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The Development Simulation of Urban Green Space System Layout Based on the Land Use Scenario: A Case Study of Xuchang City, China

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Received: 18 November 2019; Accepted: 27 December 2019; Published: 31 December 2019



Abstract: The development and evolution of an urban green space system is affected by both natural effects and human intervention. The simulation and prediction of an urban green space system can enhance the foresight of urban planning. In this study, several land use change scenarios of the main urban area of Xuchang City were simulated from 2014 to 2030 based on high-resolution land use data. The layout of each scenario was evaluated using landscape indexes. A Cellular Automata-based method (i.e., future land use simulation, FLUS) was applied to develop the urban green space system, which we combined with urban land use evolution. Using recent data, the FLUS model effectively dealt with the uncertainty and complexity of various land use types under natural and human effects and solved the dependence and error transmission of multiperiod data in the traditional land use simulation process. The root mean square error (RMSE) of probability of the suitability occurrence module and the Kappa coefficient of the overall model simulation accuracy verification index both met accuracy requirements. It was feasible to combine the evolution of the urban green space system with urban land development. Moreover, under the Baseline Scenario, the urban land use layout was relatively scattered, and the urban green space system showed a disordered development trend. The Master Plan Scenario had a compact urban land use layout, and the green space system was characterized by networking and systematization, but it did not consider the service capacity of the green space. The Planning Guidance Scenario introduced constraint conditions (i.e., a spatial development strategy, green space accessibility, and ecological sensitivity), which provided a more intensive and efficient urban space and improved the service function of the green space system layout. Managers and planners can evaluate the urban future land use development mode under different constraints. Moreover, they would be able to adjust the urban planning in the implementation process. This work has transformed the technical nature of the planning work from "static results" to a "dynamic process".

Keywords: green space layout; land use simulation; FLUS model; constraint condition; spatialization of indicator; main urban area of Xuchang City

1. Introduction

In 2015, the United Nations presented seventeen sustainable development goals, three of which were closely related to urban green space: sustainable cities and communities, climate action, and life on land. An urban green space system serves multiple functions, including improving the urban living environment, human health, and well-being, adjusting the urban climate, maintaining the urban ecological biodiversity, and promoting urban sustainable development [1–4]. Urban green space system planning guides development, establishes layouts, and manages and controls the urban green

space [5,6]. Traditional urban spatial planning work is mainly a spatial expression of the subjective needs and planning intentions of the government and planners; the requirements of urban residents have often not been considered [7–9]. One issue in planning is the uncertainty of the benefits game [10]. Urban green space system planning often lags behind urban master planning and often does not consider the coexistence and connection of various land use classification systems. As a result, urban green space system planning can be particularly passive and negative [11,12]. At present, due to rapid urbanization, the demands of the natural environment and the development intensity of various types of urban land use are rapidly changing. In the past, the planning mode of an "ultimate blueprint" (i.e., the control index based on a plot) was too rigid to respond to the future development scenario of a city in a timely manner. This led to contradictions between planning objectives and actual development demand [13].

A city is an open, complex, giant system [14,15]. As a subsystem of the city, the urban green space system is an important means for the development and evolution of the natural spatial elements of an urban area. The evolution of the urban green space system is not a simple bottom-up self-organization process. The construction of urban green space usually is accompanied by top-down macro-level control [16–18]. On the basis of the natural conditions of urban development and considering the ecological and social benefits, a future land use development scenario simulation for an urban area is useful to realize the "multiple planning integration" of spatial planning and promote multilevel and effective control of land and space [19,20].

The land use change scenario simulation model is an effective tool for simulating urban land use patterns. This simulation model can optimize urban land use layout and assist with decision-making [21-24]. In the past two decades, it has become essential to embed constraint conditions into the Cellular Automata (CA) model. This model has improved the simulation and prediction of urban land use development, and a growing number of studies have described related applications [25,26]. The original study was carried out by Li and Ye [27] and regarded the development adaptability of resources and environmental factors as constraints. They simulated the spatial layout of urban development in the Pearl River Delta area. Verburg et al. [28] took land use demand as a driving force to explore the conversion relationship between different land use types and simulated the dynamic changes of land use and landscape patterns in Europe. Liu et al. [29] simulated different scenarios considering climate change, rainfall, and socio-economic factors and analyzed the natural and human effects on land use patterns. Meanwhile, Liang et al. [30] proposed a CA-based future land use simulation (FLUS) model combined with regional planning to delineate multiple scenario urban growth boundaries. Chen et al. [31] demonstrated the effects of different policies over time for the urban future development by using CA. CA is a basic model used to simulate the spatiotemporal evolution characteristics of urban complex systems [32–34]. The model has been continuously improved and now includes the Artificial Neural Network-CA (ANN-CA) model [35], the Conversion of Land Use and its Effects (CLUE) model [36], and the Geographical Simulation and Optimization (GeoSOS) model [37]. Compared with other models that depend on historical data of land use over multiple periods, the CA-based FLUS model is based on one phase of the data, which is combined with the various driving factors of natural effects and human interventions. Then, the suitability probability of each land type in the study area can be obtained, the dependence on the multiphase data and the error propagation can be avoided, and the complexity of various land use types under natural effects and human interventions can be processed effectively [38].

