance of new real estate developments with little concern for existing capacities has been criticized as one of the key reasons behind these issues [62–64]. Raising general utility rates due to new suburban residential developments is triggering serious equity debates among the residents [65].

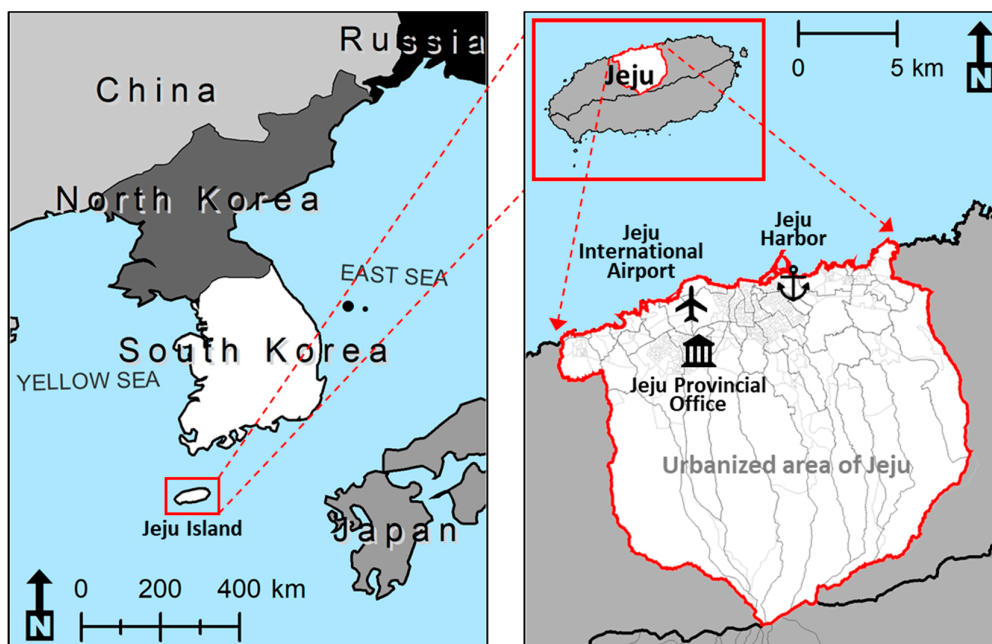
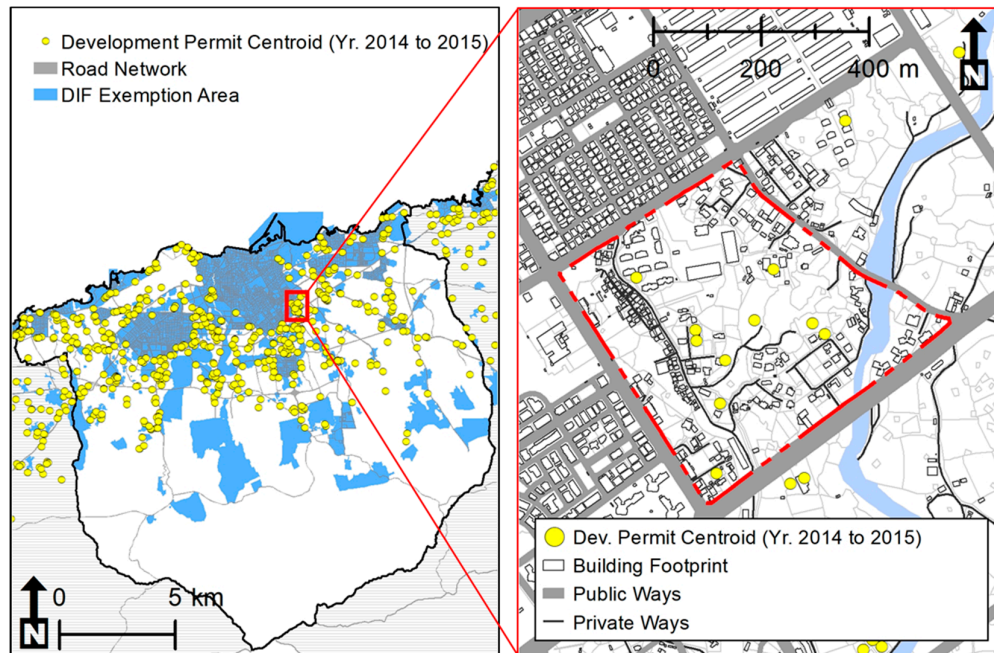


Figure 2. The location of Jeju.

