



New Insights into Computer Vision and Graphics

Guest Editor:

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Message from the Guest Editor

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- Image processing/analysis;
- Computer vision theory and application;
- Video and audio encoding;
- Motion detection and tracking;
- Reconstruction and representation;
- Facial and hand gesture recognition;
- Rendering techniques;
- Matching, inference, and recognition;
- Geometric modeling;
- 3D vision;
- Graph-based learning and applications.





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Message from the Editor-in-Chief

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