

Article

# Design and Development of a Smart Variable Rate Sprayer Using Deep Learning

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**Abstract:** The uniform application (UA) of agrochemicals results in the over-application of harmful chemicals, increases crop input costs, and deteriorates the environment when compared with variable rate application (VA). A smart variable rate sprayer (SVRS) was designed, developed, and tested using deep learning (DL) for VA application of agrochemicals. Real-time testing of the SVRS took place for detecting and spraying and/or skipping lambsquarters weed and early blight infected and healthy potato plants. About 24,000 images were collected from potato fields in Prince Edward Island and New Brunswick under varying sunny, cloudy, and partly cloudy conditions and processed/trained using YOLOv3 and tiny-YOLOv3 models. Due to faster performance, the tiny-YOLOv3 was chosen to deploy in SVRS. A laboratory experiment was designed under factorial arrangements, where the two spraying techniques (UA and VA) and the three weather conditions (cloudy, partly cloudy, and sunny) were the two independent variables with spray volume consumption as a response variable. The experimental treatments had six repetitions in a 2 × 3 factorial design. Results of the two-way ANOVA showed a significant effect of spraying application techniques on volume consumption of spraying liquid ( $p$ -value < 0.05). There was no significant effect of weather conditions and interactions between the two independent variables on volume consumption during weeds and simulated diseased plant detection experiments ( $p$ -value > 0.05). The SVRS was able to save 42 and 43% spraying liquid during weeds and simulated diseased plant detection experiments, respectively. Water sensitive papers' analysis showed the applicability of SVRS for VA with >40% savings of spraying liquid by SVRS when compared with UA. Field applications of this technique would reduce the crop input costs and the environmental risks in conditions (weed and disease) like experimental testing.

**Keywords:** agrochemicals; deep convolutional neural networks; environmental risks; percent area coverage; smart variable rate sprayer; variable rate application

## 1. Introduction

Site-specific variable rate application (VA) of herbicides is preferred over uniform application (UA) to kill weeds and/or disease infections present in patches in agricultural fields. Uniform application of

agrochemicals causes over-application of harmful chemicals, increases crop input costs, deteriorates the environment [1–3], risks human health [4], and results in low application efficiency of sprayers [5]. A smart variable rate sprayer (SVRS) uses available electronics and automation in agricultural machinery [6] for optimization of agrochemical applications through a sensor-based control system that helps apply agrochemicals as and when required [7].

There are different spraying methods for agrochemical field applications, including broadcasting and band applications. The former is inefficient as it uniformly applies chemicals in agricultural fields without considering the variable conditions of the field. By using this technique, around 60–70% of spraying chemicals are wasted [8]. Variable-rate technology, on the other hand, saves the spraying chemicals and reduces environmental degradation. Almost 40% of herbicides can be saved by considering the patches of weeds and/or disease infections in the field during the spraying operation. For bushes and tree crops, up to 75% of pesticides can be saved by variably applying the chemicals according to the canopy structure of trees [9].

The use of artificial intelligence (AI) can significantly improve the efficiency of sprayers [10]. The AI uses data-driven modeling techniques by taking the processed and labeled images of the targets as input for the development of a machine vision system. Target plants are detected on the basis of morphology and texture of plants [11].

Real-time detections of targets depend upon several factors, including the quality and quantity of images, design of deep convolutional neural networks (DCNN), available memory resources such as graphical processing units (GPU), and the related hardware. Qiongyan et al. [12] used convolutional neural networks (CNNs) to identify wheat spikes with 86.6% detection accuracy for the quantification of phenotypic changes that arise genetically or due to environmental variations. Deep learning (DL) models were used for counting wheat spikes and spikelet with 95.9 and 99.7% accuracies, respectively [13]. Yang and Sun [14] reported that DCNNs are supportive of agricultural applications. They used DCNN models to classify weeds with >95% accuracy. Milioto et al. [15] reported achieving high classification accuracy (99%) using CNNs for sugar beets and weeds distinction.

The DCNN models can also be applied for disease recognition in the plants. Wheat disease was identified by using DCNN models with 95% accuracy [16]. In addition, the trained models were used as a smartphone application for real-time recognition of disease-infected plants in crops. Liakos et al. [17] detected yellow-rust-infected plants of wheat with 99.4% accuracy in wheat crops using CNNs. Object detection models may be used for detection, as well as real-time applications of agrochemicals, with high accuracy [18].

A rapid surge can be observed in the literature about the applications of object detection models, including autonomous vehicles, agriculture robots, and other machine vision tasks. Among several object detection CNNs, YOLO, and single-shot detectors are comparatively faster and more accurate models in object recognition [19]. The YOLOv3 was used in small aircraft detection, and it performed well concerning accuracy as well as detection speed [20]. Thai traffic signs were detected and recognized using CNNs with 93% average precision [21]. The Tiny-YOLOv3 was designed by simplifying the YOLOv3 algorithm and reducing the depth of convolutional layers, which significantly improved the inference speed and is also ideal for running on personal computers [22].

Many researchers have developed vision-based spot-applicators for weed detection that operate in real-time using a variety of remote sensing devices [23]. Vision-based algorithms were applied to develop variable rate systems for target detection using Raspberry Pi and OpenCV in drone systems by Pathak et al. [24]. Machine-learning-based systems gave good accuracy [25] in real-time target detection [26]. Partel et al. [27] developed and evaluated a low-cost smart sprayer for agrochemical spraying on weeds at a lab scale, utilizing YOLO models, and reported 40 to 90% accuracy using different Nvidia GPUs. The automated variable-rate sprayers were also developed for disease and pest control [28,29] and for the detection of weeds [30] using machine learning (ML) techniques. Möller [31] concluded that computer vision technologies for VA in agricultural fields could reduce the inputs and lower the operator's stress levels. It can locate weed spots in real-time and spray the chemical only on

proper locations. They [31] obtained a significant reduction in the total amount of applied volume (58%) using a VA prototype in comparison with a conventional UA during lab experimentation.

