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A Maximum Power Point Tracking Method Based on a Modified Grasshopper Algorithm Combined with Incremental Conductance

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Abstract: The partial shading of photovoltaic (PV) modules due to clouds or blocking objects, such as buildings or tree leaves, is a common problem for photovoltaic systems. To address this, maximum power point tracking (MPPT) is implemented to find the global maximum power point (GMPP). In this paper, a new hybrid MPPT is proposed that combines a modified grasshopper optimization algorithm (GOA) with incremental conductance (IC). In the first stage, the proposed modified GOA is implemented to find a suitable tracking area where the GMPP is located. Then the system moves to the second stage by implementing IC to get the correct GMPP. IC is a fast-performing and reliable algorithm. By combining GOA and IC, the proposed method can find the GMPP accurately with a short tracking time. Various experimental results show that the proposed method yields the highest tracking efficiency and lowest tracking time compared to some of the state-of-the-art MPPT algorithms, such as particle swarm and modified firefly optimizations.

Keywords: grasshopper optimization algorithm; incremental conductance; maximum power point tracking; PV system

1. Introduction

To help reduce the adverse effects of fossil fuels, renewable energy has grown rapidly worldwide. One kind of renewable energy is solar energy providing abundant resources and emission-free. The solar energy can be categorized into concentrated solar power (CSP) and photovoltaics (PVs). CSP employs solar thermal power to generate electricity. Technically, CSP converts solar irradiation to heat power during the daytime, retains the heat into thermal energy storage, and generates the required electricity [1]. On the other hand, PVs directly alter the solar irradiation to electricity without any heat conversion. This benefit attracts the residential users to install PV, instead of CSP, as PV offers more economical technology. Consequently, PV has grown proportionately as the cost of producing and installing has declined [2]. In 2019, PV installations reached 646.8 GW of electricity generation.

Nevertheless, a common problem for PV systems is partial shading on the PV modules due to clouds or blocking objects, such as buildings or tree leaves. Under partial shading conditions (PSCs), the shaded modules operate in reverse bias and act as a burden, limiting the performance of the unshaded module and causing hotspot problems. Although bypass diodes are used to minimize this effect, their implementation causes the current–voltage and power–voltage (*P-V*) curves to change from uniform to non-uniform, leading to multiple peaks [3]. To increase the efficiency, a PV system is required to track the global maximum power point (GMPP).



The weakness of conventional maximum power point tracking (MPPT) algorithms (e.g., perturb and observe (P&O) [4], incremental conductance (IC) [5], and golden section search (GSS) [6]) is that they are easily trapped in local maxima, as they generally use a deterministic approach to track the maximum point. Those aforementioned methods will lead to power loss and low efficiency. To overcome this issue, efforts have been made to develop strategic approaches to minimize the negative effects of partial shading, namely hardware and advanced control algorithms.

A hardware approach modifies the system architecture to deal with PSCs. Examples of this strategy are the power electronic equalizer (to ensure that all substrings operate at the same voltage level during PSCs) [7], the multilevel DC-link inverter system (allows each module to be controlled separately) [8], distributed MPPT architecture (each module has its own controls) [9], and adaptive or dynamic reconfiguration of the PV module (an approach based on shading patterns) [10]. However, these approaches are generally complex and expensive.

The second strategy relies on advanced controls to alleviate the problems of PSCs. In order to track the global maximum power point (GMPP), most advanced control algorithms are based on artificial intelligence (AI). AI is generally associated with computer algorithms that exhibit some form of intelligence, which include neural networks, fuzzy logic, expert systems, and swarm intelligence, among others. Although their performance is good, the accuracy of neural networks [11] is highly dependent on the volume of training data and requires large and complex computational efforts to ensure the accuracy and reliability of the MPPT. Moreover, because fuzzy logic [12] and expert system controllers [13] are largely dependent on the designer's experience and prior knowledge of the PV characteristics under various PSCs, it is difficult to generalize the system design.

To solve MPPT under PSCs, swarm intelligence methods with simple computational efforts have been developed. Researchers began developing swarm intelligence methods or meta-heuristic algorithms for MPPT to solve the partial shading problem without knowing the shapes of the PV characteristic curves.