Previous studies have showed that the land use change scenario simulation model can simulate and predict the land use layout scheme of future urban development based on different constraints and can provide scientific auxiliary decision-making for urban planning. Most of the studies, however, have focused on large-scale land use change simulation and effect analysis. Research on high-resolution land use and different types of land use in cities is relatively lacking. In China, due to rapid urbanization, the development model for megacities has changed from incremental planning to stock planning, while for small and medium-sized cities, the demand for land expansion still exists due development needs [39,40]. In built-up areas with high-density population, different land types have different transformation needs. The coordination between urban and rural land use and urban internal land use is important. The "Garden City Movement" is a generally acknowledged classical theory of urban-rural integration put forward by Ebenezer Howard in 1898 [41]. Based on the above land use trend and the urban-rural relationship, the planning method using the land use simulation model in this paper is a contemporary revision of the Garden City Movement and related urban planning theories.

The urban green space constitutes the supply system of ecosystem services, and its layout plays a critical role in ecosystem service functions [42,43]. This paper attempts to combine the evolution mechanism of an urban green space system with the evolution process of urban land use development. We took high-resolution land use in the main urban area of Xuchang City as the data source. Based on the FLUS model and constraints (planning guidance, index constraints, and residential needs), we explored the optimization scheme of the urban green space system layout in the planning period 2030. This work serves as a reference for the healthy urbanization and urban green space system planning.

2. Materials and Methods

2.1. Study Area

Xuchang City (113°03'–114°19' E, 33°46'–34°24' N) is located in the Central Plains of China [44]. It is adjacent to Zhoukou City in the East; Zhengzhou, the capital of the province, to the north; Luohe City in the south; Pingdingshan City in the west; and it is 50 km from Xinzheng International Airport. It is one of the core cities in the Central Plains Urban Agglomeration and Central Plains Economic Zone. With a total area of 4996 km² and superior natural conditions, the city has a warm temperate continental monsoon climate zone, with an annual average temperature of 14.7 °C. The terrain is high in the northwest and low in the southeast [45]. In addition to other water systems in the city, the three main rivers are Qingshu River, Qingni River, and Yinma River. According to statistics, by the end of 2014, the total population of the city was 4.87 million, and the population of the main urban area was 880,000. In recent years, Xuchang City has made remarkable achievements in green construction and has been awarded successive titles as the "national garden city", "national forest city", and "excellent tourism city of China". As the only national ecological garden city in Central Plains, the green space development and evolution of Xuchang City is typical. According to the construction land balance table for Xuchang City in 2014 and 2030, the increment of green space and square land is 1599.95 ha, accounting for 13.03% in 2030 from 8.96% in 2014. However, the increase of greening quantity does not guarantee that the layout structure is sensible. Therefore, it is necessary to further explore the land conversion to simulate and optimize the green space development layout of the main urban area with high density population. The study area covered 189 km² (Figure 1) of the main urban area.

2.2. Study Method

2.2.1. Land Use Layout Simulation

As a critical component of urban construction land, the number and layout of the green space and square land share interrelated temporal and spatial characteristics with other land types [46,47]. In this paper, we combined the evolution of the urban green space system with the development of urban land use. We entered the driving factors and constraints into the FLUS model (www.geosimulation.cn/FLUS.html) to ensure the simulation in a predetermined direction and obtained the layout scheme of the urban green space system.

Based on the CA model, the FLUS model integrates the artificial neural network (ANN) algorithm and the adaptive inertia competition mechanism of roulette. ANN is a type of machine learning model with self-learning, self-organization, and self-adaptiveness; it can effectively solve the nonlinear relationship between land use status data and spatial variables, such as terrain, location, and traffic [48–50]. The adaptive inertia competition mechanism based on roulette selection is combined

with neighborhood weight (the expansion capacity of land use types driven by external factors), the inertia coefficient (the inheritance of land use types in the iterative process), the conversion cost (the land use conversion or not), and roulette selection (the opportunity for conversion and distribution of each land use type) to establish a circular iteration between land demand and land status [51,52] in order to make the output value close to the target value.

We used the FLUS model with the ANN algorithm to obtain the development probability of all types of land use in the study scope. The ANN model used in this study included an input layer with six neurons (corresponding to six spatial driving factors), a hidden layer, and an output layer with two neurons (corresponding to urban construction and nonurban construction areas). In essence, the simulation process established the intensity relationship of the interaction between driving factors and land types, and the probability formula can be expressed as follows:

$$net_j(p,t) = \sum_i w_{ij} \times x_i(p,t), \tag{1}$$

sigmoid
$$(net_j(p,t)) = \frac{1}{1 + e^{-net_j(p,t)}}$$
, and (2)

$$p(p,k,t) = \sum_{j} w_{j,k} \times sigmoid(net_{j}(p,)),$$
(3)

where $net_j(p,t)$ represents the transmission signal received by neuron j, $x_i(p,t)$ is the relationship function between training time t and grid p in input layer neuron i, $w_{i,j}$ is the adaptive weight used for calibration in the training process, and sigmoid $(net_j(p,t))$ is the correlation function. Different neurons in the output layer represent different land use types; p(p,k,t) indicates the probability of occurrence (PoO) of land type k in t-time and grid p; $w_{j,k}$ is similar to $w_{i,j}$ and is the adaptive weight. The neural network model of $w_{j,k}$ and $w_{i,j}$ after proofreading with training data can be used to calculate the suitability probability of various types of land use.