It has been reported in the literature that YOLO is suitable for real-time weed and disease detection. Therefore, an object detection DCNN tiny-YOLOv3 was selected for detection of a potato weed (lambquarters) and simulated disease (early blight) infected plants at a laboratory scale. Furthermore, a trained tiny-YOLOv3 model was deployed and tested on a newly designed and developed SVRS for VA and site-specific agrochemical applications in potato crops.

## 2. Materials and Methods

### 2.1. Hardware Development

A motorized farm buggy was developed in the Faculty of Sustainable Design Engineering Laboratory and equipped with SVRS accessories (Table 1). The buggy had 0.91 m of ground clearance (based on maximum potato plant height) with 0.30 m adjustability to accommodate variations of potato plant height at different growth stages. It was 0.89 m wide with tires spaced as per row spacing of potato crop. The length of the buggy was kept at 1.8 m to allow adequate space for an operator, engine, and necessary hardware. The buggy was equipped with the hardware listed in Table 1 and labeled in Figure 1.

**Table 1.** The types of equipment used in a smart variable rate sprayer with their specifications.

No	Equipment	Specification	No	Equipment	Specification
1	ZOTAC Mini PC	GeForce GTX 1050	11	Bypass valve	12.7 mm Bypass Relief Valve; 0–1724 kPa
2	Relay module	8 channels	12	Pressure gauge	Liquid Filled Pressure Gauge 1103 kPa
3	Arduino mega	Elegoo MEGA 2560 R3	13	Pressure control valve	Water Pressure Regulator Valve
4	LCD screen	10 Inch IPS LCD	14	Three nozzles	TeeJet XR Extended Range Spray Nozzle
5	Speedometer	Analog	15	Filter	Hypro 3350–0079 Nylon Line Strainer
6	Three solenoid valves	Brass Solenoid Valve DC 12 V	16	Pump	12 V Diaphragm Pump – 15 lpm
7	Three cameras	Logitech C920 Webcam HD Pro	17	Shut off valve	On/Off
8	Power supply-1	42,000 mAh 155 Wh Power Station	18	Flow meter	Water Flow Control Meter LCD Display Controller
9	Power supply-2	230 Wh 62,400 mAh Power Station	19	Supply tank	15 l
10	Power supply-3	12 V 18 Ah SLA Battery	20	Gasoline engine	7.5 l

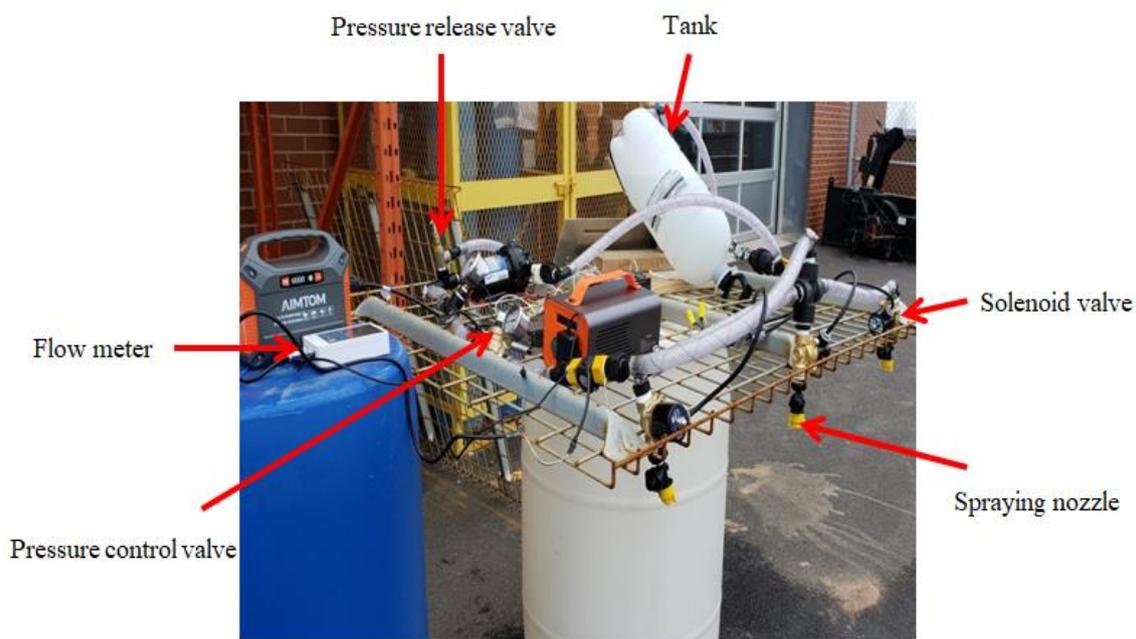
A gasoline engine was used to power the SVRS. Power supply-1 was used to turn the electric solenoid valves on or off, and to charge the water flow meter. Power supply-2 was spared for the control unit and the computer screen. Power supply-3 was used for running the water pump. These power supplies were powered by rechargeable batteries of 110 V input voltage and 12, 5, and 110 V output voltages, respectively. Distance between the two adjacent spraying nozzles and two cameras was kept 0.91 m to cover one row of potato crop with one nozzle and camera (Figure 2). The total width of the sprayer boom was 2.74 m that allowed the mounting of three cameras and three nozzles.



cameras were adjusted to obtain the zero overlap between the views of cameras. Two emergency (on/off) switches, one for the sprayer engine and the second for the pump were installed on the front side of the sprayer. Relays, Arduino mega and ZOTAC Mini PC, were mounted in a control box. All the cameras were attached with a ZOTAC Mini PC by USB cables. An LCD panel was mounted at the right front side of the sprayer and attached to the ZOTAC Mini PC by HDMI cable (Figure 1).

### 2.2. Calibration of SVRS Components

A calibration bed was developed to calibrate components of the sprayer (Figure 3). Nozzles, flow meter and pressure control valves were calibrated using the calibration bed. A speedometer was calibrated after installing all the components on the buggy.