Figure 3 presents the site in Jeju selected for our virtual development project. In recent years, a number of development permits have been issued in the site, and new arterial roads have been constructed along its outskirts. Designating the site as a DIF zone may generate revenue and thereby secure a relevant supply of infrastructure. For research purposes and to simulate the outcomes of various plans, we assume that the site remains undeveloped.



**Figure 3.** Location of the site for the virtual development project.

We utilize a wide range of information on topography, buildings, roads, parcels, and land prices, which are regularly gathered and updated by government agencies. The information on topography includes digital elevation maps and orthophotos. Information on buildings and roads was retrieved from geospatial vector data. Data for the parcels and their prices are from 2013.

A set of conditions is assumed for installing the infrastructure for this virtual development. Given the recent urban development trends in Jeju, we assume a low-density residential development that accommodates around 450 single-family detached houses at a density level of a 2.0 floor area ratio (FAR) and a 0.6 building coverage ratio (BCR), following local zoning requirements. The proportion of land allocated for roads is confined to between 15% and 30%, which is also based on the zoning requirements.

Six development typologies that employ the findings of Southworth and Owens [66] were established for the project, as shown in Figure 4. The first three are (1) grid, (2) loop, and (3) cul-de-sac; and the other three are combinations of the first three, which are (4) grid and loop, (5) loop and cul-de-sac, and (6) cul-de-sac and grid. As the site is located on a plain, we do not take into account local features (such as topography, conservation areas, or flood prone areas) in this process, although these features may be incorporated in procedural modeling practice when necessary. Table 1 outlines the site characteristics of the six typologies.



**Figure 4.** The six development typologies adopted in the virtual development project.

**Table 1.** Site characteristics of the six typologies.

Site Characteristics	Grid	Loop	Cul-de-sac	Grid and Loop	Loop and Cul-de-sac	Cul-de-sac and Grid
Site area (m <sup>2</sup> )	208,332	208,332	208,332	208,332	208,332	208,332
Total area of parcels (m <sup>2</sup> )	164,823	172,615	171,321	171,764	172,787	166,895
Total number of parcels	457	477	487	463	434	460
Total area of roads (m <sup>2</sup> )	43,510	35,717	37,011	36,569	35,546	41,438
Total length of roads (m)	5414	4299	3770	4425	3972	4941
% area of roads	20.9	17.1	17.8	17.6	17.1	19.9
Total length of water and sewage (m)	5414	4299	3770	4425	3972	4941

Table 2 presents the rules and definitions of the six metrics in the two categories we adopted for a comparative evaluation of the six typologies. First, we apply three metrics to measure the quality of living for each typology: (1) isovist to reflect safety [67]; (2) integration to assess the legibility of the residential environment [68]; and (3) betweenness to judge comfort [69]. Second, we adopt measures of costs for road construction, water and sewage supply, and the compensation of land to install infrastructure. Their formulae follow local codes.

**Table 2.** Metrics and their rules of definitions for measurements.

Metrics		Rules or definitions
Quality of the development typology	Isovist [67]	Mean amount of areas visible from a specific location
	Integration [68]	$INT_i = \frac{D_N}{RA_i}$ where $INT_i$ is integration of street $i$ ; $D_N$ is a normalizing factor depending on $N$ ; and $RA_i$ is relative asymmetry
	Betweenness [69]	$B(v) = \sum_w \sum_u \frac{g_{uw}(v)}{g_{uw}}$ where $B(v)$ is betweenness at node $v$ ; $u$ is trip origin; $w$ is trip destination; $g_{uw}$ is the number of paths between $u$ and $w$ ; and $g_{uw}(v)$ is the number of paths between $u$ and $w$ that contain node $v$ .
	Road <sup>a</sup>	(total road length) x (cost per meter) / (total area of residential parcels)
Installation Costs	Water and sewage <sup>a</sup>	(total water and sewage length) x (cost per meter) / (total area of residential parcels)
	Land compensation <sup>a</sup>	(total price of parcels acquired for road construction) / (total area of residential parcels)

Note: a. Follows local codes.