Figure 1. Location of the study area, Xuchang City, China.

The neighborhood effect is similar to the traditional CA model. The definition of neighborhood development density of land type k in grid p is as follows:

$$\Omega_{p,k}^{t} = \frac{\sum_{N \times N} \operatorname{con}(c_{p}^{t-1} = k)}{N \times N - 1} \times w_{k},\tag{4}$$

where $\sum_{N \times N} con(c_p^{t-1} = k)$ represents the total number of grids when the iteration time of land use type k is t - 1 in the N × N Moore window. In this study, we selected the 3 × 3 Moore neighborhood model; w_k is the variable weight. The inertia coefficient is based on the current land use situation through the iterative adjustment to the preset demand conversion. The inertia coefficient is defined as:

$$Intertia_{k}^{t} = \begin{cases} Intertia_{k}^{t-1} & if |D_{k}^{t-1}| \leq |D_{k}^{t-2}| \\ Intertia_{k}^{t-1} \times \frac{D_{k}^{t-2}}{D_{k}^{t-1}} & if D_{k}^{t-1} < D_{k}^{t-2} < 0 \\ Intertia_{k}^{t-1} \times \frac{D_{k}^{t-2}}{D_{k}^{t-2}} & if 0 < D_{k}^{t-2} < D_{k}^{t-1} \end{cases}$$
(5)

where *Intertia*^{*t*}_{*k*} represents the inertia coefficient of land use type *k* when iteration time is *t*, and D_k^{t-1} is the difference between macro demand and land use type *k* allocation when time is *t* – 1. The total probability of the unit occupied by a specific land use type can be expressed as follows:

$$TP_{p,k}^{t} = P_{p,k} \times \Omega_{p,k}^{t} \times Inertia_{k}^{t} \times (1 - sc_{c \to k}),$$
(6)

where $TP_{p,k}^t$ indicates the combination probability of grid p from the initial status to the target type k at iteration time t, $P_{p,k}$ indicates the probability of grid p appearing as the land use type k, $\Omega_{p,k}^t$ is the neighborhood effect of grid p appearing as the land use type k in iteration, and $sc_{c\rightarrow k}$ indicates the cost of land use type c to k conversion.

2.2.2. Evaluation of the Simulation Scenarios

Each land use type had interrelated temporal and spatial characteristics in the development process. We selected the landscape indexes [53–55], which combined information theory and fractal geometry, to analyze the land use of green space and square land. The landscape indexes were divided into three levels: patch, type, and landscape [56]. At the type level, we selected the Edge Density (ED) in the edge index system to measure the complexity of the boundary and the fragmentation degree of the landscape type. The Mean Fractal Dimension Index (FRAC_MN) in the shape index system was used to measure the morphological complexity and compactness of the landscape; the Mean Euclidean Nearest Neighbor Distance (ENN_MN) in the proximity index system was used to measure the size of the research space and the relationship between the land patches. Three landscape indexes were calculated by FRAGSTATS [57]. The specific simulation chart is shown in Figure 2.

2.3. Data Basis and Preprocessing

Data preparation consisted of three parts: a land use data layer, a driving factor data layer, and a restriction and guidance data layer. We preprocessed data to rasterize all of the data. In the process of rasterization, we resampled all of the layers at a spatial resolution of $10 \text{ m} \times 10 \text{ m}$. In addition, we clipped all of the layers by the same research area boundary to ensure that the number of rows and columns of all of the images were the same.



Figure 2. Flow chart of this study.

2.3.1. Data Sources

The 2014 land use map of the main urban area of Xuchang City and the urban land use planning map of 2030 were used for basic data. We regarded the Current land use classification (GB/T 21010-2017) [58], Code for classification of urban land use and planning standards of development land (GB50137-2011) [59], Standard for classification of urban green space (CJJ/T85-2017) [60], Technical code for delineation of urban green line (GB/T51163-2016) [61], Xuchang City Master Plan (2015–2030) (www.xuchang.gov.cn/), Xuchang City Green Space System Plan (2015–2030) (www.xuchang.gov.cn/), and other documents as important references. Considering the operability of the study and the elastic adjustment of the unit control rules for the property of the plot [62,63], the land use type and the green land rate index of the construction land types were used as the basis for the classification of the types of land use. We extracted the following seven categories (Table 1): (1) green space and square land, (2) residential land, (3) industrial land, (4) commercial services land, (5) water area, (6) agricultural and forestry land, and (7) village and town construction land.