**Figure 3.** Calibration bed to calibrate the nozzles and different valves of a smart variable rate sprayer.

### 2.3. Image Acquisition

Two types of cameras (Canon PowerShot SX540 HS camera and Logitech C270 HD Webcam) were used to capture the images of lambsquarters (*Chenopodium album*) weed and potato (*Solanum tuberosum* L.) plants. The images were captured from three fields on Prince Edward Island at Winsloe North (46°21'24.47'' N, 63°12'4.99'' W), Agriculture and Agri-Food Canada, Harrington Research Station (46°20'59.2'' N, 63°09'08.2'' W), and 225 Highway (46°14'57.64'' N, 63°11'46.46'' W) and two fields in New Brunswick at Florenceville (46°19'5.38'' N, 67°37'1.7'' W), and Lavasque (47°6'5.53'' N, 67°46'44.55'' W). Ten thousand images of lambsquarters and the Russet Burbank variety of potato plants were taken from the potato fields.

Weather conditions of the three fields on Prince Edward Island were the same. The climate of Prince Edward Island is humid. Its winter season is long with a relatively shorter summer season. During the winter, the island receives storms and blizzards originating from the North Atlantic or the Gulf of Mexico. Springtime temperatures are cool, when the ice generally melts in late April. The summers are moderately warm as the daytime temperature occasionally reaches as high as 30 °C as the island receives the heaviest rainfall spells of the year during late autumn and during early winter.

Potato seeds were sown during late May and harvested during early October. Both fields were under conventional management practices and received traditionally recommended agronomic practices and amounts of agrochemicals for enhancing tuber yield, and for protecting the crop from weeds and diseases over the past decade. The cultivation in both the fields was rainfed and no

supplemental irrigation was provided to the crop. Fertilization was the same in both fields as per local recommendations. The soils of the potato fields are sandy loams (Orthic Humo-Ferric Podzol) with large gravel and stones content, and with more than 2% of soil organic matter (SOM). The sandy soils have good drainage, aeration and thus can result in drought stress in the absence of supplemental irrigation. The weather, soil, growing season, and agronomic practices of New Brunswick fields were not different from the fields of Prince Edward Island.

About 200 plants of lambsquarters and 200 for potato plants of the same genotype as those of fields plants were planted in a 50:50 mix of Harrington (Prince Edward Island) field soil (Orthic Humo-Ferric Podzol; SOM 3%, and pH 6.6) and play sand. Soil and sand were heat-sterilized at 120 °C prior to use. Two sizes of pots were used to randomly grow lambsquarters weed and potato plants under general agronomic practices. The large pots had 16.5 cm upper diameter, 12.5 cm lower diameter, and 14 cm height. The small pots had a 12.8 cm upper diameter, 10.2 cm lower diameter, and 11.5 cm height. The pots were placed in the greenhouse of Agriculture and Agri-Food Canada.

Out of 400 plants of weed and potato, 310 plants were used for the model's training purpose, and the remaining 90 plants (potato = 30, disease = 30, and weed = 30) were used for lab testing of SVRS. Two thousand images of weed and potato plants were captured using 310 plants grown in the greenhouse. All the images were taken at different growth stages of weed and potato plants to cover variations in the structure, color, and other physical features of lambsquarters and potato plants during their life cycle/growing season. The monthly temperature ranges for the growing season's months; i.e., May, June, July, August, September, and October, were 5.00–18.0, 11.0–22.0, 15.0–24.0, 17.0–22.0, 9.00–22.0, and 4.00–16.0 °C, respectively. The first set of images were taken at the end of sprout development between days 7–29 after seedlings emergence (Growth Stage I). The second set of images was taken during the vegetative growth (Growth Stage II) on days 30–49 of the growing season. The third and fourth sets of images were taken during tuber initiation (Growth Stage III) and tuber bulking (Growth Stage IV) on days 50–70 and 70–125, respectively.

Altogether, 12,000 images were taken of potato plants and lambsquarters. Additionally, 12,000 more images of simulated diseased plants were captured. A dark brown color liquid was spread over the potato plants to mimic early blight disease symptoms due to the unavailability of diseased plants. Mixed images (images taken from different fields and from green house plants) were used for training of models on weeds and diseased mimicked plants. These images were taken at different times of the day, under varying light intensities (Table 2), at different heights from the ground level and from different angles to capture every possible setting for DL models.

**Table 2.** Light intensity values at different weather conditions under which the sprayer was tested.

Experiment	Test	Replication	Target	Weather Condition	Temperature Range °C	Light Intensity (Lux) × 100
<b>Weed Detection</b>	1	6	Weed plant	Cloudy	9.50–13.0	100–360
	2	6		Partly cloudy	13.5–19.0	400–545
	3	6		Sunny	16.8–25.0	550–1000
<b>Simulated Diseased Plant Detection</b>	4	6	Simulated diseased plant	Cloudy	10.0–12.5	100–350
	5	6		Partly cloudy	14.0–17.5	430–468
	6	6		Sunny	16.0–24.5	500–1000

#### 2.4. Training of Models

All the images were resized to 1280 × 720 pixels, using Irfanview (Version 5.54) software, and labeled using Yolo Mark ([https://github.com/AlexeyAB/Yolo\\_mark](https://github.com/AlexeyAB/Yolo_mark)) tool. YOLO (you only look once) is a real-time object detection algorithm. It is a smart CNN that applies a single neural network to the full image, followed by dividing the image into regions to predict bounding boxes and probabilities

for each region. These bounding boxes are weighted by the predicted probabilities. The advanced version of YOLO is YOLO (version 3), generally denoted as YOLOv3. The YOLOv3, which runs significantly faster than other detection methods with comparable performance. Tiny-YOLOv3 is a simplified model of YOLOv3, which reduces the depth of the convolutional layer. Its running speed has been greatly improved, although the detection accuracy has decreased, but to an acceptable limit.