Table 3 presents calculation results of the quality of development for the six typologies. The cul-de-sac and grid typologies showed the highest isovist values, followed by grid, grid and loop, loop, loop and cul-de-sac, and cul-de-sac. For integration, grid shows the highest value, followed by cul-de-sac and grid, grid and loop, loop, cul-de-sac, and loop and cul-de-sac. Cul-de-sac and grid again present the highest betweenness, followed by grid, grid and loop, cul-de-sac, loop and cul-de-sac, and loop. Overall, the cul-de-sac and grid typology yields the best quality among the six.

**Table 3.** Calculation of the quality of development for each typology and their *min–max normalized values*.

Metrics		Grid	Loop	Cul-de-sac	Grid and Loop	Loop and Cul-de-sac	Cul-de-sac and Grid
Quality of the development typology	Isovist	7381 0.97	7041 0.27	6601 0.00	7283 0.89	6964 0.11	7473 1.00
	Integration	5943 1.00	5124 0.06	5139 0.07	5617 0.06	4818 0.00	5927 1.00
	Betweenness	941,300 0.99	175,119 0.00	465,663 0.17	827,554 0.94	254,803 0.01	958,839 1.00
	Mean normalized value	0.99	0.11	0.08	0.63	0.04	1.00
	Rank	2	4	5	3	6	1

Table 4 shows the calculated results of the infrastructure installation costs and expected DIF for each development typology. The total installation cost is topped by the grid, followed by loop and cul-de-sac, cul-de-sac and grid, grid and loop, cul-de-sac, and loop. The expected total DIF equals 30% of this total cost based on the local infrastructure supply codes. In the end, the largest expected total DIF per household is found for the loop, followed by cul-de-sac, grid and loop, cul-de-sac and grid, loop and cul-de-sac, and grid.



**Table 4.** Calculation of installation costs and expected development impact fee (DIF) for each typology.

Metrics		Grid	Loop	Cul-de-sac	Grid and Loop	Loop and Cul-de-sac	Cul-de-sac and Grid
<b>Installation costs (million KRW)</b>	Road	5050	4146	4296	4245	4126	4810
	Water and sewage	1560	1239	1087	1275	1145	1424
	Land compensation	9603	7491	7962	7948	9106	7693
<b>Total installation cost (million KRW)</b>		16,214	12,876	13,345	13,468	14,377	13,926
<b>Expected Total DIF (million KRW)</b>		4864	3863	4003	4040	4313	4178
<b>Expected DIF per household (million KRW)</b>		10.6	8.1	8.2	8.7	9.9	9.1
<b>Rank</b>		6	1	2	3	5	4

#### 4. Comparing the Two Methods of Infrastructure Installation Planning

##### 4.1. The Traditional Method and Procedural Modeling

Two methods of infrastructure installation planning are possible to implement in the virtual project, as Figure 5 illustrates. One is the traditional method that uses AutoCAD to model the project, depthmapX to assess the development quality, and ArcGIS to calculate the DIF. The other is based on procedural modeling using CityEngine as a substitute for AutoCAD. depthmapX and ArcGIS are used for the same purposes.