Chen et al. [14] were among the first to demonstrate that swarm based MPPT is able to improve the tracking performance. Miyatake et al. [15] have shown that particle swarm optimization (PSO)-based MPPT can outperform conventional methods such as hill-climbing and Fibonacci search method under PSCs. Titri et al. [16] proposed an MPPT method based on the ant colony optimization algorithm, which saves on the computation time and performs excellent tracking capability. Ahmed et al. [17] have implemented a cuckoo search-based MPPT and have shown to have improved tracking performance and created higher efficiency, as compared to P&O and PSO methods. Sundareswaran et al. [18] implemented the firefly algorithm (FA) for MPPT under PSC and showed that it has better tracking performance than PSO and P&O. Teshome et al. [19] have modified the FA for better tracking speed. Tey et al. [20] proposed a bat algorithm (BA)-based MPPT for rapid convergence towards the GMPP. Liao et al. [21] have recently published a paper on an improved BA for faster tracking and better efficiency. Mohanty et al. [22] implemented grey wolf optimization (GWO) for MPPT to overcome the limitations such as lower tracking efficiency, steady-state oscillations, and transients, as encountered in P&O techniques. Sundareswaran, et al. [23] have implemented the artificial bee colony (ABC) to obtain global maxima under PSCs. Bhukya et al. [24] have used the grasshopper optimization algorithm (GOA) to optimize the scaling factors of fuzzy logic control for better MPPT. Moreover, a GOA-based MPPT method has also been implemented in [25] to deal with various PSCs. GOA is a recently developed meta-heuristic algorithm, known for its robust feature in handling various optimization problems [26]. Nevertheless, since the meta-heuristic approaches employ random variable to escape from trapping in a local optimum, the final convergent point will be different every time the algorithm is executed, even though the same initial values are used. To avoid such a problem, it is better to first use a metaheuristic approach to locate the area where the GMPP is located, and then use a deterministic method to pinpoint the exact GMPP. This can ensure the repeatability of the MPPT algorithm.

In this paper, a new hybrid MPPT is proposed by combining a modified GOA with IC. In the first stage, the proposed modified GOA is implemented to find a suitable tracking area where the GMPP

is located. Then the system moves to the second stage by implementing IC to get the correct GMPP. IC is a reliable, fast-performing algorithm. By combining GOA and IC, the proposed method can find GMPP accurately with a short tracking time.

The remainder of this paper is organized as follows: Section 2 briefly reviews GOA and IC. Section 3 describes the proposed MPPT algorithm. Section 4 experimentally compares the performance of the proposed algorithm with some of the state-of-the-art MPPT algorithms (i.e., PSO [15] and the modified firefly algorithm (MFA) [19]) to show its superiority. Section 5 provides conclusions.

2. Review of Grasshopper Optimization Algorithm and Incremental Conductance

2.1. Review of Grasshopper Optimization Algorithm

Mimicking the behavior of the grasshopper, GOA has two phases in determining food sources, namely nymphs (young grasshoppers) and adults, as illustrated in Figure 1. The nymph or larval phase moves slowly with small steps, which can be regarded as the exploitation stage. The adult phase (adulthood) has responsive movements and large steps, which can be regarded as the exploration stage.



Figure 1. The life cycle of grasshoppers.

GOA can be mathematically modeled as Equation (1) [26]:

$$X_i = S_i + G_i + A_i, \tag{1}$$

where X_i is *i*-th grasshopper's position, S_i is social interaction of the *i*-th grasshopper, G_i is the *i*-th grasshopper's gravity force, and A_i shows the influence of the wind on the *i*-th grasshopper. The social interactions between grasshoppers can be modeled by Equation (2) [26]:

$$S_i = \sum_{j=1; j \neq i}^N s(d_{ij}) \hat{d}_{ij}, \tag{2}$$

where d_{ij} is the distance between the *i*-th and the *j*-th grasshopper, and $d_{ij} = |x_j - x_i|$; \hat{d}_{ij} is a grasshopper vector unit, and $\hat{d}_{ij} = \frac{x_j - x_i}{d_{ij}}$; *s* is a function that shows the strength of the social force which is calculated by Equation (3) [26]:

$$s(r) = f e^{-r/l} - e^{-r},$$
(3)

where *f* is the coefficient of attraction intensity, and *l* is the length coefficient of interest. *f* and *l* factors represent the attraction and repulsion force functions on the individual grasshopper to reach the "comfortable zone", which means the grasshoppers have converged. G_i can be expressed by Equation (4) [26]:

$$G_i = -g\hat{e}_g,\tag{4}$$

where *g* is the gravitational constant ($g = 10^{m/s^2}$) and \hat{e}_g is a unit vector towards Earth's core. The negative sign indicates the force of the grasshopper as opposed to Earth's gravitational force. The influence of the wind on the *i*-th grasshopper can be defined by Equation (5) [26]:

$$A_i = u\hat{e}_w,\tag{5}$$

where *u* is a hovering constant and \hat{e}_w is a unit vector that shows the direction of the wind. Note that movements of the young grasshoppers are highly dependent on the direction of the wind because they do not have wings. Combining Equations (2), (4), and (5) yields [26]:

$$X_{i} = \sum_{j=1; j \neq i}^{N} s(|x_{j} - x_{i}|) \frac{x_{j} - x_{i}}{d_{ij}} - g\hat{e}_{g} + u\hat{e}_{w},$$
(6)

Since Equation (6) is complicated for MPPT implementation, it can be simplified by assuming the wind direction is always towards the target and the gravity force is ignored, as given in Equation (7) [26]:

$$X_{i}^{d} = c \left(\sum_{j=1; j \neq i}^{N} c \frac{ub_{d} - lb_{d}}{2} s \left(\left| x_{j}^{d} - x_{i}^{d} \right| \right) \frac{x_{j} - x_{i}}{d_{ij}} \right) + T_{d},$$
(7)

where ub_d is the upper limit in the *D*-th dimension, lb_d is the lower limit, and T_d is the target solution, which is the best value so far and updated with iteration. T_d carries the same meaning as the global best in PSO. Note that there are two identical *c*'s in Equation (7), which physically have two meanings. The first *c* constant resembles the inertial weight (*w*) in PSO, while the second *c* constant reduces the attraction, comfort, and repulsive zones between particles. *c* is defined in Equation (8):

$$c = c_{\max} - l \frac{c_{\max} - c_{\min}}{L},\tag{8}$$

where c_{max} is the maximum value, c_{min} is the minimum value, l is the current iteration, and L is the maximum iteration. Hence, the value of c decreases with increasing iteration.

To improve GOA's accuracy in finding GMPP, Akash Saxena et al. [27] added some randomness in GOA. The authors referred to their method as enhanced chaotic GOA (ECGOA). This random parameter x_l is added to c, and, according to [27], the value of x_l is within different ranges for the following four cases:

Case 1 : if
$$0 \le x_l < 0.4$$

$$c(l) = \left(c_{\max} + N_m^{\max} \frac{x_l}{0.4}\right) \left(1 - \frac{l}{L}\right) + \frac{l}{L} \left(c_{\min} + N_m^{\min} \frac{x_l}{0.4}\right),$$
(9)
Case 2: if $0.4 \le x_l < 0.5$

$$c(l) = \left(c_{\max} + N_m^{\max}\left(\frac{x_l - 0.4}{0.1}\right)\right) \left(1 - \frac{l}{L}\right) + \frac{l}{L} \left(c_{\min} + N_m^{\min}\left(\frac{x_l - 0.4}{0.1}\right)\right),\tag{10}$$

Case 3 : if $0.5 \le x_l < 0.6$

$$c(l) = \left(c_{\max} + N_m^{\max}\left(\frac{0.6 - x_l}{0.1}\right)\right) \left(1 - \frac{l}{L}\right) + \frac{l}{L} \left(c_{\min} + N_m^{\min}\left(\frac{0.6 - x_l}{0.1}\right)\right),$$
(11)
Case 4 : if $0.6 \le x_l < 1$

$$c(l) = \left(c_{\max} + N_m^{\max}\left(\frac{1 - x_l}{0.4}\right)\right) \left(1 - \frac{l}{L}\right) + \frac{l}{L} \left(c_{\min} + N_m^{\min}\left(\frac{1 - x_l}{0.4}\right)\right),\tag{12}$$

where *L* is the maximum iteration; N_m^{\min} and N_m^{\max} are constant values, which are chosen to be 0.1 and 2, respectively.

Figure 2 shows the pseudo-code of ECGOA. ECGOA commences by creating random solutions. The particles then update their positions according to Equation (8). The best target value \hat{T}_d is updated on each iteration. In addition, *c* is updated iteratively by utilizing the chaotic sequence value x_l with a random value and is calculated by Equations (9)–(12) depending on the obtained value of x_l . The distance between grasshopper agents is normalized to get the value of social interaction S_i according to Equation (3). This position is updated iteratively until the final criteria are met. The best position and fitness of the target is finally used as the best estimate of the global maxima.