The annotations saved by using Yolo Mark tool are in the format acceptable by YOLO (Figure 4). The ratio of training and testing validation images was 70:30 for both weed and simulated diseased image datasets. The images used for training were not used during testing. All the training experiments were performed using GPU (Nvidia GTX 1080 Ti) on Ubuntu 16.04. YOLO and tiny-YOLO algorithms developed by Redmon and Farhadi [32] were used to train the model using the Darknet framework. Tiny-YOLO is the simplified version of YOLO, which is faster but less accurate in comparison with YOLO [33]. The YOLO models were trained using a learning rate of 0.001, batch size of 32, image size of  $(416 \times 416)$ , the momentum of 0.95, weight decay of 0.0005, and iterations ranging from 6000 to 9000. Tiny-YOLOv3 and YOLOv3 were used to train the weed and simulated diseased plant detection datasets using the Darknet framework.



**Figure 4.** Processed images of lambsquarters, simulated diseased, and healthy potato plants.

### 2.5. Evaluation Indicators

The parameters were used to evaluate the performance of neural networks [20] included precision, recall, F1Score, intersection over union (IOU), and mean average precision (mAP). Precision shows the effectiveness of neural networks in the identification of positive labels (the correct identification of targets). The best precision is considered at 1.0; whereas the poor precision is at 0.0. It was calculated as  $\text{Precision} = \text{TP}/(\text{TP} + \text{FP})$ . Recall measures how the neural network identifies the targets. Its values reflect correctness of identification of weeds, simulated diseased, and healthy plants in this study. Its value varies from 0 to 1 and can be calculated as  $\text{Recall} = \text{TP}/(\text{TP} + \text{FN})$ . F1Score measures the harmonic mean of precision and recall, and gives the accuracy of detecting positive labels by neural network. The best F1Score is 1.0, the worst is 0. It can be calculated as  $\text{F1Score} = (2 \times \text{Precision} \times \text{Recall})/(\text{Precision} + \text{Recall})$ . Intersection over Union measures the accuracy of detecting corresponding objects in a specific data set. Its value ranges from  $-1$  to  $+1$ , and it can be calculated as  $\text{IOU} = \text{TP}/(\text{FP} + \text{TP} + \text{FN})$ . The mean average precision is the product of precision and recall of the detected bounding boxes. Its value varies from 0 to 100. The higher the number, the better it is. The mAP is measured by using the equation:

$$\text{mAP} = \sum_{k=1}^n P(k) \Delta r(k)$$

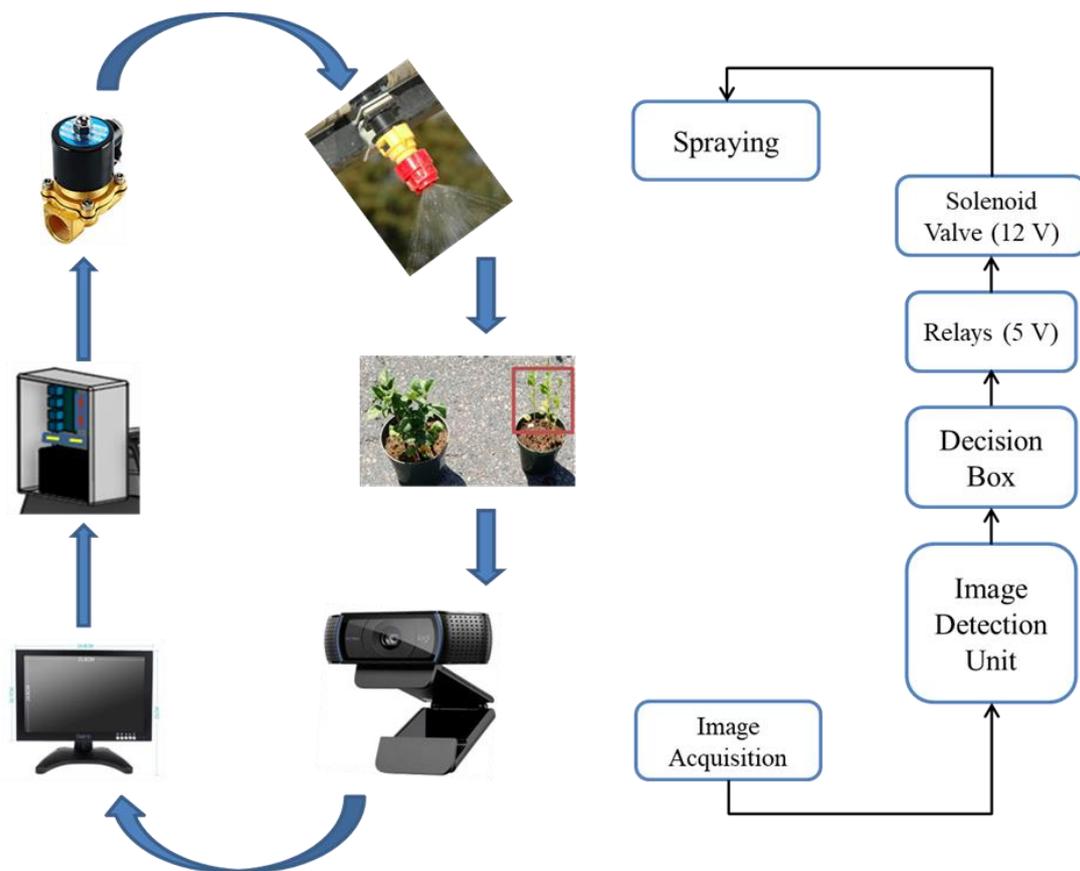
where  $P(k)$  is the precision at threshold  $k$  and  $\Delta r(k)$  is the change in recall.