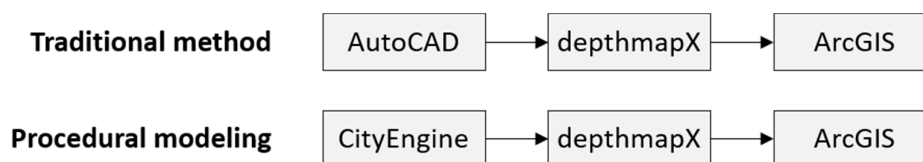
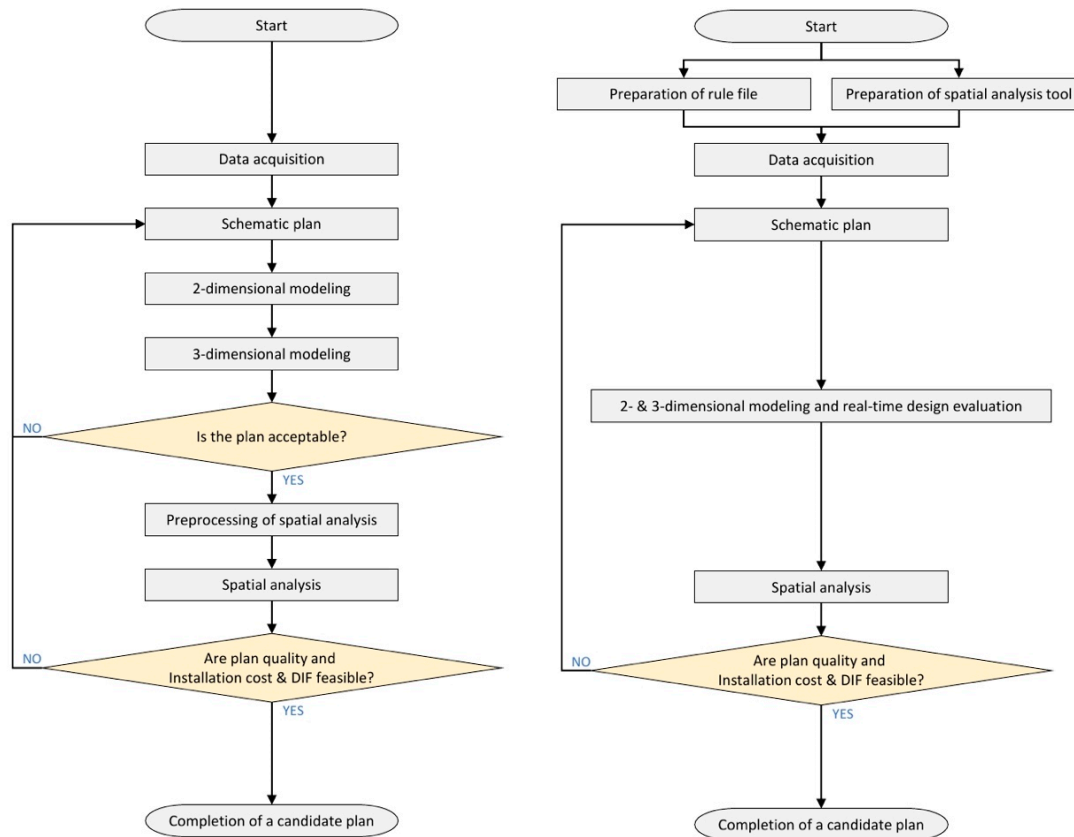
**Figure 5.** Two methods of infrastructure installation planning.

Figure 6 illustrates in detail the two methods for infrastructure installation planning. The traditional method follows an eight-step process. The first step, data acquisition, involves collecting and cleaning the data, typically for the built environment, zoning, topography, and land prices. The next step is to draft a schematic plan that illustrates a rough image of the development using the data. The third step models the 2-dimensional features of the plan, such as the road networks, blocks, building footprints, and infrastructures, using AutoCAD. The fourth step models the 3-dimensional features, including the topography, buildings, vegetation, and elevations of various infrastructures. This is also done by AutoCAD and provides a glimpse of the pedestrian (or a bird's eye view) of the plan. The fifth decides whether the plan is acceptable based on the planner's expertise and experience. If the plan is considered unacceptable, a new schematic plan is drafted from step two. The sixth step involves pre-processing the model by AutoCAD prior to the spatial analysis. The amount of work in this step depends on the compatibility of the model and the availability of the attribute data. The seventh step carries out a spatial analysis of the plan using depthmapX, a spatial syntax tool, and ArcGIS. The former is applied to measure plan quality and the latter to calculate the installation costs and DIF. The eighth is carried out by an expert planner by determining the plan's feasibility through an assessment of the plan's quality, installation costs, and

DIF. A candidate plan is completed after these eight steps. If the plan is perceived to be unfeasible, a new schematic plan is drafted from step two.



**Figure 6.** The two methods of infrastructure installation planning in detail: (left) traditional method; and (right) procedural modeling.

Procedural modeling using CityEngine goes through six steps, which is two steps shorter than the traditional method. The first step simultaneously prepares a rule file and spatial analysis tool. The rule file plays a critical role by creating models and providing their appearances in detail. A substantial amount of time and costs may be required to develop coding syntax to generate models and to build assets, such as buildings and road textures. The amount can be significantly reduced when the rule file is reused or imported from external sources. The spatial analysis tool is a set of codes that are customized for procedural modeling; they are created by ModelBuilder in ArcGIS and are interoperable with the rule file. The second step, data acquisition, and the third, schematic plan, are identical to those from the traditional method. The fourth step involves 2- and 3-dimensional modeling done simultaneously in CityEngine. This is combined with a real-time evaluation of plans by an expert planner. The fifth step, spatial analysis using depthmapX and ArcGIS, and the sixth, which determines the project's feasibility by assessing plan quality, installation costs, and DIF, are again the same as those involved in the previous method. The candidate plan is finalized after these six steps.