The main problem with ECGOA is that calculating the grasshopper's social interactions (S_i) is highly dependent on the distance between the position of other grasshoppers. The S_i calculation is based on the fact that each grasshopper must calculate its distance between other grasshoppers according to Equation (2), as illustrated in Figure 3. Determination of S_i involves calculating the distance between one grasshopper and all other grasshoppers, leading to long tracking times.

```
Initialize the grasshopper X i (i = 1, 2, ..., N)
Initialize cmax, cmin, Nmax, Nmin, and maximum number of iteration
Calculate the fitness of each search agent
T_d = the best search agent as target
while (I < Max number of iteration)
      Determine xl
      Update c using (9), (10), (11), or (12)
      for each search agent
            Normalize the distance between garsshopper using (2)
            Update the position of search agent by (7)
            Bring back the searching agent if it goes outside the boundaries
      end for
      Update T d if there is a better solution
      | = | + 1
end while
Return T d
```

Figure 2. Pseudo-code of ECGOA.



Figure 3. Calculation of *S_i* in ECGOA.

2.2. Review of Incremental Conductance (IC)

The IC algorithm operates based on the fact that the maximum power point occurs when the ratio of change of power and voltage is equal to zero, as represented by Equation (13) [5]:

$$\frac{dP}{dV} = 0,\tag{13}$$

Substituting P = VI into Equation (13) yields [5]:

$$\frac{dP}{dV} = \frac{d(VI)}{dV} = \frac{dV}{dV}I + V\frac{dI}{dV} = 0,$$
(14)

Thus, the MPP is reached when the ratio of change in conductance (incremental conductance) is equal to the negative of the instantaneous conductance as described by the following equation [5]:

$$\frac{dI}{dV} = -\frac{I}{V},\tag{15}$$

As shown in Figure 4, the operating points at the left and right sides are dP/dV > 0 and dP/dV < 0, respectively. The operating points of the left and right side of MPP can be described by [5]:

$$\frac{dI}{dV} > -\frac{I}{V} \text{ at left side of MPP}$$
(16)

$$\frac{dI}{dV} < -\frac{I}{V} \text{ at right side of MPP}$$
(17)

As a deterministic algorithm, IC has the advantage of fast-tracking performance, but it tends to be trapped in local maxima under PSCs.



Figure 4. Operation principles of the IC method on the P-V curve.

3. Proposed Method

3.1. ECGOA with Arithmetic Mean

The problem of calculating S_i is that each grasshopper must calculate the distance with other individual grasshoppers according to Equation (2). Consequently, we propose to calculate the distance between the position of a grasshopper and the arithmetic mean of the positions of all grasshoppers, as illustrated in Figure 5. Hence, Equation (3) is modified into Equation (18):

$$S_i = s \left(d_{ijavg} \right) \hat{d}_{ijavg}, \tag{18}$$

where d_{ijavg} is the distance between the *i*-th grasshopper and the average coordinates of the grasshopper, and $d_{ijavg} = |x_{javg} - x_i|$; \hat{d}_{ijavg} is a grasshopper vector unit, and $\hat{d}_{ijavg} = \frac{x_{javg} - x_i}{d_{ijavg}}$. x_{javg} is represented by the following equation:

$$x_{javg} = \frac{1}{N} \sum_{j=1; j \neq i}^{N} x_j,$$
 (19)

Finally, Equation (8) is modified into:

$$x_i^d = c \left(c \frac{ub_d - lb_d}{2} s \left(\left| x_{javg}^d - x_i^d \right| \right) \frac{x_{javg} - x_i}{d_{ijavg}} \right) + T_d,$$
⁽²⁰⁾



Figure 5. Calculation of *S_i* in ECGOA arithmetic mean.

3.2. Combination of the ECGOA with Arithmetic Mean and IC

The proposed algorithm combines the proposed modified GOA (i.e., ECGOA with arithmetic mean) and IC to reap the advanced benefits of each algorithm. At the start, ECGOA with arithmetic mean is used to find the correct region of the GMPP position. Then, the algorithm switches to the IC algorithm after the correct region is obtained. The transition from ECGOA with arithmetic mean to the IC algorithm occurs when the position of each searching agent (V_i) has a distance to the target T_d lower than the minimum distance (d_{\min}). The flowchart of the proposed method is presented in Figure 6.