### 2.6. Development of Models

The functions of SVRS were automated with a relay and microcontroller using a serial connection with python script. As per development, the trained models infer the results in the form of bounding boxes around the targets after image acquisition by cameras. Detected targets create the signal for the microcontroller, which activates the relays and solenoid valves. As the solenoid valve opens the spraying nozzle is actuated and the spraying liquid is applied to the target. The computational unit and the microcontroller unit communicate using a USB connection. An Arduino script (that controls the valves) has been developed to read the serial data coming from the computational unit containing the “target to be sprayed” (weed or disease-infected plant) position. For example, when the target is detected, the 5 V signal goes to the relay through Arduino and actuates the nozzle for opening the 12 V solenoid valve. Conversely, if no target is captured by the cameras, no signal is received by the control unit, and in this consequence, the solenoid valves and spraying nozzles remain off and spraying liquid goes back to the tank through a pressure release valve (Figure 5).

### 2.7. Design of the Laboratory Experiment

All the experiments were performed in the industrial parking lot of the Faculty of Sustainable Design Engineering of the University of Prince Edward Island, Canada. Lambsquarters and potato plants were grown in the greenhouse and brought to the lab to evaluate the performance of SVRS. Dark brown colors (multi-surface paint) were spread over the potato plants to mimic early blight disease symptoms. Plant pots were randomly arranged as three 60 m long and 2.74 m wide strips (Figure 6). Thirty targets (both weed and colored potato plants) and thirty non-targets (healthy potato plants) were randomly placed in the three rows. Laboratory testing was performed at different weather conditions using two spraying application techniques; i.e., VA and UA. Thus, for the weed detection experiment, the experiment design consisted of two treatments (VA and UA) and three levels of weather conditions (cloudy, partly cloudy, and sunny).



**Figure 5.** Flow chart of a smart variable rate sprayer for real-time detection of required weed or simulated diseased plants and targeted application of agrochemicals.



**Figure 6.** Design of the laboratory experiment for testing of smart variable rate sprayer. The experimental setup consisted of 60 m long and 2.74 m wide strips of randomly arranged healthy, simulated diseased, and weed plants.

Rain-free days were chosen to test the SVRS for VA and UA performances. The values of temperature and light intensity recorded during the testing conditions of cloudy, partly cloudy, and sunny are given in Table 2. The same experimental design was revised for the simulated diseased plant detection experiments. The response variable evaluated in this study was the quantity of spraying liquid (liters)

by VA and UA. Water was used as the spraying liquid during all trials to ensure the experimental approach to be environmentally friendly. All the experiments were conducted at 310 kPa pressure of spraying liquid. All the experiments were repeated six times with the ground speed of the sprayer's buggy moving at 5 km h<sup>-1</sup>. The speed of the sprayer was constantly observed on the speedometer.

### 2.8. Measurement of Spraying Patterns and Percent Area Coverage

Water sensitive papers were stapled on the target and non-target plants to measure the spraying pattern and percent area coverage for SVRS during UA and VA of the spraying liquids. Custom software written in C++ language was used to process the water-sensitive papers. Images of the water-sensitive papers were used in bmp format to calculate the percent blue ratio by dividing number of blue pixels in the image by the number of total pixels in the image multiplied by 100. The percent blue ratio was used to represent the percentage area coverage of a chemical application technology.

### 2.9. Statistical Analysis

Both weed and disease infected plant detection experiments were designed under two-factor factorial arrangements for two treatments (UA and VA) and three levels of weather conditions (cloudy, partly cloudy, and sunny) with six replications using a 2 × 3 factorial design. The spraying techniques and weather conditions were the two independent variables with volume consumption of spraying liquid as a response variable (Table 2). Two-way (ANOVA) was run to examine the effects of treatments and weather conditions on the quantity of spraying liquid consumed. By using ANOVA, the differences in mean values were evaluated.

The group means were compared with the Fisher LSD comparisons test. Minitab 19 (Pennsylvania State University, State College, PA, USA: Minitab, Inc.) was used in the calculation of ANOVA and multiple means comparisons tests. The t-test was applied to analyze the water-sensitive paper results to observe the percent area coverage using VA and UA techniques. The same software was used to run the Student t-test for the water-sensitive papers. The Student t-test is widely used to compare the mean of two groups of samples (chemical volume consumption by VA and UA techniques in this case). Therefore, it was used to evaluate if the means of the two sets of data (VA and UA) were statistically significantly different from each other.

$$t = \frac{m1 - m2}{\sqrt{\frac{x^2}{n1} + \frac{x^2}{n2}}}$$

where  $m1$  and  $m2$  are means of chemical volume consumption by VA and UA techniques,  $n1$  and  $n2$  represent size of VA and UA data, respectively. An estimator of the common variance of the two samples is represented by  $x^2$ , which was calculated as:

$$x^2 = \frac{\sum (x - m1)^2 + \sum (x - m2)^2}{df}$$

where  $x$  is the individual observation. Once the t-test statistic value was determined, it was compared with values in t-test table, the critical value of the Student's  $t$  distribution corresponding to the significance level alpha of the choice (i.e., 5%). The degrees of freedom ( $df$ ) used in this test were calculated as:

$$df = n1 + n2 - 2$$

## 3. Results

### 3.1. Training and Detection of Deep Learning Models

For both datasets (weed and simulated diseased potato plants) YOLOv3 performed comparatively better than tiny-YOLOv3 with respect to accuracy for both weed and simulated diseased plants datasets. Since the inference speed of tiny-YOLOv3 was considerably higher than the speed of YOLOv3, due to

the high value of FPS, the tiny-YOLOv3 model was finalized to deploy in the SVRS. Redmon and Farhadi [32] also recommended the tiny-YOLOv3 for real-time performance over YOLOv3 due to inference speed. The mAP values were recorded as 78.2 and 93.2% for tiny-YOLOv3 and YOLOv3 models, respectively, for the weed dataset. Similarly, the mAP values were 76.4 and 91.4% for tiny-YOLOv3 and YOLOv3, respectively, for the simulated diseased plants dataset (Table 3). A similar trend was observed for other statistical significance indicators, i.e., precision, recall and F1Score values for simulated diseased plants dataset using these models (Table 3).