#### 4.2. Benefits of Procedural Modeling Using CityEngine

Besides the number of steps required for the two methods of infrastructure installation planning, there are a number of differences that distinguish the two from each other. First, the new method initially requires an additional step for preparation. Second, the modeling process of the two is significantly different; 2- and 3-dimensional modeling, and their initial assessment, in the



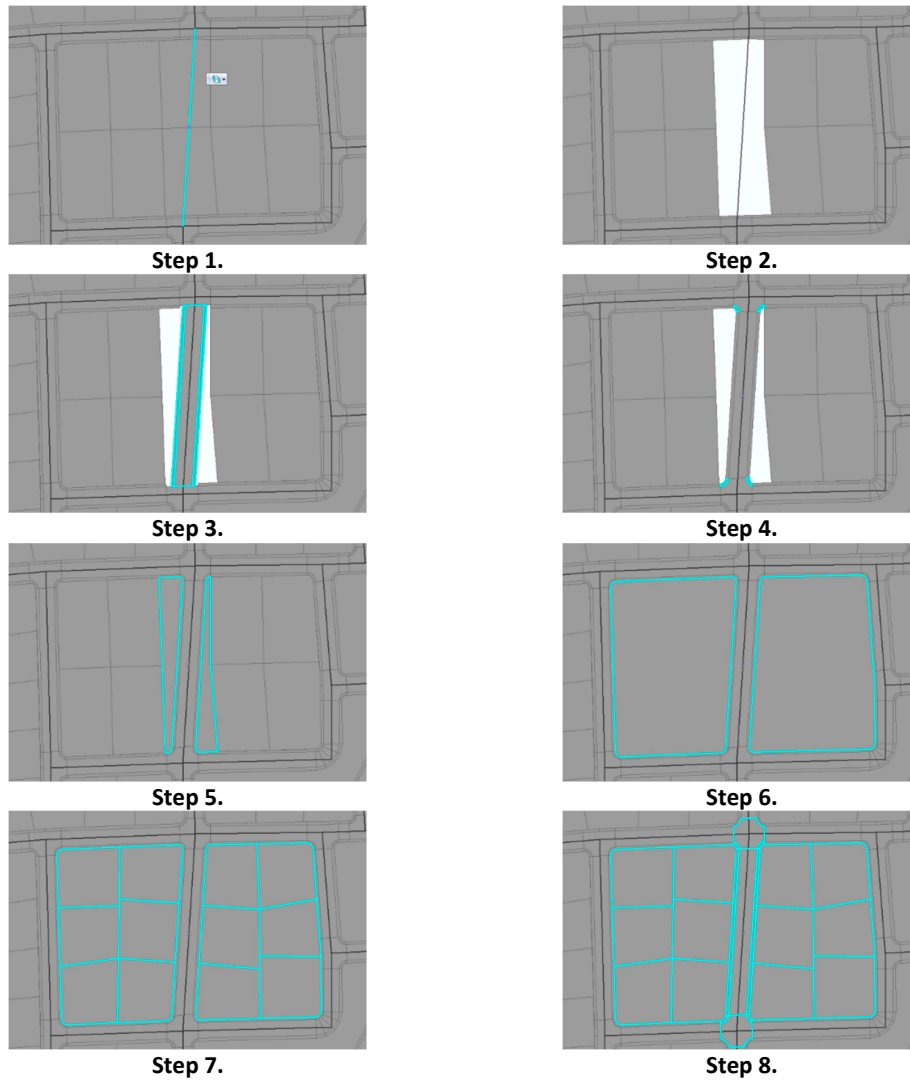
traditional method are combined into a single step in the new method. Third, the preprocessing of spatial analysis in the traditional method is omitted in the new method, as it is already taken care of in the initial preparation step.

The disadvantages of using procedural modeling can be summarized as follows. First, the time and cost involved in the initial preparation step can be unavoidable, especially when creating a rule file and spatial analysis tool for the first time. Second, advanced and specialized skills may be required to carry out this step. However, the time and cost will gradually diminish when the step is repeated multiple times. Further, the skills can be adopted without a steep learning curve.