| Land Us | e Reclassification | Correspondi | ng Urban Land Classification | S |
|---------|------------------------------------|-------------|-----------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Code | Category Name | Code | Category Name | Scope |
| 1 | Green space and square land | G | Green space and square land | Land for urban public open space, such as park green space, protective green space, and square land |
| 2 | Residential land | R | Residential land | Land for housing and corresponding services |
| 3 | Industrial land | М | Industrial land | Land for production workshops, warehouses |
| 5 | | W | Logistics and warehouse land | and auxiliary facilities of industrial and mining enterprises as well as land for material storage, transfer. and distribution |
| 4 | Commercial | А | Logistics and warehouse land | Land for administration, culture, education, and other institutions and facilities; land for |
| | services land | В | Commercial and service facilities land | various commerce, business affairs, recreational and sports facilities; and land for supply, |
| | - | U | Public facilities land | environment, safety, and other facilities |
| 5 | Water area | E1 | Water area | Rivers, lakes, reservoirs, potholes, and ditches, excluding park green space and water areas within the unit |
| 6 | Agricultural and forestry land | E2 | Agricultural and forestry land | Cultivated land, forest land, and other land |
| 7 | Village and town construction land | H14 | Urban and rural residential settlements construction land | Towns, villages, and independent construction land |

| | Table 1. | Reclassificatio | n of urban | construction | land. |
|--|----------|-----------------|------------|--------------|-------|
|--|----------|-----------------|------------|--------------|-------|

2.3.2. Parameter Settings

Parameter Identification of Spatial Driving Factors

Spatial factors are independent variables, which were selected by considering the inheritance of land use conversion and the suitability of regional development [64]. We conducted uniform sampling in the study area, excavated six inertia-influencing factors that affected spatial development according to a logistics regression model, and identified the parameters. The constant term was -1.621. The parameter values of spatial factors, as shown in Figure 3 and Table 2, reflect the degree of influences of spatial factors on land use development. If the value was negative, the greater the absolute value was, the stronger the guiding effect of this factor was on land development.



Figure 3. Various spatial variables for the model: (**a**) distance to old town; (**b**) distance to demonstration area; (**c**) distance to main road; (**d**) distance to railway; (**e**) distance to highway; (**f**) distance to river.

| Spatial Factors | The Distance to | The Distance to Center | The Distance to | The Distance to | The Distance to | The |
|------------------------|-----------------|------------------------|-----------------|-----------------|-----------------|-------------|
| | Center of Old | of Demonstration Area | Highway | Main Road | Railway | Distance to |
| | City (b1) | (b2) | (b3) | (b4) | (b5) | River (b6) |
| Regression coefficient | 2.622 | -1.237 | -0.721 | -2.007 | 3.132 | 2.018 |

Table 2. Weights for spatial factors with logistic regression.

Restrictions on Space Development

From the perspective of ecological sensitivity analysis and ecological space protection, we set the forbidden conversion area in the FLUS model. According to the "Special planning of Xuchang City ecological restoration (2018–2035)" (www.xuchang.gov.cn/), the high-sensitivity area accounted for 10%, the medium-sensitivity area accounted for 10%, the low-sensitivity area accounted for 29%, and the non-sensitivity area accounted for 51%. We selected the water area as the ecologically sensitive zone, and the land use type was prohibited from being converted in the FLUS model (Figure 4).



Figure 4. Forbidden conversion area in the FLUS model.

Relevant Planning Polices and Index Constraints

In this study, we integrated a spatial development strategy and planning index system by coordinating "green space planning" with "urban planning" and "land use planning." According to the abovementioned plannings in Xuchang City, the spatial expansion direction of the main urban area was a "northward, group growth, banded link", and the spatial expansion mode was described as follows: "the main mode is axial band expansion, and the secondary mode is compact circle expansion" (Figure 5a). The green space system was planned as a multilevel integrated structure of both agglomeration and division (Figure 5b), including points (garden square), lines (ecological corridor, protective green belt, and riverside landscape belt), and areas (park green space, ecological wetland, and peripheral ecological leisure area). Considering the service radius coverage requirements for parks of National Ecological Garden City, the layout was guided by "300 meters green, 500 meters garden". The influence of the external space development of the main urban area and the improvement of the layout of the internal green space system were transformed into parameters by the gravity field model [65,66] (Figure 5c).



Figure 5. Spatial development and gravity field effect of the main urban area, Xuchang City. (a) External driving factors of spatial development; (b) internal factors of spatial development; (c) the gravity field model of spatial development which obtained by considering external and internal factors.