**Table 3.** Results of tiny-YOLOv3 and YOLOv3 models for both weed and simulated diseased plants datasets.

Datasets	Model	Precision	Recall	F1Score	mAP%	FPS
Weed plants	Tiny-YOLOv3	0.86	0.79	0.78	78.2	30.0
Simulated diseased plants	Tiny-YOLOv3	0.78	0.8	0.75	76.4	30.5
Weed plants	YOLOv3	0.92	0.87	0.85	93.2	14.6
Simulated diseased plants	YOLOv3	0.84	0.82	0.83	91.4	15.6

mAP = mean average precision and FPS = frames per second.

### 3.2. Performance Evaluation of SVRS

During the weed detection experiment, a significant difference ( $p < 0.05$ ) in volume consumption of spraying liquid was recorded between VA and UA spraying techniques (Table 4). However, a non-significant difference ( $p > 0.05$ ) in volume consumption of spraying liquid was observed under different weather conditions for the VA or UA spraying techniques. Similarly, there was a non-significant interaction (spraying application techniques  $\times$  weather conditions) on volume consumption ( $p > 0.05$ ), indicating all the interactions between spraying application techniques and weather conditions were statistically the same. By using the Fisher LSD comparison, it was found that the volume consumption for UA was significantly higher than the VA during the weed detection experiment. A similar trend was observed in simulated diseased plant detection experiments.

**Table 4.** The two-way ANOVA results showing the effects of spraying techniques (the treatments) and weather conditions (cloudy, partly cloudy, and sunny) and their interaction (treatment  $\times$  condition) on volume consumptions for spraying during weed and simulated disease experiments.

Experiment	Response Variable	Source	DF	Mean Square	F-Value	p-Value
Weed detection	Volume consumption (l)	Treatment	1	7.5826	2108.4	<0.05
		Condition	2	0.0041	1.15	0.329
		Treatment $\times$ condition	2	0.0009	0.26	0.773
		Error	30	0.0036		
		Total	35			
Simulated diseased plant detection	Volume consumption (l)	Treatment	1	9.7906	2517.4	<0.05
		Condition	2	0.0076	1.97	0.156
		Treatment $\times$ condition	2	0.00222	0.57	0.571
		Error	30	0.0038		
		Total	35			

DF = degree of freedom.

In the simulated diseased plant detection experiment, the percent savings of the applied liquids were 47.79, 48.67, and 48.48% for cloudy, partly cloudy, and sunny conditions, respectively. There was a non-significant difference ( $p > 0.05$ ) in volume consumption of spraying liquid under different light conditions for both spraying techniques. During the weed detection experiment, relatively less percent saving of spraying liquid was recorded (Table 5).

**Table 5.** Descriptive statistics for volume consumption of spraying liquid using two spraying techniques (treatment VA and UA) under three weather conditions (cloudy, partly cloudy, and sunny) for weed and simulated diseased plant detection experiments.

Weed Detection Experiment								
Response Variable	Treatment	Condition	N	Mean	SD	Minimum	Maximum	% Saving
Volume consumption (l)	VA	Cloudy	6	1.2180	0.08	1.085	1.324	41.76
		Partly Cloudy	6	1.2112	0.06	1.11	1.324	42.71
		Sunny	6	1.1887	0.03	1.122	1.2	43.29
	UA	Cloudy	6	2.0917	0.01	2.076	2.108	NA
		Partly Cloudy	6	2.1145	0.07	2	2.2	
		Sunny	6	2.0962	0.06	2.004	2.17	
Simulated Diseased Plant Detection Experiment								
Volume consumption (l)	VA	Cloudy	6	1.1118	0.07	1.007	1.2	47.79
		Partly Cloudy	6	1.1303	0.05	1.06	1.21	48.67
		Sunny	6	1.1047	0.05	1.026	1.18	48.47
	UA	Cloudy	6	2.1297	0.02	2.1	2.153	NA
		Partly Cloudy	6	2.2022	0.10	2.07	2.32	
		Sunny	6	2.144	0.03	2.1	2.19	

VA = variable rate application; UA = uniform application; N = number of replications; SD = standard deviation.

A two-way ANOVA (Table 6) was run to examine the effects of treatments and weather conditions on volume consumption of spraying liquid. It was recorded that there was not a significant effect of volume consumption of spraying liquid under different weather conditions (cloudy, partly cloudy, and sunny) on spraying application techniques ( $p$ -value = 0.329).

**Table 6.** Two-way ANOVA comparison to observe the effect of different weather conditions (cloudy, partly cloudy and sunny) on spraying application techniques and their interactions for weed and simulated disease experiments using a smart variable rate sprayer at lab scale.