Figure 6. The flowchart of the proposed method.

3.3. Tracking Example of the Proposed Method

Figures 7 and 8 show a tracking process example from the proposed method which shows the transition between the ECGOA with arithmetic mean and IC. The proposed method is used to track a multiple-peak *P*-*V* curve with $V_{GMPP} = 189.3V$ and GMPP = 226.42W. Figure 7 depicts how all the particles approach the GMPP. In the initial state, all particles are spread away from each other with an initial value v_i^0 . Using the ECGOA with arithmetic mean, the particles start to approach the GMPP. The detailed parameters values for each iteration cycle are summarized in Table 1. At the end of the second iteration, some particles are close enough to GMPP, and all the switching requirements are fulfilled ($T_d - V_i < d_{min}$). The system then is switched to IC with an initial tracking area marked as the grey region in Figure 7. After the transition, the tracking is continued using the IC and the values of the parameters are listed in Table 2. The tracking area will be shrunk iteratively until the GMPP is found. By using the transition strategy introduced in this work, the meta-heuristic and deterministic MPPT algorithms can be combined successfully.



Figure 7. Tracking process example of the proposed method.



Figure 8. Tracking scheme example of the proposed method.

| Deschalter | Iteratio | n Cycle | Nata | | |
|------------------|--|--|---|--|--|
| Particles | 0-th | 1st | Note | | |
| Grasshopper No 1 | $V_1^0 = 22.0V$ $P(V_1^0) = 54.65W$ | $V_1^1 = 186.9V$ $P(V_1^1) = 225.9W$ | * All transition requirements are satisfied after the first iteration cycle: | | |
| Grasshopper No 2 | $V_2^0 = 66.0V$ $P(V_2^0) = 138.9W$ | $V_2^1 = 185.9V$ $P(V_2^1) = 225.4W$ | $ T_d - V_i < d_{\min} = 5V$ * Best solution from ECGOA | | |
| Grasshopper No 3 | $V_3^0 = 110.0V$ $P(V_3^0) = 189.4W$ | $V_3^1 = 182.6V$ $P(V_3^1) = 218W$ | $V_4^1 = 187.3V; P(V_4^1) = 226.1W$ * The transition from ECGOA to IC is done by taking the value of V_4^1 as $V_{1.4}^1$. | | |
| Grasshopper No 4 | $V_4^0 = 176.0V$ $P(V_4^0) = 216.3W$ * Best Target (<i>T</i> ₄) | $V_4^1 = 187.3V$ $P(V_4^1) = 226.1W$ * Best Target (T ₄) | on IC | | |
| Grasshopper No 5 | $V_5^0 = 198.0V$ $P(V_5^0) = 205.8W$ | $V_5^1 = 182.4V$ $P(V_5^1) = 209.6W$ | | | |

Table 1. Tracking steps using ECGOA arithmetic mean.

Table 2. Tracking steps details using IC.

| Demonster | IC Iterative Step | | | | | |
|----------------|-------------------|---------|---------|---------|--|--|
| rarameter | 1st | 2nd | 3rd | 4th | | |
| V_{old} | 187.3 V | 187.3 V | 189.3 V | 191.3 V | | |
| $P(V_{old})$ | 226.1 W | 226.1 W | 226.4 W | 225.6 W | | |
| V_{new} | - | 189.3 V | 191.3 V | 189.3 V | | |
| $P(V_{new})$ | - | 226.4 W | 225.6 W | 226.4 V | | |
| Vgbest | 187.3 V | 189.3 V | 189.3 V | 189.3 V | | |
| $P(V_{gbest})$ | 226.1 V | 226.4 V | 226.4 V | 226.4 V | | |

4. Simulation Result

4.1. Static Case Studies

The experimental setup was carried out to evaluate the effectiveness of the proposed method, PSO, and MFA. The block diagram of the experimental setup is depicted in Figure 9. The main components consist of a PV array emulator, a DC-DC converter, the MPPT controller, a load, and a DC source.



Figure 9. Block diagram of the experimental setup.