In the current built-up area of Xuchang City, the ratio of green space is 34.73%, the ratio of greenery coverage is 39.84%, and the per capita park green area is 9.85 m². By 2030, the ratio of green space of the built-up area in the Xuchang main urban area will be \geq 44.8%, the ratio of greenery coverage will be \geq 50.2%, and the per capita park green area will be \geq 16.2 m². The balance of urban and rural land use in the main urban area of Xuchang City is shown in Table 3. The data reflect the variation of rural residential land, water area, and agricultural and forestry land. The balance of urban construction land is shown in Table 4, which reflects the changing trend of the four reclassified land uses. The attached urban green space is a vital part of the planned space and does not balance urban construction land on its own. Because of its complexity, previous studies often have ignored the role of attached green space in urban space. In our model, each land type change value and green space index constraint (Table 5) were considered as the pivotal influencing factors, which affected the parameter setting of the cost matrix and the neighborhood weight. Among these factors, the area change reflected the development and expansion ability of the land, and the green space ratio of each land type reflected the difficulty and the possibility of land conversion.

| | Land Use (| Classification | La | nd Area (hn | n ²) | Proportion (%) | | |
|------|-------------------|--------------------------------------------------|-----------|-------------|------------------|----------------|-----------|--------|
| Code | (| Status | Planning | Variation | Status | Planning | Variation | |
| | Construction land | | | 20,308.09 | 7185.38 | 29.89 | 46.26 | +16.37 |
| Нії | | Urban and rural residential construction land | 12,692.14 | 19,278.18 | 6586.04 | 28.91 | 43.91 | +15.00 |
| | in (which) | Regional traffic facilities land | 326.20 | 599.69 | 273.49 | 0.74 | 1.37 | +0.63 |
| | | Regional utilities land | 28.41 | 323.38 | 294.97 | 0.06 | 0.74 | +0.68 |
| | | Special land | 75.96 | 106.84 | 30.88 | 0.17 | 0.24 | +0.07 |
| | Nor | -construction land | 30,776.29 | 23,590.91 | -3590.91 | 70.11 | 53.74 | -16.37 |
| Е | | Water area | 520.46 | 565.64 | 45.18 | 1.19 | 1.29 | +0.10 |
| | in (which) | Agriculture and forestry land | 30,255.83 | 23,025.27 | -3025.27 | 68.92 | 52.45 | -2.45 |
| | Urban an | d rural land | 43,899.00 | 43,899.00 | _ | 100 | 100 | _ |

| Table 3. The balance table of urban and rural land use in Xu | uchang City in 2014 and 2030 |
|--------------------------------------------------------------|------------------------------|
|--------------------------------------------------------------|------------------------------|

Note: The planned construction land for urban and rural residential areas includes 329.18 hm^2 for rural residential areas and 18949.00 hm^2 for urban construction.

| Land Use Reclassification | | | Corresponding Land Use | Land Area (hm ²) | | | Proportion of Urban Construction Land (%) | | |
|---------------------------|-----------------------------|-----------------|----------------------------------------|------------------------------|----------|-----------|----------------------------------------------|----------|-----------|
| Code | Category Name | Code | Category Name | Status | Planning | Increment | Status | Planning | Variation |
| 1 | Green space and square land | G | green space and square land | 869.58 | 2469.53 | 1599.95 | 8.96 | 13.03 | +4.07 |
| 2 | Residential land | R | residential land | 3466.67 | 6463.31 | 2996.64 | 35.72 | 34.11 | -1.61 |
| | М | industrial land | 2315.64 | 2552.13 | 236.49 | 23.86 | 13.47 | -10.39 | |
| 3 | Industrial land | W | logistics and warehouse land | 75.70 | 791.50 | 715.8 | 0.78 | 4.18 | +3.40 |
| | | А | public management and service land | 797.76 | 1485.50 | 687.74 | 8.22 | 7.84 | -0.38 |
| 4 Commercial set | Commercial services land | В | commercial and service facilities land | 487.20 | 2297.29 | 1810.09 | 5.02 | 12.12 | +7.10 |
| | | U | public facilities land | 144.61 | 220.87 | 76.26 | 1.49 | 1.17 | -0.32 |

Table 4. The construction land balance table for Xuchang City in 2014 and 2030.

| Table 5. | The constraint | t index of the gre | ening rate of | different land t | vpes of urban | construction land |
|----------|----------------|--------------------|---------------|------------------|---------------|-------------------|
| | | | | | | |

| Cons | truction Land Reclassification | Corres | ponding Urban Land Classification | Green Space Ratio Index |
|------|--------------------------------|------------------------------------------------------------------|-----------------------------------|---------------------------------------------------------|
| Code | Category Name | Code | Category Name | - I I |
| 1 | Green space and square land | G | green space and square land | Green space ratio of square land is about 35% to 65% |
| 2 | Residential land | R | residential land | ≥ 30% |
| 2 | x 1 | М | industrial land | 200/ |
| 3 | industriai land | W | logistics and warehouse land | ≥ 20% |
| | | А | logistics and warehouse land | |
| 4 | Commercial services land | mercial services land B commercial and service facilities land ≥ | | \geq 30% to 35% |
| | | U | public facilities land | |
| | | | | |

Note: Each land type meets the minimum green rate requirement as an indicator constraint value.