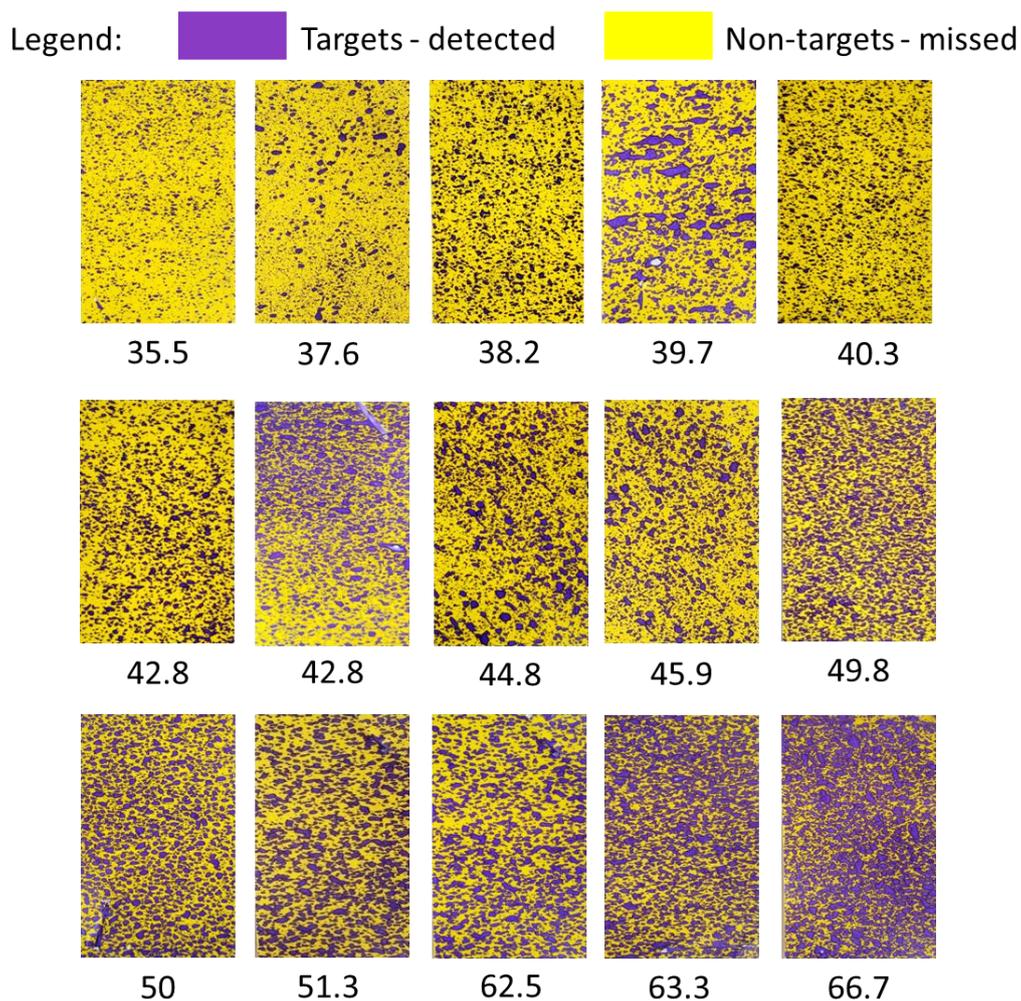
Experiment	Response Variable	Source	DF	Mean Square	F-Value	$p$ -Value
Weed detection	Volume Consumption (l)	Treatment	1	7.5826	2108.4	<0.05
		Condition	2	0.0041	1.15	0.329
		Condition*Treatment	2	0.0009	0.26	0.773
		Error	30	0.0036		
		Total	35			
Simulated diseased plant detection	Volume Consumption (l)	Treatment	1	9.7906	2517.4	<0.05
		Condition	2	0.0076	1.97	0.156
		Condition*Treatment	2	0.00222	0.57	0.571
		Error	30	0.0038		
		Total	35			

DF = degree of freedom.

The simple main effects analysis showed that there was a significant effect of spraying application techniques on volume consumption ( $p$ -value < 0.05) (Table 5). By using the Fisher LSD comparison, it suggested that the volume consumption for UA was significantly higher than the VA during the weed detection experiment. A similar trend was observed in simulated diseased plant detection experiments (Table 6). Statistical analysis showed that SVRS could significantly reduce the volume consumption of spraying liquid during weed and simulated diseased plant detection experiments.

### 3.3. Spraying Patterns and Percent Area Coverage

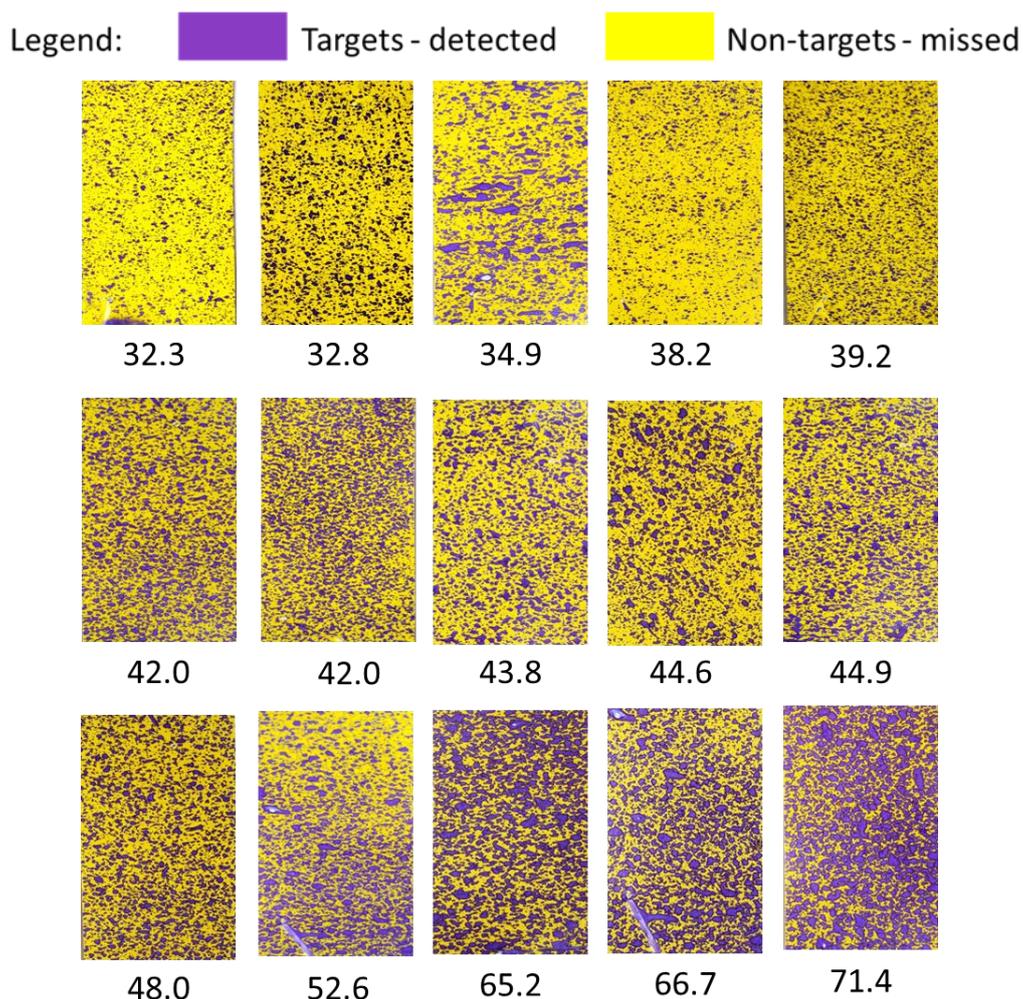
Processing of the water-sensitive papers stapled with targets or non-targets reflected that the percent area coverage of the sprayed water-sensitive papers ranged from 32.3 to 71.4% and 35.5 to 66.7% for VA and UA techniques, respectively (Figures 7 and 8, respectively). The percent area coverage of water-sensitive paper with the VA technique ranged from 0 to 2.89% in missing target areas.