Figure 10 shows the experimental setup. The PV array is implemented by a programmable PV Emulator ETS 600/8, manufactured by AMETEK, which can mimic the output of the PV installation under PSCs. The controller is implemented in a 32-bit digital signal processor (DSP-TMS320F28035). The DC-DC converter topology is an interleaved boost converter, aiming to reduce ripple currents. Its output is connected to a resistive load which is regulated by a programmable DC Voltage Source (Chroma 620120P-600-8).



Figure 10. The experimental setup equipment.

Six different *P*-*V* curves with different GMPP, shown in Figure 11a–f, were tested to validate the performance of the proposed method. These *P*-*V* curves were obtained from the one-diode model (ODM) [28] with the modeling characteristic curve arranged in series. The effect of partial shading was caused by different irradiance values in each cell, resulting in *P*-*V* curves with multiple peaks.



Figure 11. Cont.



Figure 11. *P-V* curve characteristics: (a) Curve 1 with a single peak. (b) Curve 2 with left side peak. (c) Curve 3 with left-middle side peak. (d) Curve 4 with the middle peak. (e) Curve 5 with right-middle side peak. (f) Curve 6 with right side peak.

To find the GMPPs on all curves, we compared the proposed method with the PSO algorithm and MFA. All these algorithms were evaluated in terms of tracking times and tracking efficiencies. Tracking

time evaluation reveals the speed of the algorithm in finding GMPP. The tracking efficiency evaluation indicates the effectiveness of the algorithm for obtaining GMPP compared to an ideal GMPP.

The number of particles or agents assigned for each algorithm was five. The number of particles or agents has to be carefully selected in order to satisfy the accuracy and computational time. All their initial positions were assigned as 10%, 30%, 50%, 70%, and 90% of the open-circuit voltage.

The parameters for PSO were taken from [29], which have been validated for the best performance for a five-particle system, while the MFA parameters were extracted from [19]. Table 3 lists the values of the parameter used in all methods.

| No | Method | Parameters |
|----|-----------------|--|
| 1. | PSO | $\omega = 0.3; c_1 = 1.5; c_2 = 1.5$ |
| 2. | MFA | $\beta_0 = 1.0; = 0.96; m = 2; \alpha = 0.03$ |
| 3. | Proposed Method | $c_{\text{max}} = 1; c_{\text{min}} = 4 \times 10^{-4}; N_{\text{max}} = 2; N_{\text{min}} = 0.1; L = 1000; d_{\text{min}} = 0.02$ |

Table 3. Algorithm parameters.

Figure 12a–f show the power tracking trajectories of the all methods. The tracking times are also indicated in the figure. It can be seen that the proposed method takes the shortest time to attain the GMPP. This is followed by MFA and PSO. Moreover, both the proposed method and MFA exhibit small power fluctuations whereas PSO yields the worst power variations during the tracking process.

Finally, since all three algorithms are meta-heuristic methods, they are run multiple times to obtain the statistical results. Tables 4 and 5 show the average tracking efficiencies and times with standard deviations for all static cases. From these tables, it is clear that all methods yield tracking efficiencies above 99%. Nevertheless, the averaged tracking efficiencies for all cases of the proposed method are the highest. Moreover, the standard deviations are also the smallest.



Figure 12. Cont.



Figure 12. Power tracking evolution of all methods for: (**a**) Curve 1, (**b**) Curve 2, (**c**) Curve 3, (**d**) Curve 4, (**e**) Curve 5, (**f**) Curve 6.

| No | Algorithm | Curve 1 | Curve 2 | Curve 3 | Curve 4 | Curve 5 | Curve 6 |
|----|-----------------|------------------|------------------|------------------|------------------|------------------|------------------|
| 1. | Proposed Method | 99.94 ± 0.02 | 99.97 ± 0.05 | 99.95 ± 0.03 | 99.95 ± 0.08 | 99.69 ± 0.41 | 99.69 ± 0.07 |
| 2. | MFA | 99.92 ± 0.06 | 99.91 ± 0.15 | 99.94 ± 0.01 | 99.89 ± 0.28 | 99.65 ± 0.17 | 99.93 ± 0.09 |
| 3. | PSO | 99.84 ± 0.18 | 99.76 ± 0.04 | 99.57 ± 0.28 | 99.31 ± 0.01 | 99.35 ± 0.37 | 99.75 ± 0.07 |

Table 4. Tracking efficiencies by experiment.