There are clear advantages in procedural modeling. Simultaneous modeling of 2- and 3-dimensions enables real-time assessment of the draft plan, thereby considerably reducing the time and cost in the planning process to calculate the DIF. Second, the interoperability between CityEngine, depthmapX, and ArcGIS is significantly enhanced to remove the preprocessing step and avoid data loss during the spatial analysis.

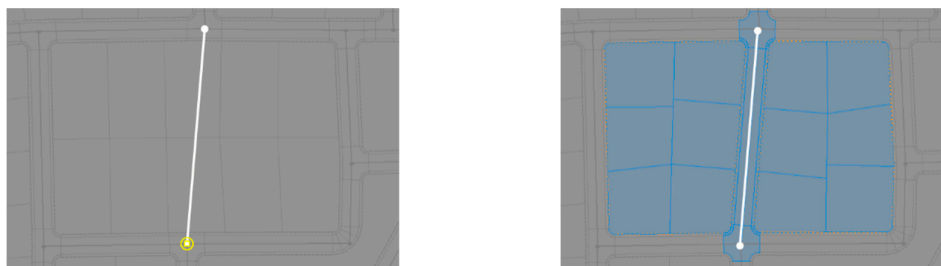
One example of the benefits of procedural modeling is the automated editing of features. As shown in Figure 7, the traditional procedure usually goes through the following eight steps and ultimately requires 307 separate commands when constructing a road that cuts through an existing residential block:

1. Draw a center line to define the origin, destination, orientation, and shape of the new road feature;
2. Secure some buffer space to edit the feature;
3. Develop a rough draft of the feature in the secured space;
4. Complete design of feature details, such as nodes (i.e., intersections) and street corners;
5. Convert the remaining parts of the buffer space to residential use;
6. Dissolve the parts into adjacent residential blocks;
7. Subdivide the updated residential blocks;
8. Recalculate and assign attribute values to road and parcel features.



**Figure 7.** The existing procedure for installing a new road.

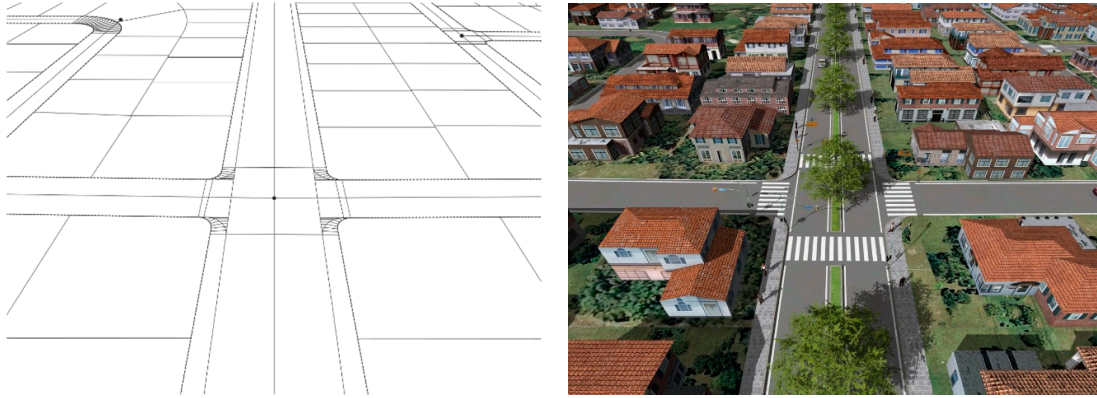
CityEngine, on the other hand, requires only the first step of the traditional procedure, which is composed of only two commands. The details and attribute values of the road feature are processed by automatically assuming that the environmental variables are input into the model beforehand. This significantly shortens the modeling process by reducing the number of steps from eight, as previously illustrated, to one, as shown in Figure 8.