Model Parameter Settings

In the FLUS model, the number of iterations, size of the neighborhood range, acceleration factor of the model and quantity target, cost matrix, and neighborhood factor all needed to be tested. We set the initial iteration number as 300, the Moore neighborhood as 3×3 , and the acceleration factor as 0.1. We determined the input of the target pixel quantity according to the quantity demand for each type of land use in the master plan (Table 6). To determine the cost matrix and neighborhood factors, we considered variations in each land type, land cost, and green land ratio, and assigned values according to the difficulty and expansion ability of each land type [67]. In addition, in the process of urban land expansion, green space and square land, ecological space generally cannot be occupied. Considering the land cost and the conversion threshold between each land type—that is, commercial services land > residential land > industrial land—we did not convert residential land and commercial services into industrial land. The specific restriction matrix is shown in Table 7. If conversion was allowed among different types of land, the parameter was 1, and if it was not allowed, the parameter was 0. For neighborhood weight, we took the scale variables of the base period and target year of each land use type as the reference to set conversion intensity parameters. The specific settings are given in Table 8.

| Table 6. | Input | of the | target | pixel | s. |
|----------|-------|--------|--------|-------|----|
|----------|-------|--------|--------|-------|----|

| Land Use Demand | Green Space and Square Land | Residential Land | Industrial Land | Commercial Services Land | Water Area | Agricultural and Forestry Land | Village and Town Construction Land |
|------------------------|--------------------------------|---------------------|--------------------|-----------------------------|---------------|-----------------------------------|---------------------------------------|
| Initial Pixel Number | 72,965 | 266,343 | 182,429 | 68,585 | 51,991 | 3,504,665 | 226,382 |
| Future Pixel Number | 411,554 | 640,723 | 326,228 | 362,465 | 51,991 | 2,505,443 | 91,448 |

| Land Use Demand | Residential Land | Commercial Services Land | Industrial Land | Green Space and Square Land | Water Area | Agricultural and Forestry Land | Village and Town Construction Land |
|------------------------------------|---------------------|--------------------------------|--------------------|--------------------------------|---------------|-----------------------------------|---------------------------------------|
| Residential land | 1 | 1 | 0 | 1 | 0 | 0 | 0 |
| Commercial services land | 1 | 1 | 0 | 1 | 0 | 0 | 0 |
| Industrial land | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
| Green space and square land | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
| Water area | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| Agricultural and forestry land | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Village and town construction land | 1 | 1 | 1 | 1 | 0 | 1 | 1 |

Table 7. Conversion cost of land use pairs.

Note: "1" means the conversion is allowed while "0" indicates that the conversion is not possible.

Table 8. Weight of neighborhood.

| Land Use Demand | Residential Land | Commercial Services Land | Industrial Land | Green Space and Square Land | Water Area | Agricultural and Forestry Land | Village and Town Construction Land |
|------------------------|---------------------|--------------------------------|--------------------|--------------------------------|---------------|-----------------------------------|---------------------------------------|
| Weight of neighborhood | 1 | 0.7 | 0.6 | 0.7 | 0.2 | 0.5 | 1 |

3. Results and Analysis

3.1. Scenario Simulation of Land Use Layout

Based on the status 2014, this study simulated different urban land use layout scenarios under natural effects and human interventions. We developed three scenarios according to different spatial planning policies and constraint conditions: (1) the 2030 Baseline Scenario, (2) the 2030 Planning Guidance Scenario, and (3) the 2030 Master Plan Scenario. In the first scenario, there were no constraint variables such as ecological space protection and residents' demands for green space. The developed land use model was based on natural spatial driving factors. However, in order to avoid the generation of urban land use scenario with unconstrained form, the quantitative index in planning was used as the reference to set the transformation parameters among each land type. The suitability probability map (Figure 6) was obtained by training the ANN model; the higher the value was, the greater the probability of each land use type occurred. The map had seven bands, each of which corresponded to the PoO of one land use type. Additionally, we transformed the quantitative constraint indexes of relevant planning (mentioned in Section 2.3.2) into a combined parameter of the adaptive inertia competition mechanism. Based on the Status Scenario in 2014 (Figure 7a), the 2030 Baseline Scenario (Figure 7b) was generated by introducing planning rules developed by planner agents [5,68].

In order to prevent the occupation from the construction land to the ecological space, the ecological space protection was considered as a variable in constraint layer. Besides, the relationship between the accessibility of urban green space and residents' well-being was taken into consideration. Taking the residents' demand for green space as a variable, the possibility and potential of providing services to residents of urban park green space were measured so as to optimize the layout of urban green space. Therefore, we designed the second scenario. We embedded the constraint layers into the FLUS model through the gravity field model and generated the urban land use layout scheme in the 2030 Planning Guidance Scenario (Figure 7c). This scenario coordinated the transformation relationship of urban and rural land in the main urban area and coordinated the relationship of urban green space and other land types in construction land. In addition, according to Xuchang City Master Plan (2015–2030) (www.xuchang.gov.cn/), the 2030 Master Plan Scenario is shown as Figure 7d.