**Figure 7.** Processed images of water-sensitive papers for variable rate application treatment showing the percent areas coverage of targets (purple) and non-target (yellow) missed during variable rate application of the spraying liquid. The numbers below each image of the water-sensitive paper represent blue ratio; i.e., ratio (to be considered as percent area coverage of variable rate application treatment) of image pixels turned into blue after receiving the spraying liquid (target detected) to the total image pixels.

By using a t-test, the probability value was calculated to be 0.83 for the weed detection experiment and 0.85 for the simulated diseased plant detection experiment during percent area coverage of UA

and VA trials (Table 7). Similar results were reported by Esau et al. [6] for VR sprayers evaluated in wild blueberry fields. The  $p$ -value shows that there is a non-significant difference between VA and UA techniques with respect to spraying pattern and percent area coverage for targeted areas by using the SVRS, which means SVRS is applicable for the targeted application of spraying chemicals in the agricultural fields.



**Figure 8.** Processed images of water-sensitive papers for uniform application treatment showing the percent areas coverage of targets (purple) and non-target (yellow) missed during uniform application of the spraying liquid. The numbers below each image of the water-sensitive paper represent blue ratio; i.e., ratio (to be considered as percent area coverage of uniform application treatment) of image pixels turned into blue after receiving the spraying liquid (target detected) to the total image pixels.

**Table 7.** Results of the  $t$ -test to compare the performance of the newly developed smart variable rate sprayer in comparison to uniform application.

Experiment	Treatment	N	Mean	SD	SE Mean	$p$ -Value
Weed plants detection	UA	15	46.6	12.3	3.2	0.83
	VA	15	47.42	9.87	2.5	
Simulated diseased plants detection	UA	15	45.98	10.91	2.7	0.85
	VA	15	48.62	10.01	2.2	

UA = uniform application; N = number of observations; VA = variable rate application; SD = standard deviation; and SE = standard error.

#### 4. Discussion

The study results showed that the mAP value for the weed dataset was comparatively higher than for the simulated disease plants dataset. It means that it was easier to distinguish the weeds from potato plants as compared to simulated diseased plants from healthy potato plants. This may be because of the morphology of the plant leaves or because the disease was simulated and not real. Geometry and orientation of weed leaves are different from potato leaves, making their detection possible as compared to detection of disease symptoms on the same orientation of potato leaves. Partel et al. [27] also recorded precision = 71 and recall = 78 for weed detection using YOLOv3 models. Schumann et al. [34] found and reported similar results for the YOLOv3-spp network, which performed best with 91% recall, and 28.3 milliseconds inference time and could successfully identify the maturity stages of blueberries in the field.

The weather condition, especially those affecting light, affected the performance of the SVRS. For example, under cloudy conditions, the amount of volume consumption was relatively high during both weed and simulated diseased plant detection experiments, which might be due to some missing of targets (3–5%) during low-intensity light conditions. The possible reason for this may be a decrease in the quality of images under low light conditions, as also reported by Dobashi et al. [35].

Higher non-target detections (0–6.7%) were recorded in diseased plant detection experiments. It was probably due to similarity in shape of the targets and non-targets for weed and simulated diseased plant experiments. The reason for variation in percent area coverage might also be due to spray drift caused by high winds experienced during the performance evaluation tests. Very small percent area coverage could have resulted from spray drifting from adjacent nozzles or from the spray drifting from the front or back edge of the missing targets.

During the reported experiments, the product spraying flow/pressure was set as a standard pressure. The saving of chemicals may change if the product is sprayed on other pressures, but it has not been tested and confirmed in these experiments. In addition to the varying pressure and the light intensity, the results may vary with the prevailing temperature, the ground speed of the sprayer, and the type of weeds and diseased plant. Therefore, under the tested experimental conditions, the SVRS could be viable for site-specific applications of herbicides and fungicides in potato crops.

#### 5. Conclusions

A variable-rate smart sprayer was designed, developed, and evaluated at a laboratory scale for site-specific application of spraying liquids. Nozzles, valves, and a speedometer were calibrated for better performance of the sprayer. Both DCNN models tiny-YOLOv3 and YOLOv3 performed adequately with respect to the accuracy, but the inference speed of tiny-YOLOv3 was considerably higher than the YOLOv3 model. It suggested deploying the tiny-YOLOv3 in SVRS. The SVRS successfully detected the weeds, simulated diseased plants, and green potato plants using tiny-YOLOv3 with Darknet framework. The VA technique of spraying liquid was significantly better than the UA. The SVRS was able to save 42 and 43% spraying liquids for weed and simulated diseased detection experiments, respectively. With the developed SVRS, the farmers would be applying the agrochemical using DL based sprayers under every weather condition. Water sensitive paper analysis showed that SVRS could be used to get good percent area coverage as in UA. More than 40% savings of spraying liquid showed that the SVRS has the potential to save input costs of spraying chemicals while helping to protect the environment. The work is in progress for some potential advances regarding field evaluation of the developed SVRS for spot-application of agrochemicals on weeds and diseased potato plants.

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supervision: A.A.F., A.W.S., A.M.-G., T.E., B.A., and Q.Z., project administration: A.A.F., funding acquisition: A.A.F. All authors have read and agreed to the published version of the manuscript.

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