**Figure 8.** An alternative procedure for installing a new road using CityEngine.

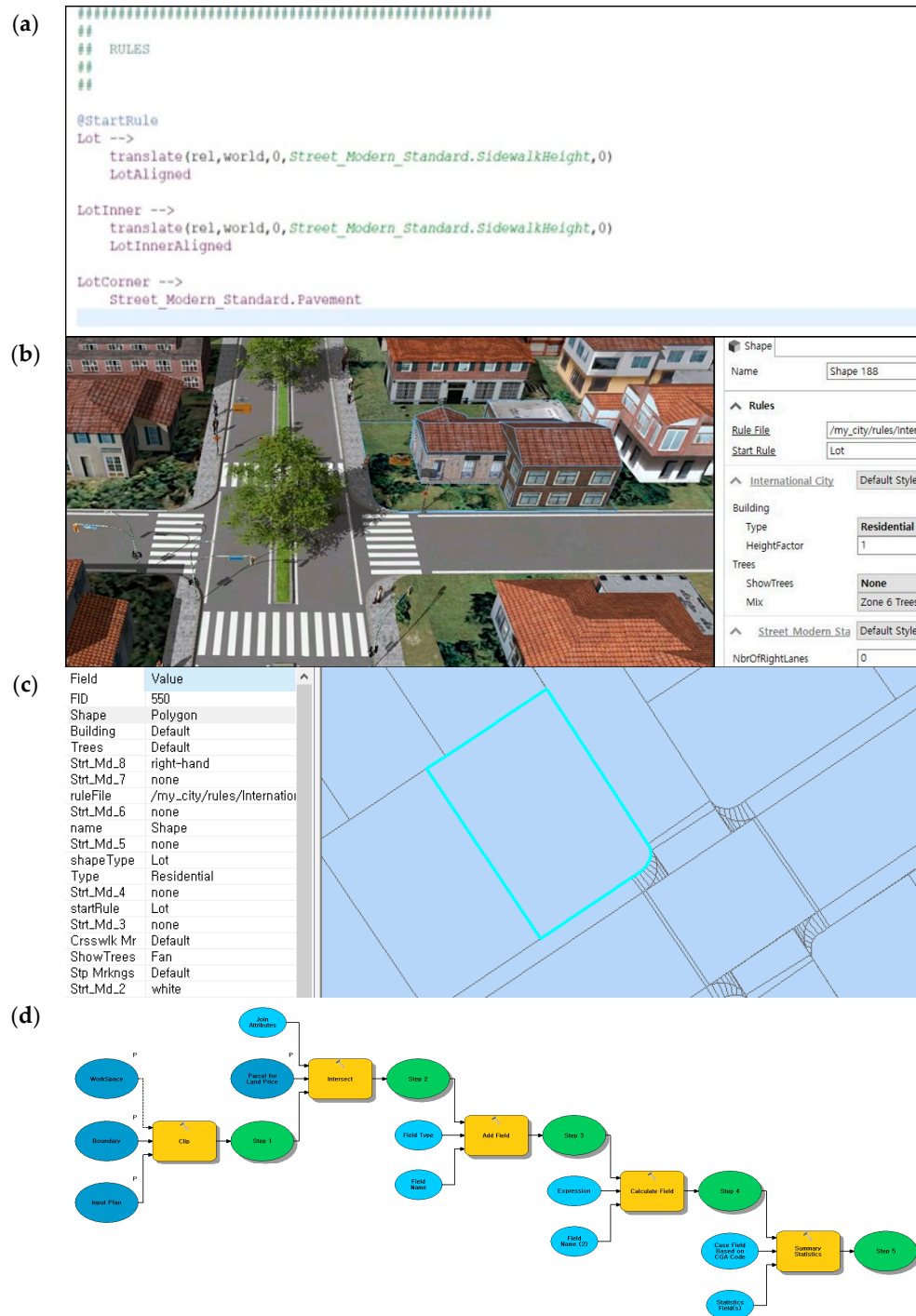
The benefits of using procedural modeling do not stop here. As Figure 9 illustrates, CityEngine creates real-time 3-dimensional models using the default values embedded in a rule file or feature

attributes that exist in a 2-dimensional model, when the rule file is applied. Figure 8 itself completes a modification of the 3-dimensional model. This significantly shortens the modeling process, as well as the time and cost required. It also provides a modification of the plan alternatives and offers chances to visually review the results at the same time. On the other hand, the traditional method results in a significant increase in time and cost as it does not allow 2-dimensional modeling, 3-dimensional modeling, and plan reviews take place simultaneously.