3.2. Analysis of Simulation Results

We used the root mean square error (RMSE) of the probability of suitability occurrence module and the Kappa coefficient of the overall model simulation accuracy verification index to evaluate the feasibility of the FLUS model. The mode of ANN training samples includes uniform sampling and random sampling; uniform sampling (10/1000) was used in this study. The Kappa coefficients of the Baseline Scenario and the Planning Guidance Scenario were 0.5814 and 0.6036, respectively. The RMSE of this operation was 0.2589. The simulation accuracy of the model was within the precision range. Compared with the Master Plan Scenario in 2030, the simulation results were complied with the objective rules of current urban development.



Figure 6. The possibility of occurrence of seven land use types. (**a**) The PoO of green space and square land; (**b**) the PoO of residential land; (**c**) the PoO of industrial land; (**d**) the PoO of commercial services land; (**e**) the PoO of water area; (**f**) the PoO of agricultural and forestry land; (**g**) the PoO of village and town construction land.

The calculation results of spatial index are shown in Table 9. We combined these results with the multi-scenario simulation and planning scheme. The characters of the Baseline Scenario could be described as urban land use development that was coordinated with the spatial factors. New land development was more likely to occur near the current traffic network. The spatial expansion of the city showed a trend that looked like a "spreading pancake", which depended significantly on the distribution of the urban traffic network. Residential land expanded to the southwest, whereas industrial land expanded to the northeast. Commercial land tended to be distributed toward the margins, and the green space and square land showed a disordered development trend. Overall, the distribution of urban land was relatively scattered, which did not meet the development needs of Xuchang City in the planning period and did not consider urban residents' demand for urban parks and green space. Under the Master Plan Scenario, urban space represented an ideal expansion trend. Compared with the Baseline Scenario, urban construction land as a whole was characterized by a more compact evolution, and green space and square land was characterized by a networked and customized layout. These trends guaranteed the basic quantitative index requirements of urban space development and green space system evolution; however, because of other spatial restrictions, the actual urban land development will not evolve completely in accordance with the planning. In addition, this scenario lacks the consideration of the service capacity of urban green space. Under the Planning Guidance Scenario, we combined the expansion strategy of urban space with the development process of urban space. The expansion mode was mainly northward and axially banded, which made the evolution simulation result more intensive and efficient. To meet the coverage rate of 90% of the service radius for parks in Xuchang City, we guided the layout evolution of green space and square land to improve the service function of the urban green space system.

(b) (a) (c) (d) Legend Green space and square land Commercial services land Village and town construction land Residential land Water area N 6 Km Industrial land 1.5 3 Agricultural and forestry land

Figure 7. Land use planning and simulation scenarios of the main urban area of Xuchang. (**a**) the Status Scenario in 2014; (**b**) the Baseline Scenario in 2030; (**c**) the Planning Guidance Scenario in 2030; (**d**) the Master Plan Scenario in 2030.

| Scenarios | Land Use Type | ED | FRAC_MN | ENN_MN |
|---------------------------------|--------------------------------|-------|---------|--------|
| - Baseline Scenario | Green space and square land | 10.23 | 1.30 | 50.32 |
| | Residential land | 8.95 | 1.03 | 40.33 |
| | Industrial land | 22.89 | 1.03 | 43.75 |
| | Commercial services land | 52.01 | 1.10 | 40.67 |
| | Agricultural and forestry land | 2.92 | 1.05 | 340.29 |
| - Planning Guidance Scenario | Green space and square land | 8.01 | 1.10 | 40.11 |
| | Residential land | 7.21 | 1.02 | 41.98 |
| | Industrial land | 20.11 | 1.02 | 44.64 |
| | Commercial services land | 50.78 | 1.04 | 38.01 |
| | Agricultural and forestry land | 2.35 | 1.02 | 350.77 |
| - Master Plan Scenario - | Green space and square land | 8.56 | 1.20 | 47.82 |
| | Residential land | 7.25 | 1.02 | 42.65 |
| | Industrial land | 20.32 | 1.03 | 45.14 |
| | Commercial services land | 49.64 | 1.20 | 36.47 |
| | Agricultural and forestry land | 2.34 | 1.04 | 347.86 |

Table 9. Evaluation results of overall layout.

Note: ED represents Edge Density; FRAC_MN represents Mean Fractal Dimension Index; ENN_MN represents Mean Euclidean Nearest Neighbor Distance.

4. Discussion

In previous studies, urban construction land usually has been regarded as a land type with which to explore the expansion process and its impact on natural resources [69]. The innovation in this study was that the evolution process of all kinds of land types within the main urban area of a city was considered and the constraint conditions were embedded into the FLUS model. These constraints included an urban development strategy [70,71], the accessibility of the green space of the park [72], and the sensitivity of the ecological space [73]. Additionally, while considering different goals, this study discussed the possibility of the development and evolution of an urban space and urban green space system, which mainly served the needs of urban residents.

The function of ecosystem service is affected by the dynamic change of landscape pattern [74]. Improving the service function of an ecosystem is not only the goal of urban planning but also an important basis by which urban planning is evaluated. The layout of urban land has an impact on the ecological processes such as material exchange, soil and water conservation, and biological cycle [75]. Through the adjustment of the land conversion process, the transformation of ecosystem service type can be realized. In this study, we used the landscape index to evaluate the simulation results. However, the existing landscape indexes were redundant [76]. On the basis of fully understanding the previous studies as well as the ecological significance of landscape indexes, we selected the ED, FRAC_MN, and ENN_MN from the type levels, which objectively reflected the rationality of the land use patterns.