Table 5. Tracking times by experiment.

| No | Algorithm | Curve 1 | Curve 2 | Curve 3 | Curve 4 | Curve 5 | Curve 6 |
|----|-----------------|-----------------|-----------------|-----------------|-----------------|---------------|---------------|
| 1. | Proposed Method | 3.88 ± 0.13 | 1.53 ± 0.09 | 1.65 ± 0.11 | 2.39 ± 0.11 | 2.63 ± 0.08 | 1.66 ± 0.06 |
| 2. | MFA | 4.04 ± 0.40 | 2.81 ± 0.30 | 3.13 ± 0.95 | 2.90 ± 0.57 | 3.30 ± 0.79 | 3.00 ± 0.29 |
| 3. | PSO | 4.62 ± 0.31 | 3.96 ± 0.83 | 4.53 ± 1.09 | 4.81 ± 1.37 | 3.92 ± 0.40 | 4.12 ± 0.38 |

In terms of tracking time, there are significant differences between these three methods, which are listed as follows:

- In curve 1, the proposed method is 3.96% faster than MFA and 16.02% faster than PSO
- In curve 2, the proposed method is 45.55% faster than MFA and 61.36% faster than PSO
- In curve 3, the proposed method is 47.28% faster than MFA and 63.58% faster than PSO
- In curve 4, the proposed method is 17.59% faster than MFA and 50.31% faster than PSO
- In curve 5, the proposed method is 20.30% faster than MFA and 32.91% faster than PSO
- In curve 6, the proposed method is 44.67% faster than MFA and 59.71% faster than PSO

Consequently, the proposed method can significantly improve the convergence time for attaining the GMPP.

4.2. Dynamic Case Studies

In this case, the continuous dynamic tracking capability was tested for the proposed method. The range of power level was made varied, starting from 344.78 W (uniform PV curve, i.e., Curve 1) to 128.38 W (curve 3). The shaded pattern changing sequence is shown in Figure 13, where the change in the shaded pattern shows the change in system irradiance level every 5 s. This scenario illustrates the dynamic performance when the level of (P_{pv}) changes from high to low. To achieve this scenario, the following constraint was used to detect whether the GMPP has changed:

$$\frac{\left|P_{GMPP} - P_{GMPP,last}\right|}{P_{GMPP,last}} \ge \Delta P(\%),\tag{21}$$

where $P_{GMPP,last}$ is the GMPP power at the previous operating point. ΔP is set at 5%. If such a condition is met, the MPPT algorithm will re-initiate the searching agent to find a new GMPP.

Figure 14a–c shows the power trajectories for the proposed method, MFA, and PSO when tracking the shaded patterns in Figure 13. One may observe that, similar to the static cases, the proposed method takes the least time to settle to the steady-state when tracking different power levels. Moreover, the proposed method yields the least power fluctuations during transients. The dynamic tracking efficiency, η_d , is defined in Equation (22):

$$\eta_d = \frac{\sum\limits_{i} V_{pv,i} \cdot I_{pv,i} \cdot \Delta T_i}{\sum\limits_{j} GMPP_{th,j} \cdot \Delta T_j} \times 100\%,$$
(22)

where ΔT_i is the period when $V_{pv,i}$ and $I_{pv,i}$ are sampled using the MPPT algorithm. ΔT_j is the period when $GMPP_{th,j}$ is ideally obtained. Consequently, the sooner the algorithm reaches the GMPP for each shaded case and the smaller the power variations, the higher the value of η_d . Table 6 lists the values

of η_d for Figure 14. It can be clearly seen that the proposed method has the highest efficiency among all methods.



Figure 13. Shaded pattern changing sequence.



Figure 14. Cont.



Figure 14. Dynamic power tracking evolution of (a) proposed method, (b) MFA, and (c) PSO.

Table 6. Tracking efficiency of dynamic case.

| No. | Method | Curve 1–6–5–2–4–3 |
|-----|-----------------|-------------------|
| 1. | Proposed Method | 93.70% |
| 2. | MFA | 92.29% |
| 3. | PSO | 89.52% |

5. Conclusions

This paper proposes a hybrid algorithm that combines the proposed modified GOA and the well-known IC method for maximum power point tracking for a photovoltaic system. Experimental results show that this algorithm has the fastest tracking time and highest efficiency compared to some of the state-of-the-art MPPT algorithms, such as MFA and PSO.

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