**Figure 9.** An example of the automated installation of roads using a rule file in procedural modeling.

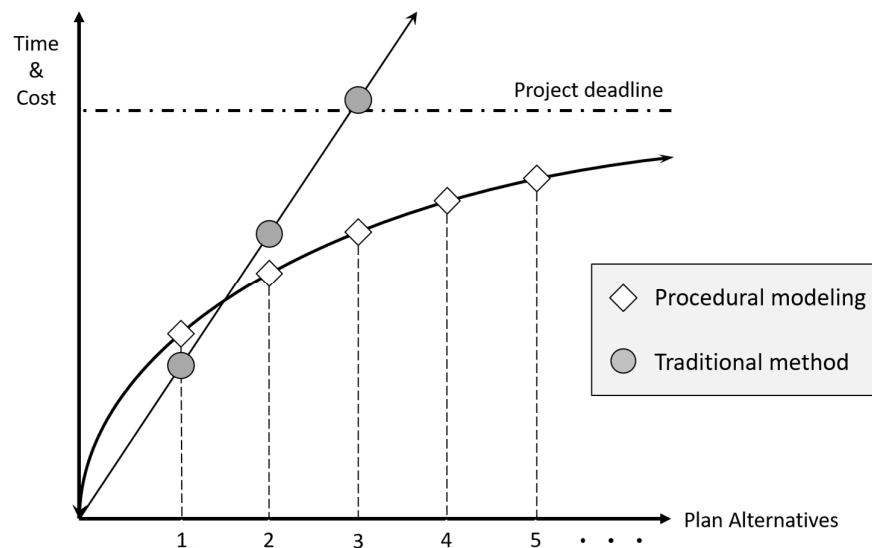
The preparation of rule files and spatial analysis tools may make procedural modeling more time and cost heavy than the traditional method. However, the time and cost spent on preparation are usually no more than a one-time expense. Rule files and spatial analysis tools, either created or acquired, can be re-applied to other projects without any additional work. Figure 10 presents this process.



**Figure 10.** The process of enhancing interoperability using a rule file and spatial analysis tools: (a) prepare a variable in the rule file in CityEngine; (b) generate a model using the rule file; (c) Export the model to ArcGIS; and (d) Analyze the cost using a spatial analysis tools in ModelBuilder customized for the variable.

From a long-term perspective, procedural modeling presents more efficient performance than the traditional method, as Figure 11 illustrates. The traditional method may reduce time and cost in the initial stages of the project. However, as more plan alternatives are developed and reviewed, procedural modeling increasingly outperforms the other. The benefits of the traditional method are likely to diminish for the following reasons. First, procedural modeling is capable of drafting 2- and

3-dimensional models and carrying out reviews simultaneously. Second, it does not require the preprocessing of spatial analysis. Third, the time and cost required for preparing rule files and spatial analysis tools do not occur repeatedly.



**Figure 11.** A comparison of the expected time and cost between the traditional method and procedural modeling.

## 5. Conclusions

The key focus of this study has been to overcome the time and cost constraints in infrastructure installation planning that hamper the efficacy of DIF in South Korea. The traditional method complicates the planning process and makes it difficult to evaluate plans. We propose procedural modeling as an alternative and have demonstrated its relative advantages, especially in enhancing workability by considerably reducing the number of steps and commands for planning practice to achieve the same outcome.

This study is not without its shortcomings. First, it compared two methods for infrastructure installation planning by reviewing each process in a relatively descriptive manner and did not incorporate a pre-defined set of quantifiable parameters, like the amount of time and cost spent on the actual work. Second, the rule file provided by the ESRI of CityEngine, which was developed mostly for a US context, was adopted in this study, instead of a customized rule file that may better account for the circumstances of Jeju. Third, the two methods were applied to a single low-density subdivision case in suburban Jeju and may require further applications in other density settings with varying housing typologies in different regions to produce more reliable outcomes.

However, this study provides several key contributions to the literature. First, this study fills existing research gaps by focusing on the applicability of the DIF in local planning practice and providing tangible solutions. Second, the research findings may be extended to the competitive local public goods equilibrium [70]. Improvements in the planning process for supplying public infrastructure may remove some sources of inefficiency.

Several policy suggestions have emerged from this study. First, financial assistance for the initial costs for preparing rule files and spatial analysis tools may help the diffusion of procedural modeling in local planning practice. Second, government-led training programs and technical support for planners will promote faster adoption of procedural modeling and lighten their burden. Third, procedural modeling may foster more efficient creation of local environmental policies on air pollution and natural open spaces to overcome the side effects of sprawl. Fourth, the findings of this study may inform the installation process of other types of infrastructure that come with new residential development, thereby reducing time and cost. Lastly, the development of manuals that

ensure the interoperability of procedural modeling for the calculation of DIFs may significantly increase applicability in local planning practice.

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