Urban planning is a continuous process. The unit control plan guided by the "dynamic balance control of unit total amount" is an effective layer, which links the two levels, that is, master planning and detailed planning. This plan can be used to effectively allocate urban land resources and promote multilevel effective control of land and space. On the basis of the "multiple planning integration" of spatial planning and the elastic adjustment of the plot nature, this study reclassified urban land and compared the land simulation results with the existing planning. This simulation provided a means to actively explore and promote the technical transformation of the planning work from "static results" to a "dynamic process".

Future research will focus on the following:

(1) Model parameters setting. In addition to spatial location influencing factors, driving factors, such as economy and population, could be added as well as time variation and spatial differentiation of planning policies and constraint indicators [77]. While considering the protection of ecological space and the accessibility of green spaces, the connectivity of green space also could be taken as an important variable to optimize the layout from the perspective of biodiversity [78–80]. In addition, this study also tested the parameter combination of self-adaptive inertia and the competition mechanism of the CA module to obtain an optimal combination. It should combine planning rules to improve the accuracy of the simulation results.

- (2) Research object level. According to the latest Standard for classification of urban green space (CJJ/T85-2017) [60], this research can be extended to examine the relationship between regional green space and urban construction land development, as well as the external correlation and agglomeration effect of various green space types within urban construction land. In addition, the layout optimization, as well as intensive and efficient development of urban land should be discussed at multiple levels and scales [81,82].
- (3) Planning rigidity and flexibility. The requirements of land use properties and development intensity of various types of urban land are dynamic. The control indicators based on the land plot are too rigid to respond in a timely fashion to the future development scenario of the city. Thus, the planning of "blank" and elastic spaces should be considered to better connect the planning system [83,84].

5. Conclusions

We presented a new method to simulate the evolution of urban green space system in the main urban area of Xuchang City based on the FLUS model. In this approach, we calculated the probability of the occurrence of future land use according to ANN. We simulated the spatial layout of land use in 2030 using an adaptive inertia competition mechanism and planning rules. The Baseline Scenario and Planning Guidance Scenario were generated. Then, we used landscape indices to evaluate these scenarios combined with the Master Plan Scenario. We reached the following main conclusions.

The RMSE of probability of the suitability occurrence module and the Kappa coefficients of the Baseline Scenario and the Planning Guidance Scenario were all within the range of accuracy requirements. The results show that the FLUS model, which embeds the variables, including ecological space protection, accessibility of park green space, and planning quantitative index, can realize the simulation of urban land use development in medium- and long-term planning.

Under the Baseline Scenario, the spatial expansion was similar to that of a "spreading pancake" without spatial constraints contributed to the scattered layout of the urban land and the disordered development of urban green space. Compared with the Baseline Scenario, the Master Plan Scenario had a more compact urban land use layout, and the green space system was characterized by networking and systematization, but the service capacity of green space was not considered. The Planning Guidance Scenario considered the introduction of constraint conditions had more intensive and efficient use of urban spaces and provided a better functioning green space system layout. Through the multi-scenario simulation, we concluded that urban development schemes under the natural spatial driving factors and the existing planning were not the recommended model for the efficient development of urban land. The urban development scheme, which considered ecology (ecological space protection), production (urban-rural relationship coordination), and life (residents' demand for the urban green space), had better structural and functional characteristics. This is in accordance with the current emphasis on "ecological-production-living space" in the optimization of China's national territory spatial pattern [85,86].

The research results enable managers and planners to evaluate the development mode of the urban green space system coupled with land use evolution and to adjust the implementation process of urban planning so as to promote efficiency, scientific nature, and flexibility.

Author Contributions: Conceptualization, J.L. and L.Z.; Methodology, J.L.; Software, J.L.; Validation, J.L., Q.Z., and L.Z.; Formal analysis, J.L.; Investigation, J.L. and L.Z.; Resources, L.Z.; Data curation, J.L., L.Z., and Q.Z.; Writing—original draft preparation, J.L.; Writing—review and editing, L.Z. and Q.Z.; Visualization, J.L.; Visualization, J.L.; Writing—review and editing, L.Z. and Q.Z.; Visualization, J.L.; Network and Statement 2019.

Supervision, L.Z. and Q.Z.; Project administration, J.L. and Q.Z.; Funding acquisition, J.L., L.Z., and Q.Z. All authors have read and agreed to the published version of the manuscript.

Funding: This research was funded by the National Key R&D Program of China (2017YFC0505706) and the Postgraduate Research and Practice Innovation Program of Jiangsu Province (KYCX18_0978).

Acknowledgments: The authors would like to thank our editors, the anonymous reviewers for their valuable comments, and also LetPub (www.letpub.com) for linguistic assistance during the preparation of this manuscript.

Conflicts of Interest: The authors declare no conflict of interest.

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